

INSTITUT DE RECHERCHE EN INFORMATIQUE ET SYSTÈMES ALÉATOIRES Campus Universitaire de Beaulieu 35042 RENNES CEDEX FRANCE Tél: 02 99 84 71 00 - Télex : UNIRISA 950 473 F Télécopie : 02 99 84 71 71

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Test Specification

## **RIPng Conformance Test Suite**

V 1.2.3



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## **1** Introduction

The RIPng Mechanism is described in RFC 2080 [RFC2080] (RIPng for IPv6, January 1997).

Even though test suite was verified, there can still be a few mistakes. All suggestions are welcome and can be send to:

- Frédéric Roudaut ( Frederic.Roudaut@irisa.fr )
- Anthony Baire (<u>Anthony.baire@irisa.fr)</u>
- Annie Floch (<u>Annie.floch@irisa.fr</u>)
- César Viho ( Cesar.Viho@irisa.fr )



## 2 Test Case Description

Each test case of this RIPng Conformance Test suite is described using the following sections:

| 9                     | 5 5   |  |  |  |  |
|-----------------------|---|--|--|--|--|
| Purpose:              | The goal of this section is to describe briefly in a general way the main aim of the test case.   |  |  |  |  |
| References:           | This section is used to give references in the standards concerning the test purpose.   |  |  |  |  |
| Resource Requirement: | It describes test equipments needed to perform the test case. It can be hardware or software need.  |  |  |  |  |
| Test Requirement:     | It is used to describe specific configurations for the node to test or for the tester<br>in order to perform the test case. This section is in fact the initialization part of<br>the test case.  |  |  |  |  |
| Discussion:           |   |  |  |  |  |
|                       | This section gives more specificaly, the aim of the test according our current test architecture. It can also describe what the awaited problems are  |  |  |  |  |
| Procedure:            | The test instructions to carry out the test are described step-by-step in this part.  |  |  |  |  |
| Observable Results:   | This section emphasizes the Observable Results to check by the tester to verify that the NUT is operating as specified in the standards.  |  |  |  |  |
| Test Sequence:        | The test sequence describes packet exchanges at the IP Layer level between<br>entities available in the test case. Packet exchange labeled by a number<br>references the corresponding test instruction of the "Procedure" section. When<br>the Packet Exchange is not labeled, it means that it is an observable result. |  |  |  |  |
| Postamble:            | This section gives the current state of the Node Under Test after the test execution. This part is used to have the Node Under Test in its initial state after a run of the test case.  |  |  |  |  |
| Possible Problem:     | This section gives a description of possible problems that an execution of the test case could encounter. It discusses know issues which could lead to a "FAIL" verdict.  |  |  |  |  |



## 3 Terminology

## Acronyms:

The following acronyms will be used in this document:

- TRi: Test Router I (as emulated by the TN)
- TN: Test Node
- NUT: Node Under Test.
- RTE: Route Table Entry
- **RUT:** Router Under Test (here: NUT = RUT)



## 4 Topology and Test Configuration

#### **Test Architecture:**

The RUT and the Tester are connected with 2 links (eg.: Link1 and Link2) in which no other communications are allowed. The Tester sends and receive IPv6 packets on the links, and provides a tool for packet analysis (sequence and packet fields).

The logical environment of the RUT (topology simulated by the Tester) is shown on Figure 1.

Each Link is an RJ45 crossed cable. This topology is the commun topology of all test cases of this RIPng test suite.

v0.4

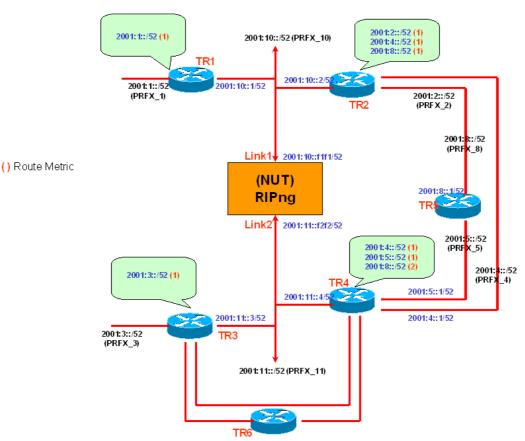


Figure 1: Logical Test Environment for RIPng Conformance Testing



#### Addressing:

The following defined values are just an exemple of needed values for this test suite:

- TR1:
- MAC address: 00:00:00:00:a1:a1
- Link local address: fe80::200:ff:fe00:ala1

**Global Address:** 2001:10::1/52

Link local address on Internal Network: fe80::200:ff:fe01:a1a1

Multicast Address Solicited Node of TR1 on Internal Network: ff02::1:ff00:0001:a1a1

• TR2:

MAC address: 00:00:00:00:a2:a2 Link local address: fe80::200:ff:fe00:a2a2 Global Address: 2001:10::2/52

• TR3:

MAC address: 00:00:00:00:a3:a3 Link local address: fe80::200:ff:fe00:a3a3 Global Address: 2001:11::3/52

• TR4:

**MAC address:** 00:00:00:00:a4:a4

Link local address: fe80::200:ff:fe00:a4a4

Global Address: 2001:11::4/52

In the following we will use "PRFX\_i" for the prefix 2001:i::/52 and "PRFX\_6Bone" means 3ffe::/16, "PRFX\_6to4" means 2002::/16. Moreover, in the following we will use the term Global Address to describe the global address of a TR on main link (ie Link1 or Link2). Futhermore, MAC address will be Mac Address on main Link if not explicitly precised.

Two IPv6 Global Addresses have to be configured on the RUT:

Global Address Link1: 2001:10::f1f1/52 (PRFX\_10::f1f1)

Global Address Link2: 2001:11::f2f2/52 (PRFX\_11::f2f2)

Link-locals addresses of the RUT will be autoconfigurated. When needed a second IPv6 Link-local address will be to add to the RUT on Link1 and eventually Link2. These addresses will be fe80::f1f1 and fe80::f2f2.

On RUT, MTUs will be set to 1500 when not explicitally precised. We will consider that medias are Ethernet Links. As defined in **[RFC2464]**, The default MTU size for IPv6 packets on an Ethernet is 1500 octets.

Moreover for best tests analyze, it could be required to desactivate Router Advertisement from the RUT.

#### Execution of test cases:

Each test case described here should begin when the RUT is at its initial state. We tried to limit the test link effect so that the test cases can be executed in sequence. However, some tests will have more reliable verdicts in a lone run. As no procedure ensures perfect clean-up when a RUT is found to be non conformant, a reinitialization of the RUT should follow every test case that leads to a verdict « FAIL ».

#### Link-local addresses resolution:

As part of the Neighbor Discovery protocol **[RFC2461]**, the RUT should send Neighbor Solicitation packets to discover or probe the link-local address of a node at any time. Thus, in most cases, the Tester node should respond by a Neighbor Advertisement Packet.

#### Packets consideration:

- Although the Ripng Metric is not fixed by the protocol, in the following we will consider a value of 1.
- When not explicitely precised, the Route Tag field in Response packet will be set to 0.



## 5 Test suite for RIPng Routers

## 5.1 RTEs Creation

## 5.1.1 Basic RTE Creation

#### 5.1.1.1 Reachable/Unreachable Basic Routes

Purpose: Check the correct creation of a RTE in the RUT

#### **References:**

• [RFC2080]

#### **Resource Requirement:**

• None

#### Test Requirement:

- PRFX\_10 has to be announced by the RUT on Link1.
- PRFX\_11 has to be announced by the RUT on Link2.

#### Discussion:

The goal of this test is to check the correct creation of RTEs in the RUT. If Entries Metrics are set to 15 or 16, these entries MUST not be taken into account.

#### Packet:

• RTEs sent by TR1 in Ripng Response are the following :

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_1      | 1      | 0         |
| PRFX_15     | 15     | 0         |
| PRFX_16     | 16     | 0         |

#### Procedure:

- TR1 sends a RIPng Response to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR1 and the destination address is the RIPng Multicast group FF02::9. The Hop limit has to be set to 255.
- TR2 sends a RIPng Request to get some information of the routing table of the RUT. The UDP port source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR2 and the destination address is the global address of the RUT on Link1. The request is done for PRFX\_1, PRFX\_10, PRFX\_11, PRFX\_15, PRFX\_16.
- 3. **TR3** sends a **RIPng Request** to get some information of the routing table of the RUT. The UDP port source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR3 and the destination address is the global address of the RUT on Link2.

The request is done for PRFX\_1, PRFX\_10, PRFX\_11, PRFX\_15, PRFX\_16.



#### **Observable Results:**

- Step 1: Regular Routing Updates are generated every 30s. The corresponding response contains the whole routing table. Because routes are created, an update has to be triggered. Nevertheless, triggered update may be suppressed if a regular update is due by the time the triggered update would be sent. Route Entries with metric 15 or 16 have not to be taken into account by the RUT.
- Step 2: A Response has to be generated by the RUT on link1. The Response source address is the RUT Global address of Link 1, the destination address is TR2 global address, the source port is the RIPng port source, the destination port is 777. The Response should contain the following fields:

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_1      | 2      | 0         |
| PRFX_10     | 1      | 0         |
| PRFX_11     | 1      | 0         |
| PRFX_15     | 16     | 0         |
| PRFX_16     | 16     | 0         |

• Step 3: A Response has to be generated by the RUT on link2. The Response source address is the RUT Global address of Link 2, the destination address is TR3 global address, the source port is the RIPng port source and the destination port is 777. The Response should contain the following fields:

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_1      | 2      | 0         |
| PRFX_10     | 1      | 0         |
| PRFX_11     | 1      | 0         |
| PRFX_15     | 16     | 0         |
| PRFX_16     | 16     | 0         |

#### **Test Sequence:**

| Tester<br>(TRi) | Link1                     | RUT   | Link2                     | Tester<br>(TRi) |
|-----------------|---------------------------|-------|---------------------------|-----------------|
|                 | RIPng Response            |       |                           |                 |
| TR1             | >                         | 1     |                           |                 |
|                 | RIPng Request             |       |                           |                 |
| TR2             | (PRFX i; i=1,10,11,15,16) |       |                           |                 |
|                 |                           | 2     |                           |                 |
|                 | RIPng Response            |       |                           |                 |
| TR2             | <                         | step2 |                           |                 |
|                 |                           |       | RIPng Request             |                 |
|                 |                           |       | (PRFX_i; i=1,10,11,15,16) | TR3             |
|                 |                           | 3     | _<br><                    |                 |
|                 |                           |       | RIPng Response            |                 |
|                 |                           | Step3 |                           | TR3             |

#### **Postamble:**

Because the Routing Table of the RUT has been modified, it is needed to clear all routes in the RUT: the Tester sends a **RIPng Response** from **TR1** in which all Metrics are set to infinity (16).



#### 5.1.1.2 Creation of as much RTE as possible to fill a Response Packet

Purpose: Check the correct creation of RTEs in the RUT. The number of RTEs to create is choosen in order to fill the corresponding Response packet.

#### **References:**

• [RFC2080]

**Resource Requirement:** 

None

#### **Test Requirement:**

- PRFX\_10 has to be announced by the RUT on Link1.
- PRFX\_11 has to be announced by the RUT on Link2.

#### Discussion:

The goal of this test is to check the correct creation of RTEs in the RUT when the corresponding Response packet size is equal to the MTU. Indeed the maximum datagram size is limited by the MTU of the medium over which the protocol is being used. Since an unsolicited RIPng update is never propagated across a router, there is no danger of an MTU mismatch. The determination of the number of RTEs which may be put into a given message is a function of the medium's MTU, the number of octets of header information preceeding the RIPng message, the size of the RIPng header, and the size of an RTE. The formula is:

$$\#RTEs = INT \left[ \frac{MTU - size of (IPv6 hrds) - UDP hdrlen - RIPng hdrlen}{RTE size} \right]$$

As defined in [RFC2464], the default MTU size for IPv6 packets on an Ethernet is 1500 octets. It means that:

#### #RTE = 72

#### Packets:

• RTEs sent by TR1 in Ripng Response are the following :

|                       | Metric Ro | oute Tag |
|-----------------------|-----------|----------|
| <b>2001:0:i:/52</b> 5 | 0         |          |

## $1 \le i \le 72$ (0*x*48)

#### Procedure:

- TR1 sends a RIPng Response to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR1 and the destination address is the RIPng Multicast group FF02::9. The Hop limit has to be set to 255.
- TR3 sends a RIPng Request to get the whole routing table of the RUT. The UDP ports source and destination are the RIPng port (ie. 521).
  - The source address is the Link-local address of TR3 and the destination address is the RIPng Multicast group FF02::9.

There is exactly one entry in the request with a destination prefix of zero, a prefix length of zero and a metric of 16 (Infinity).

#### **Observable Results:**

• Step 1: Regular routing updates are generated every 30s. The corresponding response contains the whole routing table. Because routes are created, an update has to be triggered. Nevertheless, triggered update may be suppressed if a regular update is due by the time the triggered update would be sent.



• Step 2: A Response has to be generated by the RUT on link2 giving its whole routing table. The packet is the same as Regular routing updates generated every 30s. The Response should be divided into 2 packets. The Response should contain:

| IPv6 Prefix                                   | Metric |
|---|--------|
| PRFX10  | 1      |
| All prefixes defined in the previous Response | 6      |

#### **Test Sequence:**

| Tester<br>(TRi) | Linkl          | RUT   | Link2          | Tester<br>(TRi) |
|-----------------|----------------|-------|----------------|-----------------|
|                 | RIPng Response |       |                |                 |
| TR1             | >              | 1     |                |                 |
|                 |                |       | RIPng Request  |                 |
|                 |                | 2     | <              | TR3             |
|                 |                |       | RIPng Response |                 |
|                 |                | Step2 | >              | TR3             |

#### Postamble:

Because the Routing Table of the RUT has been modified, it is needed to clear all routes in the RUT by sending a **Ripng Response** packet from **TR1** in which all Metrics are set to infinity(16).



### 5.1.1.3 Route Tag handling

#### Purpose: Check the correct handling of the Route Tag Field

#### **References:**

• [RFC2080]

#### **Resource Requirement:**

• None

#### **Test Requirement:**

- PRFX\_10 has to be announced by the RUT on Link1.
- PRFX\_11 has to be announced by the RUT on Link2.

#### Discussion:

The goal of this test is to check the correct handling of the Route Tag Field. The Route Tag field is an attribute assigned to a route which must be preserved and readvertised.

#### Packet:

• RTEs sent by TR1 in Ripng Response are the following :

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_6Bone  | 5      | 1         |
| PRFX_6to4   | 6      | 65535     |
| PRFX_1      | 1      | 0         |

#### Procedure:

- TR1 sends a RIPng Response to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR1 and the destination address is the RIPng Multicast group FF02::9. The Hop Limit has to be set to 255.
  - The Route Tag field of PRFX\_6Bone is 1 and the Route Tag Field of PRFX\_3 is 65535
- TR2 sends a RIPng Request to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR2 and the destination address is the global address of the RUT on Link1. The request is done for PRFX\_6Bone, PRFX\_6to4, PRFX\_1, PRFX\_10 and PRFX\_11.
- TR3 sends a RIPng Request to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR3 and the destination address is the global address 1 of the RUT on Link2. The request is done for PRFX\_6Bone, PRFX\_6to4, PRFX\_1, PRFX\_10 and PRFX\_11.

#### **Observable Results:**

- Step 1: Regular routing updates are generated every 30s. The corresponding response contains the whole routing table. Because routes are created, an update has to be triggered. Nevertheless, triggered update may be suppressed if a regular update is due by the time the triggered update would be sent. Route Entries with metric 15 or 16 have not to be taken into account by the RUT.
- Step 2: A Response has to be generated by the RUT on link1. The Response source address is the RUT Global address of Link 1, the destination address is TR1 global address, the source port is the RIPng port source, the destination port is 777. The Response should contain the following fields:

| 20     |   | 12 | 1 | 22 |
|--------|---|----|---|----|
| L      | R | L  | S | Α  |
| - T- 1 |   |    | _ |    |

| IPv6 Prefix | Met | ric Route | Tag |
|-------------|-----|-----------|-----|
| PRFX_6Bone  | 6   | 1         |     |
| PRFX_6to4   | 7   | 65535     |     |
| PRFX_1      | 2   | 0         |     |
| PRFX_10     | 1   | 0         |     |
| PRFX_11     | 1   | 0         |     |
|             |     |           |     |

• Step 3: A Response has to be generated by the RUT on link2. The Response source address is the RUT Global address of Link 2, the destination address is TR3 global address, the source port is the RIPng port source and the destination port is 777. The Response should the following fields:

| IPv6 Prefix | Metri | ic Route Tag |
|-------------|-------|--------------|
| PRFX_6Bone  | 6     | 1            |
| PRFX_6to4   | 7     | 65535        |
| PRFX_1      | 2     | 0            |
| PRFX_10     | 1     | 0            |
| PRFX_11     | 1     | 0            |

#### **Test Sequence:**

| Tester<br>(Tri) | Link1                                  | RUT   | Link2                                  | Tester<br>(TRi) |
|-----------------|--|-------|--|-----------------|
|                 | RIPng Response                         |       |  |                 |
| TR1             | >                                      | 1     |  |                 |
|                 | RIPng Request                          |       |  |                 |
| TR2             | (PRFX_i with i=6Bone, 6to4, 1, 10, 11) |       |  |                 |
|                 | >                                      | 2     |  |                 |
|                 | RIPng Response                         |       |  |                 |
| TR2             | <                                      | step2 |  |                 |
|                 |  |       | RIPng Request                          |                 |
|                 |  |       | (PRFX_i with i=6Bone, 6to4, 1, 10, 11) | TR3             |
|                 |  | 3     | <                                      |                 |
|                 |  |       | RIPng Response                         |                 |
|                 |  | Step3 | >                                      | TR3             |

#### Postamble:

Because the Routing Table of the RUT has been modified, it is needed to clear all routes in the RUT: the Tester sends a **Ripng Response** from **TR1** in which all Metrics are set to infinity (16).



#### 5.1.1.4 Default Route & Next Hop Setting

Purpose: The goal of this test is to check that entries are created in the routing table of the RUT with a correct Next Hop field.

#### **References:**

• [RFC2080]

**Resource Requirement:** 

None

#### **Test Requirement:**

- PRFX\_10 has to be announced by the RUT on Link1.
- PRFX\_11 has to be announced by the RUT on Link2.

#### **Discussion:**

The goal of this test is to check that entries are created in the routing table of the RUT with a correct Next Hop field. Moreover it checks the correct establishment of the default route on the RUT. Any prefix with a prefix length of zero is used to designate a default route. It is suggested that the prefix 0:0:0:0:0:0:0:0:0 be used when specifying the default route, though the prefix is essentially ignored.

#### Packet:

• RTEs sent by TR1 in RIPng Response are the following :

|        | IPv6 Prefix | Met | ric Route | Tag |
|--------|-------------|-----|-----------|-----|
| 2001:1 | 1::f2f2/0   | 1   | 0         |     |
| PRFX   | _1          | 1   | 0         |     |

#### Procedure:

1. **TR1** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521).

The source address is the Link-local address of TR1 and the destination address is the RIPng Multicast group FF02::9.

The Hop limit has to be set to 255. This response contains the route 2001:11::f2f2/0 which is the global address of the RUT on Link2 with a prefix length of 0. It must be considered as the default route since the prefix length is 0.

2. TR2 sends a RIPng Request to get some information of the routing table of the RUT.

The UDP ports source is set to 777 and destination is the RIPng port (ie. 521).

The source address is the global address of TR2 and the destination address is the global address of the RUT on Link1.

The Hop limit has to be set to 255.

The request is done for PRFX\_1, PRFX\_10, PRFX\_11, the Default Route (0:0:0:0:0:0:0:0:0:0 with a prefix length of 0) and another time the Default Route 2001:10::f1f1/0 (global address of the RUT on Link1 with a prefix length of 0).

3. TR3 sends a RIPng Request to get some information of the routing table of the RUT.

The UDP ports source is set to 777 and destination is the RIPng port (ie. 521).

The source address is the global address of TR3 and the destination address is the global address of the RUT on Link2.

The request is done for PRFX\_1, PRFX\_10, PRFX\_11, the Default Route (0:0:0:0:0:0:0:0:0:0 with a prefix length of 0) and another time the Default Route 2001:10::f1f1/0 (global address of the RUT on Link1 with a prefix length of 0).

- 4. TR2 sends an Echo Request through the RUT to:
  - (a) PRFX\_1::1



(b) An Unreachable host (PRFX\_FFFF::1)

The source Address is TR2 Global Address.

- 5. TR3 sends an Echo Request through the RUT to:
  - (a) PRFX\_1::1
  - (b) An Unreachable host (PRFX\_FFFF::1)

The source Address is TR3 Global Address.

#### **Observable Results:**

- Step 1: Regular routing updates are generated every 30s. The corresponding response contains the whole routing table. Because routes are created, an update has to be triggered. Nevertheless, triggered update may be suppressed if a regular update is due by the time the triggered update would be sent. Route Entries with metric 15 or 16 have not to be taken into account by the RUT.
- Step 2: A Response has to be generated by the RUT on link1. The Response source address is the RUT Global address of Link 1, the destination address is TR2 global address, the source port is the RIPng port source, the destination port is 777. The Response should contain the following fields:

| IPv6 Prefix  | Metric | Route Tag |
|--|--------|-----------|
| PRFX_1   | 2      | 0         |
| PRFX_10  | 1      | 0         |
| PRFX_11  | 1      | 0         |
| 0:0:0:0:0:0:0/0                                      | 2      | 0         |
| 2001:10::f1f1/0 (global address of the RUT on Link1) | 2      | 0         |

• Step 3: A Response has to be generated by the RUT on link2. The Response source address is the RUT Global address of Link 2, the destination address is TR3 global address, the source port is the RIPng port source and the destination port is 777. The Response should contain the following fields:

| IPv6 Prefix  | Metric | Route Tag |
|--|--------|-----------|
| PRFX_1   | 2      | 0         |
| PRFX_10  | 1      | 0         |
| PRFX_11  | 1      | 0         |
| 0:0:0:0:0:0:0/0                                      | 2      | 0         |
| 2001:10::f1f1/0 (global address of the RUT on Link1) | 2      | 0         |

- Step 4: The two Echo Requests for PRFX\_1::1 and PRFX\_FFFF::1 MUST be forwarded to TR1.
- Step 5: The two Echo Requests for PRFX\_1::1 and PRFX\_FFFF::1 MUST be forwarded to TR1.



## **Test Sequence:**

| Tester<br>(TRi) | Link1  | RUT             | Link2  | Tester<br>(TRi) |
|-----------------|--|-----------------|--|-----------------|
| TR1             | RIPng Response   | 1               |  |                 |
| TR2             | RIPng Request<br>(PRFX_i with i=1,10,11, the Default Route<br>(0:0:0:0:0:0:0:0/0) and the Default<br>Route 2001:10::flf1/0 | 2               |  |                 |
| TR2             | RIPng Response   | sten2           |  |                 |
|                 |  |                 | RIPng Request<br>(PRFX_i with i=1,10,11, the Default Route<br>(0:0:0:0:0:0:0:0) and the Default<br>Route 2001:10::f1f1/0 |                 |
|                 |  | 3               | <  | TR3             |
|                 |  | <b>0</b> to 200 | RIPng Response   | mp o            |
|                 | Echo Request (PRFX 1::1)   | Step3           | >  | TR3             |
| TR2             | Echo Request (PRFX 1::1)   | 4(a)            |  |                 |
| TR1             |  | Step4(a)        |  |                 |
| TR2             | Echo Request (PRFX_FFFF::1)  | 4(b)            |  |                 |
| TR1             | Echo Request (PRFX_FFFF::1)  | Step4(b)        |  |                 |
|                 | Echo Request (PRFX_1::1)   | 5(a)            | Echo Request (PRFX_1::1)   | TR3             |
| TR1             | <  | Step5(a)        | Echo Request (PRFX_FFFF::1)  |                 |
|                 | Echo Request (PRFX FFFF::1)  | 5(b)            | <  | TR3             |
| TR1             | <  | Step5(b)        |  |                 |

### Postamble:

Because the Routing Table of the RUT has been modified, it is needed to clear all routes in the RUT: the Tester sends a **Response packet** from **TR1** in which all Metrics are set to infinity (16).

## 5.1.2 Next Hop RTE

#### 5.1.2.1 Next Hop Route Table Entry

Purpose: Check the correct Handling of the Next Hop RTE. Check also that Route Tags are correctly handled even when a NEXT HOP RTE is present.

#### **References:**

• [RFC2080]

#### **Resource Requirement:**

• None

#### **Test Requirement:**

- PRFX\_10 has to be announced by the RUT on Link1.
- PRFX\_11 has to be announced by the RUT on Link2.

#### **Discussion:**

RIPng provides the ability to specify the immediate next hop IPv6 address to which packets to a destination specified by a route table entry (RTE) should be forwarded in much the same way as RIP-2. In RIP-2, each route table entry has a next hop field. Including a next hop field for each RTE in RIPng would nearly double the size of the RTE. Therefore, in RIPng, the next hop is specified by a special RTE and applies to all of the address RTEs following the next hop RTE until the end of the message or until another next hop RTE is encountered.

A next hop RTE is identified by a value of 0xFF in the metric field of an RTE. The prefix field specifies the Ipv6 address of the next hop. The route tag and prefix length in the next hop RTE must be set to zero on sending and ignored on reception.

The next hop Route Table Entry (RTE) has the following format:

```
0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2
```

#### Packet:

• RTEs sent by TR3 in Ripng Response are the following in the following order: :

| Next Hop    | TR4 Link-local Address          |           |
|-------------|---------------------------------|-----------|
| lpv6 Prefix | Metric                          | Route Tag |
| PRFX_4      | 1                               | 0x4       |
| PRFX_5      | 1                               | 0x5       |
| Next Hop    | TR4 Global Address              |           |
| IPv6 Prefix | Metric                          | Route Tag |
| PRFX_3      | 3                               | 0x3       |
| Next Hop    | RUT Link-local address<br>Link1 |           |
| IPv6 Prefix | Metric                          | Route Tag |
| PRFX_11     | 1                               | 0         |
| Next Hop    | TR4 Link-local Address          |           |
| IPv6 Prefix | Metric                          | Route Tag |

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| PRFX_8      | 2               | 0x8       |
|-------------|-----------------|-----------|
| Next Hop    | 0:0:0:0:0:0:0:0 |           |
| IPv6 Prefix | Metric          | Route Tag |
| PRFX_6Bone  | 7               | 0xFFFF    |

#### Procedure:

1. TR3 sends a RIPng Response to give its RIPng routing table to the RUT.

The UDP ports source and destination are the RIPng port (ie. 521).

The source address is the Link-local address of TR3 and the destination address is the RIPng Multicast group FF02::9.

The Hop limit has to be set to 255.

- 2. TR1 sends an Echo Request through the RUT to:
  - (a) PRFX\_3::1
  - (b) PRFX\_4::1
  - (c) PRFX\_5::1
  - (d) PRFX\_8::1
  - (e) PRFX\_11::f2f2
  - (f) PRFX\_6Bone::1

The Source Address is TR1 Global Address.

- 3. TR3 sends an Echo Request through the RUT to:
  - (a) PRFX\_3::1
  - (b) PRFX\_4::1
  - (c) PRFX\_5::1
  - (d) PRFX\_8::1
  - (e) PRFX\_11:: f2f2
  - (f) PRFX\_6Bone::1

The Source Address is TR3 Global Address.

4. TR1 sends a RIPng Request to get some information of the routing table of the RUT.

The UDP ports source is set to 777 and destination is the RIPng port (ie. 521).

The source address is the global address of TR1 and the destination address is the global address of the RUT on Link1.

The Hop limit has to be set to 255

The request is done for PRFX\_6Bone, PRFX\_3, PRFX\_4, PRFX\_5 and PRFX\_8.

5. TR3 sends a RIPng Request to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR3 and the destination address is the global address 1 of the RUT on Link2. The Hop limit has to be set to 255. The request is done for PRFX\_6Bone, PRFX\_3, PRFX\_4, PRFX\_5 and PRFX\_8.

#### **Observable Results:**

- Step 1: Regular routing updates are generated every 30s. The corresponding response contains the whole routing table. Because routes are created, an update has to be triggered. Nevertheless, triggered update may be suppressed if a regular update is due by the time the triggered update would be sent.
- Step 2: The three Echo Requests for PRFX\_4::1 (2.b), PRFX\_5::1 (2.c) and PRFX\_8::1(2.d) MUST be forwarded to TR4 Echo Request for PRFX\_3::1 (2.a), PRFX\_6Bone::1 (2.f) MUST be forwarded to TR3. An Echo Reply From the RUT Global Address Link 2 has to be generated by the RUT and send to TR1 (2.e)
- Step 3: The three Echo Requests for PRFX\_4::1 (3.b), PRFX\_5::1 (3.c) and PRFX\_8::1(3.d) MUST be forwarded to TR4
   Echo Request for PRFX\_3::1 (3.a), PRFX\_6Bone::1 (3.f) MUST be forwarded to TR3.
   An Echo Reply From the RUT Global Address Link 2 has to be generated by the RUT and send to TR3 (3.e)



• Step 4: A Response has to be generated by the RUT on link1. The Response source address is the RUT Global address of Link 1, the destination address is TR1 global address, the source port is the RIPng port source, the destination port is 777. The Response should contain the following fields:

| IPv6 Prefix | Metri | c Route Tag |
|-------------|-------|-------------|
| PRFX_6Bone  | 8     | 0xFFFF      |
| PRFX_3      | 4     | 0x3         |
| PRFX_4      | 2     | 0x4         |
| PRFX_5      | 2     | 0x5         |
| PRFX_8      | 3     | 0x8         |

• Step 5: A Response has to be generated by the RUT on link2. The Response source address is the RUT Global address of Link 2, the destination address is TR3 global address, the source port is the RIPng port source and the destination port is 777. The Response should contain the following fields:

## 

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_6Bone  | 8      | 0xFFFF    |
| PRFX_3      | 4      | 0x3       |
| PRFX_4      | 2      | 0x4       |
| PRFX_5      | 2      | 0x5       |
| PRFX_8      | 3      | 0x8       |

## Test Sequence:

| 'ester<br>(TRi) | Linkl  | RUT                | Link2   | Teste:<br>(TRi) |
|-----------------|--|--------------------|---|-----------------|
|                 |  | 1                  | RIPng Response  | TR3             |
| TR1             | Echo Request (PRFX_3::1)                     |                    | Echo Request (PRFX_3::1)                                    | 11(3            |
|                 | Echo Request (PRFX_4::1)                     | Step2(a)           |   | TR3             |
| TR1 ·           | >  | 2(b)<br>Step2(b)   | Echo Request (PRFX_4::1)                                    | TR4             |
| TR1             | Echo Request (PRFX_5::1)                     | 2(c)               | Echo Request (PRFX 5::1)                                    |                 |
| m D 1           | Echo Request (PRFX_8::1)                     | Step2(c)           | >   | TR4             |
| TKT .           | >  | 2 (d)<br>Step2 (d) | Echo Request (PRFX_8::1)                                    | TR4             |
| TR1 ·           | Echo Request (PRFX_11::1)<br>><br>Echo Reply | 2(e)               |   |                 |
| TR1             | <pre>&lt; Echo Request (PRFX_6Bone::1)</pre> |                    |   |                 |
| IKI             |  | 2(1)<br>Step2(f)   | Echo Request (PRFX_6Bone::1)                                | TR3             |
|                 |  | 3(a)               | Echo Request (PRFX_3::1)<br><br>Echo Request (PRFX_3::1)    | TR3             |
|                 |  | Step3(a)<br>3(b)   | Echo Request (PRFX_4::1)                                    | TR3             |
|                 |  | Step3(b)           | Echo Request (PRFX_4::1)                                    |                 |
|                 |  | 3(c)               | Echo Request (PRFX_5::1)<br><br>Echo Request (PRFX_5::1)    | TR3             |
|                 |  |                    | Echo Request (PRFX_8::1)                                    |                 |
|                 |  | 3 (d)<br>Step3 (d) | Echo Request (PRFX_8::1)                                    |                 |
|                 |  | 3(e)               | Echo Request (PRFX_11::1)<br><<br>Echo Reply                | TR3             |
|                 |  | Step3(e)           | Echo Request (PRFX_6Bone::1)                                |                 |
|                 |  | 3(f)<br>Step3(f)   | <echo (prfx_6bone::1)<="" request="" td=""><td></td></echo> |                 |
|                 | RIPng Request                                |                    |   |                 |

|     |                                |            | <b>—</b> I R                   | ISA |
|-----|--------------------------------|------------|--------------------------------|-----|
| TR1 | (PRFX_i with i=6Bone,3,4,5, 8) | 4          |                                |     |
| TR2 | RIPng Response                 | ⁺<br>Step4 |                                |     |
| IKZ | <                              | асер4      | RIPng Request                  |     |
|     |                                |            | (PRFX_i with i=6Bone,3,4,5, 8) |     |
|     |                                | 5          | < RIPng Response               | TR3 |
|     |                                | Step5      | >                              | TR3 |

#### **Postamble:**

Because the Routing Table of the RUT has been modified, it is needed to clear all routes in the RUT: the Tester sends a **RIPng Response packet** from **TR3** and **TR4** in which all Metrics are set to infinity (16).



#### 5.1.2.2 Next Hop Route Table Entry with Invalid Route Tag and Prefix Len field

Purpose: Check the correct Handling of the Next Hop RTE even when Route Tag Field and Prefix Len Field are not zero.

#### **References:**

• [RFC2080]

**Resource Requirement:** 

• None

#### **Test Requirement:**

- PRFX\_10 has to be announced by the RUT on Link1.
- PRFX\_11 has to be announced by the RUT on Link2.

#### Discussion:

RIPng provides the ability to specify the immediate next hop IPv6 address to which packets to a destination specified by a route table entry (RTE) should be forwarded in much the same way as RIP-2. In RIP-2, each route table entry has a next hop field. Including a next hop field for each RTE in RIPng would nearly double the size of the RTE. Therefore, in RIPng, the next hop is specified by a special RTE and applies to all of the address RTEs following the next hop RTE until the end of the message or until another next hop RTE is encountered.

A next hop RTE is identified by a value of 0xFF in the metric field of an RTE. The prefix field specifies the IPv6 address of the next hop. The route tag and prefix length in the next hop RTE must be set to zero on sending and ignored on receiption.

The next hop Route Table Entry (RTE) has the following format:

This test is the same that the one described in 5.1.2.1 except that Route Tag and Prefix Len field are not zero in the Next Hop RTE.

#### Packet:

• RTEs sent by TR3 in Ripng Response are the following in the following order: :

| Next Hop    | TR4 Link-local Address          |           |
|-------------|---------------------------------|-----------|
| IPv6 Prefix | Metric                          | Route Tag |
| PRFX_4      | 1                               | 0         |
| PRFX_5      | 1                               | 0         |
| Next Hop    | TR4 Global Address              |           |
| IPv6 Prefix | Metric                          | Route Tag |
| PRFX_3      | 3                               | 0         |
| Next Hop    | RUT Link-local address<br>Link1 |           |
| IPv6 Prefix | Metric                          | Route Tag |
| PRFX_11     | 1                               | 0         |
| Next Hop    | TR4 Link-local Address          |           |

| IPv6 Prefix | Metric          | Route Tag |
|-------------|-----------------|-----------|
| PRFX_8      | 2               | 0         |
| Next Hop    | 0:0:0:0:0:0:0:0 |           |
| IPv6 Prefix | Metric          | Route Tag |
| PRFX_6Bone  | 7               | 0         |

Each Route Tag field and Prefix Len field of the different Next Hop RTEs are set to "0xFFFF" and "0xFF"

#### Procedure:

 TR3 sends a RIPng Response to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR3 and the destination address is the RIPng Multicast group FF02::9. The Hop limit has to be set to 255.

- 2 TR1 sends an Echo Request through the RUT to:
  - (a) PRFX\_3::1
  - (b) PRFX\_4::1
  - (c) PRFX\_5::1
  - (d) PRFX\_8::1
  - (e) PRFX\_11::f2f2
  - (f) PRFX\_6Bone::1

The Source Address is TR1 Global Address.

#### 3 TR3 sends an Echo Request through the RUT to:

- (a) PRFX\_3::1
- (b) PRFX\_4::1
- (c) PRFX\_5::1
- (d) PRFX\_8::1
- (e) PRFX\_11:: f2f2
- (f) PRFX\_6Bone::1

The Source Address is TR3 Global Address.

#### **Observable Results:**

- Step 1: Regular routing updates are generated every 30s. The corresponding response contains the whole routing table. Because routes are created, an update has to be triggered. Nevertheless, triggered update may be suppressed if a regular update is due by the time the triggered update would be sent.
- Step 2: The three Echo Requests for PRFX\_4:1 (2.b), PRFX\_5:1 (2.c) and PRFX\_8:1(2.d) MUST be forwarded to TR4.

Echo Request for PRFX\_3:1 (2.a), PRFX\_6Bone (2.f) MUST be forwarded to TR3. An Echo Reply From the RUT Global Address Link 2 has to be generated by the RUT and send to TR1 (2.e)

• Step 3: The three Echo Requests for PRFX\_4:1 (3.b), PRFX\_5:1 (3.c) and PRFX\_8:1(3.d) MUST be forwarded to TR4.

Echo Request for PRFX\_3:1 (3.a), PRFX\_6Bone (3.f) MUST be forwarded to TR3. An Echo Reply From the RUT Global Address Link 2 has to be generated by the RUT and send to TR3 (3.5)

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## Test Sequence:

| Tester<br>(TRi) | Link1                     | RUT                | Link2  | Tester<br>(TRi) |
|-----------------|---------------------------|--------------------|--|-----------------|
|                 |                           | 1                  | RIPng Response                                       | TR3             |
| TR1 -           | Echo Request (PRFX_3::1)  |                    | Echo Request (PRFX_3::1)                             | 11(5            |
| TR1 -           | Echo Request (PRFX_4::1)  | Step2(a)           | >  | TR3             |
|                 |                           | Step2(b)           | Echo Request (PRFX_4::1)                             | TR4             |
| TR1 -           | Echo Request (PRFX_5::1)  | 2(c)<br>Step2(c)   | Echo Request (PRFX_5::1)                             | TR4             |
| TR1 -           | Echo Request (PRFX_8::1)  | _                  | Echo Request (PRFX_8::1)                             | 11(4            |
| TR1 -           | Echo Request (PRFX_11::1) | Step2(d)           | >  | TR4             |
| TR1 <           | Echo Reply                |                    |  |                 |
| TR1 -           | _                         | 2(f)<br>Step2(f)   | Echo Request (PRFX_6Bone::1)                         | TR3             |
|                 |                           | 3 (a)              | Echo Request (PRFX_3::1)                             | - TR3           |
|                 |                           | Step3(a)<br>3(b)   | Echo Request (PRFX_4::1)                             | -               |
|                 |                           | Step3(b)           | Echo Request (PRFX_4::1)<br>Echo Request (PRFX_5::1) | TR4             |
|                 |                           | 3 (c)<br>Step3 (c) | Echo Request (PRFX_5::1)                             |                 |
|                 |                           | 3 (d)              | Echo Request (PRFX_8::1)                             |                 |
|                 |                           | Step3(d)<br>3(e)   | Echo Request (PRFX_11::1)                            |                 |
|                 |                           |                    | Echo Reply<br>Echo Request (PRFX_6Bone::1)           |                 |
|                 |                           |                    | _  | TR3             |

#### Postamble:

Because the Routing Table of the RUT has been modified, it is needed to clear all routes in the RUT: the Tester sends a **Ripng Response** packet from **TR3** and **TR4** in which all Metrics are set to infinity (16).



## 5.1.3 Invalid RTEs

## 5.1.3.1 Incorrect Prefix, Prefix Length, Metric in RTEs

#### Purpose: Check that routes with Incorrect Prefix, Prefix Length, Metric in RTEs are silently discarded

#### **References:**

• [RFC2080]

#### **Resource Requirement:**

• None

#### **Test Requirement:**

- PRFX\_10 has to be announced by the RUT on Link1.
- PRFX\_11 has to be announced by the RUT on Link2.

#### **Discussion:**

The goal of this test is to check that routes with Incorrect Prefix, Prefix Length, Metric in RTEs are silently discarded. Valid entries are neverteless take into account.

Incorrect metrics and other format errors usually indicate misbehaving neighbors and should probably be brought to the administrator's attention. For example, if the metric is greater than infinity, ignore the entry but log the event.

The basic validation tests are:

- is the destination prefix valid (e.g., not a multicast prefix and not a link-local address)? A link-local address should never be present in an RTE.
- is the prefix length valid (i.e., between 0 and 128, inclusive)?
- is the metric valid (i.e., between 1 and 16, inclusive)?

If any check fails, ignore that entry and proceed to the next.

#### Packet:

• RTEs sent by TR1 in RIPng Response are the following :

| IPv6 Prefix                | Metric | Route Tag |
|----------------------------|--------|-----------|
| ff02::1:ff00:0001:a1a1/128 | 1      | 0         |
| fe80::200:ff:fe01:a1a1/128 | 1      | 0         |
| ff02::1:ff00:0000:a1a1/128 | 1      | 0         |
| fe80::200:ff:fe00:a1a1/128 | 1      | 0         |
| PRFX_2/129                 | 1      | 0         |
| PRFX_2/255                 | 1      | 0         |
| PRFX_17                    | 17     | 0         |
| PRFX_254                   | 254    | 0         |
| PRFX_4                     | 0      | 0         |
| PRFX_1                     | 1      | 0         |

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#### Procedure:

- 1. **TR1** sends a **RIPng Response** to give its RIPng routing table to the RUT.
  - The UDP ports source and destination are the RIPng port (ie. 521).

The source address is the Link-local address of TR1 and the destination address is the RIPng Multicast group FF02::9.

The Hop limit has to be set to 255.

RTEs included in the RIPng response Packets are the following:

- ff02::1:FF00:0001:a1a1/128 (Metric:1): Multicast Address
- fe80::200:ff:fe01:a1a1/128 (Metric:1): Link Local address
- ff02::1:FF00:0000:a1a1/128 (Metric:1): Multicast Address
- fe80::200:ff:fe00:a1a1/128 (Metric:1): Link Local address
- PRFX\_2::1/129 (Metric:1): Incorrect Prefix Length
- PRFX\_2::1/255 (Metric:1): Incorrect Prefix Length
- PRFX\_17 (Metric: 17): Incorrect Metric
- PRFX\_254 (Metric: 254): Incorrect Metric
- PRFX 4 (Metric: 0): Incorrect Metric
- PRFX\_1 (Metric: 1): Valid RTE
- TR2 sends a RIPng Request to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR2 and the destination address is the global address of the RUT on Link1. Moreover the request is done for:
  - ff02::1:FF00:0001:a1a1/128: Multicast Address
  - fe80::200:ff:fe01:a1a1/128: Link Local address
  - ff02::1:FF00:0000:a1a1/128 (Metric:1): Multicast Address
  - fe80::200:ff:fe00:a1a1/128 (Metric:1): Link Local address
  - PRFX\_2::1/129: Incorrect Prefix Length
  - PRFX\_2::1/255: Incorrect Prefix Length
  - PRFX\_17
  - PRFX\_254
  - PRFX 4
  - PRFX 1: Valid RTE
- 3. **TR3** sends a **RIPng Request** to get some information of the routing table of the RUT.

The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR3 and the destination address is the global address of the RUT on Link2. Moreover the request is done for:

- ff02::1:FF00:0001:a1a1/128: Multicast Address
- fe80::200:ff:fe01:a1a1/128: Link Local address
- ff02::1:FF00:0000:a1a1/128 (Metric:1): Multicast Address
- fe80::200:ff:fe00:a1a1/128 (Metric:1): Link Local address
- PRFX\_2::1/129: Incorrect Prefix Length
- PRFX\_2::1/255: Incorrect Prefix Length
- PRFX\_17
- PRFX\_254
- · PRFX 4
- PRFX 1: Valid RTE

#### **Observable Results:**

• **Step 1:** Regular routing updates are generated every 30s. The corresponding response contains the whole routing table. Because routes are created, an update has to be triggered. Nevertheless, triggered update may be suppressed if a regular update is due by the time the triggered update would be sent.



• Step 2: A Response has to be generated by the RUT on link1. The Response source address is the RUT Global address of Link 1, the destination address is TR2 global address, the source port is the RIPng port source, the destination port is 777. The Response should contain the following fields:

| IPv6 Prefix                | Metric | Route Tag |
|----------------------------|--------|-----------|
| ff02::1:ff00:0001:a1a1/128 | 16     | 0         |
| fe80::200:ff:fe01:a1a1/128 | 16     | 0         |
| ff02::1:ff00:0000:a1a1/128 | 16     | 0         |
| fe80::200:ff:fe00:a1a1/128 | 16     | 0         |
| PRFX_2/129                 | 16     | 0         |
| PRFX_2/255                 | 16     | 0         |
| PRFX_17                    | 16     | 0         |
| PRFX_254                   | 16     | 0         |
| PRFX_4                     | 16     | 0         |
| PRFX_1                     | 2      | 0         |

• Step 3: A Response has to be generated by the RUT on link2. The Response source address is the RUT Global address of Link 2, the destination address is TR3 global address, the source port is the RIPng port source, the destination port is 777. The Response should contain the following fields:

| IPv6 Prefix                | Metric | Route Tag |
|----------------------------|--------|-----------|
| ff02::1:ff00:0001:a1a1/128 | 16     | 0         |
| fe80::200:ff:fe01:a1a1/128 | 16     | 0         |
| ff02::1:ff00:0000:a1a1/128 | 16     | 0         |
| fe80::200:ff:fe00:a1a1/128 | 16     | 0         |
| PRFX_2/129                 | 16     | 0         |
| PRFX_2/255                 | 16     | 0         |
| PRFX_17                    | 16     | 0         |
| PRFX_254                   | 16     | 0         |
| PRFX_4                     | 16     | 0         |
| PRFX_1                     | 2      | 0         |



## **Test Sequence:**

| Tester<br>(TRi) | Linkl                        | RUT   | Link2                        | Tester<br>(TRi) |
|-----------------|------------------------------|-------|------------------------------|-----------------|
| TR1 -           | RIPng Response               | >1    |                              |                 |
|                 | RIPng Request                |       |                              |                 |
| TR2             | - ff02::1:ff00:0001:a1a1/128 |       |                              |                 |
|                 | - fe80::200:ff:fe01:a1a1/128 |       |                              |                 |
|                 | - ff02::1:ff00:0000:a1a1/128 |       |                              |                 |
|                 | - fe80::200:ff:fe00:a1a1/128 |       |                              |                 |
|                 | - PRFX_2/129                 |       |                              |                 |
|                 | - PRFX_2/255                 |       |                              |                 |
|                 | - PRFX_17                    |       |                              |                 |
|                 | - PRFX_254                   |       |                              |                 |
|                 | - PRFX_4                     | 2     |                              |                 |
|                 | - PRFX_1                     | 2     |                              |                 |
|                 |                              | \     |                              |                 |
| _               | RIPng Response               | >     |                              |                 |
| TR2 <           |                              | step2 | DIDER Demost                 |                 |
|                 |                              |       | RIPng Request                |                 |
|                 |                              |       | - ff02::1:ff00:0001:a1a1/128 |                 |
|                 |                              |       | - fe80::200:ff:fe01:a1a1/128 |                 |
|                 |                              |       | - ff02::1:ff00:0000:a1a1/128 |                 |
|                 |                              |       | - fe80::200:ff:fe00:a1a1/128 |                 |
|                 |                              |       | - PRFX_2/129                 |                 |
|                 |                              |       | - PRFX_2/255                 |                 |
|                 |                              |       | - PRFX_17                    |                 |
|                 |                              |       | - PRFX_254                   | TR3             |
|                 |                              | 3     | - PRFX_4                     |                 |
|                 |                              |       | - PRFX_1                     |                 |
|                 |                              |       | <                            |                 |
|                 |                              |       | RIPng Response               |                 |

#### Postamble:

Because the Routing Table of the RUT has been modified, it is needed to clear all routes in the RUT: the Tester sends a **Ripng Response** packet from **TR1** in which all Metrics are set to infinity (16).



#### 5.1.3.2 Incorrect Response Packet

#### Purpose: Check the incorrect Response packet do not update the Routing Table on the NUT

#### **References:**

• [RFC2080]

#### **Resource Requirement:**

None

#### **Test Requirement:**

- PRFX\_10 has to be announced by the RUT on Link1.
- PRFX\_11 has to be announced by the RUT on Link2.
- Add a second Link-local address on NUT's Link1

#### Discussion:

The goal of this test is to check that incorrect Response packet do not update the Routing Table on the NUT. Because processing of a Response may update the router's routing table, the Response must be checked carefully for validity. The Response must be ignored if it is not from the RIPng port.

The datagram's IPv6 source address should be checked to see whether the datagram is from a valid neighbor; the source of the datagram must be a link-local address.

It is also worth checking to see whether the response is from one of the router's own addresses. Interfaces on broadcast networks may receive copies of their own multicasts immediately. If a router processes its own output as new input, confusion is likely, and such datagrams must be ignored.

As an additional check, periodic advertisements must have their hop counts set to 255, and inbound, multicast packets sent from the RIPng port (i.e. periodic advertisement or triggered update packets) must be examined to ensure that the hop count is 255. This absolutely guarantees that a packet is from a neighbor, because any intermediate node would have decremented the hop count. Queries and their responses may still cross intermediate nodes and therefore do not require the hop count test to be done.

#### Packet:

• RTEs sent by TR1 in Ripng Response are the following :

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_1      | 1      | 0         |
| PRFX_6Bone  | 5      | 0         |

#### Procedure:

- 1. Run the whole test case using each following RIPng Response Packet:
  - (A) Incorrect Hop Limit

**TR1** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR1 and the destination address is the RIPng Multicast group FF02::9. The Hop limit has to be set to **254**.*Incorrect UDP Source Port*.

(B) Incorrect UDP Source Port

**TR1** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP source port is 777 and the destination port is RIPng port (ie. 521). The source address is the Link-local address of TR1 and the destination address is the RIPng Multicast group FF02::9. The Hop limit has to be set to 255.



(C) Incorrect Source Address

TR1 sends a RIPng Response to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The destination address is the RIPng Multicast group FF02::9. Moreover the Hop limit has to be set to 255. The source address is :

- C.1. the Global Address of TR1
- C.2. the Multicast Solicited Address of TR1
- C.3. FF02::1 (Multicast Address All hosts on the link)
- C.4. the Global Address of The RUT on link1
- C.5. the Link-local Address of The RUT on link1
- C.6. the Global Address of The RUT on link2
- 2. TR2 sends a RIPng Request to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR2 and the destination address is the global address of the RUT on Link1. Moreover the request is done for PRFX\_1 and PRFX\_6Bone.
- 3. TR3 sends a **RIPng Request** to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR1 and the destination address is the global address of the RUT on Link1. Moreover the request is done for PRFX\_1 and PRFX\_6Bone.
- 4. TR1 sends a RIPng Response to the RUT to clear the route table entries for PRFX\_1 and PRFX\_6Bone. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the same as in Step 1 and the destination address is the RIPng Multicast group FF02::9. The Hop limit is set to 255 and the metric is set to 16 for each routing entry.

#### **Observable Results:**

- Step 1: Regular routing updates are generated every 30s. The corresponding response contains the whole routing table. When routes are created, an update has also to be triggered. Nevertheless, triggered update may be suppressed if a regular update is due by the time the triggered update would be sent. Because all Response Packet are invalid, the RUT has to silently discard them. No Triggered Update Should Be sent on Link1 and Link2 during the whole test.
- Step 2: A Response has to be generated by the RUT on Link1. The Response source address is the RUT Global address of Link1, the destination address is TR2 global address. The source port is the RIPng port source, the destination port is 777:

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_1      | 16     | 0         |
| PRFX_6Bone  | 16     | 0         |

• Step 3: A Response has to be generated by the RUT on Link2. The Response source address is the RUT Global address of Link3, the destination address is TR3 global address. The source port is the RIPng port source, the destination port is 777:

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_1      | 16     | 0         |
| PRFX_6Bone  | 16     | 0         |

• Step 4: Regular routing updates are generated every 30s. The corresponding response contains the whole routing table. Because routes are created, an update has to be triggered. Nevertheless, triggered update may be suppressed if a regular update is due by the time the triggered update would be sent.

#### **Test Sequence:**

| Tester<br>(TRi) | Link1                                | RUT     | Link2 | Tester<br>(TRi) |
|-----------------|--------------------------------------|---------|-------|-----------------|
| TR1             | RIPng Response                       | A-1     |       |                 |
| TR2             | RIPng Request<br>><br>RIPng Response | A-2     |       |                 |
| TR2             |                                      | StepA-2 |       |                 |

|       |                |            | RIPng Request  |             |
|-------|----------------|------------|----------------|-------------|
|       |                | A-3        |                | TR3         |
|       |                | Stopl 2    | RIPng Response | -> TR3      |
|       | RIPng Response | StepA-3    |                | -> 1K5      |
| TR1   |                | > A-4      |                |             |
|       | RIPng Response |            |                |             |
| TR1   |                | >B-1       |                |             |
| mp o  | RIPng Request  | <b>D</b> 0 |                |             |
| TR2   | RIPng Response | >B-2       |                |             |
| TR2 < |                | StepB-2    |                |             |
|       |                |            | RIPng Request  |             |
|       |                | B-3        |                | TR3         |
|       |                |            | RIPng Response | <b>mp</b> 2 |
|       | RIPng Response | StepB-3    |                | -> TR3      |
| TR1   |                | >B-4       |                |             |
|       | RIPng Response |            |                |             |
| TR1   |                | > C1-1     |                |             |
| TR1   | RIPng Response |            |                |             |
| IKI   | RIPng Response | >C2-1      |                |             |
| TR1   |                | >C3-1      |                |             |
|       | RIPng Response |            |                |             |
| TR1   |                | >C4-1      |                |             |
| TR1   | RIPng Response |            |                |             |
|       | RIPng Response | >C5-1      |                |             |
| TR1   |                | > C6-1     |                |             |
|       | RIPng Response |            |                |             |
| TR1   |                | > C7-1     |                |             |
| TR2   | RIPng Request  | >C-2       |                |             |
|       | RIPng Response |            |                |             |
| TR2 < |                | StepC-2    |                |             |
|       |                |            | RIPng Request  |             |
|       |                | C-3        |                | TR3         |
|       |                | StepC-3    | RIPng Response | -> TR3      |
|       | RIPng Response | 50020 5    |                | - 11.5      |

### Postamble:

Because the Routing Table of the RUT has not been modified, no route should be present in the RUT except route from RUT's Networks.



## 5.2 RTEs Update

## 5.2.1 Update of route characteristics by routers involved in the route

### 5.2.1.1 Metric Update

Purpose: Check the update of Metrics from the same router as specified in the Next Hop address of the route.

#### References:

• [RFC2080]

#### **Resource Requirement:**

• None

#### Test Requirement:

- PRFX\_10 has to be announced by the RUT on Link1.
- PRFX\_11 has to be announced by the RUT on Link2.

#### Discussion:

If there is an existing route, compare the next hop address to the address of the router from which the datagram came. If this datagram is from the same router as the existing route, reinitialize the timeout. Next, compare the metrics. If the datagram is from the same router as the existing route, and the new metric is different than the old one; or, if the new metric is lower than the old one; do the following actions:

- Adopt the route from the datagram. That is, put the new metric in, and adjust the next hop address (if necessary).
- Set the route change flag and signal the output process to trigger an update.
- If the new metric is infinity, start the deletion process; otherwise, re-initialize the timeout.

If the new metric is infinity, the deletion process begins for the route, which is no longer used for routing packets. Note that the deletion process is started only when the metric is first set to infinity. If the metric was already infinity, then a new deletion process is not started.

If the new metric is the same as the old one, it is simplest to do nothing further (beyond reinitializing the timeout, as specified above); but, there is a heuristic which could be applied. Normally, it is senseless to replace a route if the new route has the same metric as the existing route; this would cause the route to bounce back and forth, which would generate an intolerable number of triggered updates. However, if the existing route is showing signs of timing out, it may be better to switch to an equally-good alternative route immediately, rather than waiting for the timeout to happen. Therefore, if the new metric is the same as the old one, examine the timeout for the existing route. If it is at least halfway to the expiration point, switch to the new route. This heuristic is optional, but highly recommended.

#### Procedure:

1. **TR4** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR4 and the destination address is the RIPng Multicast group FF02::9. Moreover the Hop limit has to be set to 255. The RTEs included in the Response are the following:

|        | IPv6 Prefix |   | Metric |
|--------|-------------|---|--------|
| PRFX_4 |             | 1 |        |
| PRFX_5 |             | 2 |        |
| PRFX_8 |             | 2 |        |



- Part A: Lower Metric
- 2. **TR4** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR4 and the destination address is the RIPng Multicast group FF02::9. Moreover the Hop limit has to be set to 255. The RTEs included in the Response are the following:

|        | IPv6 Prefix |   | Metric | Route Tag |
|--------|-------------|---|--------|-----------|
| PRFX_4 |             | 1 |        | 0         |
| PRFX_5 |             | 1 |        | 0         |
| PRFX_8 |             | 2 |        | 0         |

- 3. TR1 sends a **RIPng Request** to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR1 and the destination address is the global address of the RUT on Link1. Moreover the request is done for PRFX\_4, PRFX\_5 and PRFX\_8.
- 4. TR3 sends a RIPng Request to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR3 and the destination address is the global address of the RUT on Link2. Moreover the request is done for PRFX\_4, PRFX\_5 and PRFX\_8.
- Part B: Greater Metric
- 5. TR4 sends a RIPng Response to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR4 and the destination address is the RIPng Multicast group FF02::9. Moreover the Hop limit has to be set to 255. The RTEs included in the Response are the following:

| IPv    | 6 Prefix | М | etric | Route Tag |
|--------|----------|---|-------|-----------|
| PRFX_4 |          | 1 | 0     |           |
| PRFX_5 |          | 2 | 0     |           |
| PRFX_8 |          | 2 | 0     |           |

- 6. TR1 sends a **RIPng Request** to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR1 and the destination address is the global address of the RUT on Link1. Moreover the request is done for PRFX\_4, PRFX\_5 and PRFX\_8.
- 7. TR3 sends a RIPng Request to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR3 and the destination address is the global address of the RUT on Link2. Moreover the request is done for PRFX\_4, PRFX\_5 and PRFX\_8.

#### **Observable Results:**

- Step 1, 2 & 5: Regular routing updates are generated every 30s. The corresponding response contains the whole routing table. Because routes are created, an update has to be triggered. Nevertheless, triggered update may be suppressed if a regular update is due by the time the triggered update would be sent.
- Step 3: A Response has to be generated by the RUT on link1. The Response source address is the RUT Global address of Link 1, the destination address is TR1 global address. The source port is the RIPng port source, the destination port is 777:

|        | IPv6 Prefix |   | Metric | Route Tag |
|--------|-------------|---|--------|-----------|
| PRFX_4 |             | 2 |        | 0         |
| PRFX_5 | ;           | 2 |        | 0         |
| PRFX_8 | i           | 3 |        | 0         |

• Step 4: A Response has to be generated by the RUT on link2. The Response source address is the RUT Global address of Link 2, the destination address is TR3 global address. The source port is the RIPng port source, the destination port is 777:

| II VOTTEIIX WELLIC ICOLE TAY | IPv6 Pr | efix | Metric | Route Tag |
|------------------------------|---------|------|--------|-----------|
|------------------------------|---------|------|--------|-----------|

| PRFX_4 | 2 | 0 |  |
|--------|---|---|--|
| PRFX_5 | 2 | 0 |  |
| PRFX_8 | 3 | 0 |  |

• Step 6: A Response has to be generated by the RUT on link1. The Response source address is the RUT Global address of Link 1, the destination address is TR1 global address. The source port is the RIPng port source, the destination port is 777:

|        | IPv6 Prefix |   | Metric | Route Tag |
|--------|-------------|---|--------|-----------|
| PRFX_4 |             | 2 |        | 0         |
| PRFX_5 |             | 3 |        | 0         |
| PRFX_8 |             | 3 |        | 0         |

• Step 7: A Response has to be generated by the RUT on link2. The Response source address is the RUT Global address of Link 2, the destination address is TR3 global address. The source port is the RIPng port source, the destination port is 777:

|        | IPv6 Prefix |   | Metric | Route Tag |
|--------|-------------|---|--------|-----------|
| PRFX_4 |             | 2 |        | 0         |
| PRFX_5 |             | 3 |        | 0         |
| PRFX_8 |             | 3 |        | 0         |

#### **Test Sequence:**

| Tester<br>(TRi) | Linkl                 | RUT   | Link2                 | Tester<br>(TRi) |
|-----------------|-----------------------|-------|-----------------------|-----------------|
|                 |                       |       | RIPng Response        |                 |
|                 |                       | 1     | <                     | TR4             |
|                 |                       |       | RIPng Response        |                 |
|                 |                       | 2     | <                     | TR4             |
|                 | RIPng Request         |       |                       |                 |
| TR1             | (PRFX_i with i=4,5,8) |       |                       |                 |
|                 | >                     | 3     |                       |                 |
|                 | RIPng Response        |       |                       |                 |
| TR1             | <                     | Step3 |                       |                 |
|                 |                       |       | RIPng Request         |                 |
|                 |                       |       | (PRFX_i with i=4,5,8) | TR3             |
|                 |                       | 4     | <                     |                 |
|                 |                       |       | RIPng Response        |                 |
|                 |                       | Step4 | >                     | TR3             |
|                 |                       |       | RIPng Response        |                 |
|                 |                       | 5     | <                     | TR4             |
|                 | RIPng Request         |       |                       |                 |
| TR1             | >                     | 6     |                       |                 |
|                 | RIPng Response        |       |                       |                 |
| TR1             | <                     | Step6 |                       |                 |
|                 |                       |       | RIPng Request         |                 |
|                 |                       | 7     | <                     | TR3             |
|                 |                       |       | RIPng Response        |                 |
|                 |                       | Step7 | >                     | TR3             |

#### Postamble:

Because the Routing Table of the RUT has been modified, it is needed to clear all routes in the RUT by sending a **Ripng Response** packet from **TR4** in which all Metrics are set to infinity(16).

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#### 5.2.1.2 Next Hop Update

Purpose: Check the update of the Next Hop field from the same router as specified in the Next Hop address of the route. Check that Link-local address of the TR, global address of any node, special address "0:0:0:0:0:0:0:0:0:0" use as the next Hop address are considered as if the next Hop was TR.

#### **References:**

• [RFC2080]

**Resource Requirement:** 

• None

#### **Test Requirement:**

- PRFX\_10 has to be announced by the RUT on Link1.
- PRFX\_11 has to be announced by the RUT on Link2.

#### Discussion:

RIPng provides the ability to specify the immediate next hop IPv6 address to which packets to a destination specified by a route table entry (RTE) should be forwarded in much the same way as RIP-2. In RIP-2, each route table entry has a next hop field. Including a next hop field for each RTE in RIPng would nearly double the size of the RTE. Therefore, in RIPng, the next hop is specified by a special RTE and applies to all of the address RTEs following the next hop RTE until the end of the message or until another next hop RTE is encountered.

A next hop RTE is identified by a value of 0xFF in the metric field of an RTE. The prefix field specifies the IPv6 address of the next hop. The route tag and prefix length in the next hop RTE must be set to zero on sending and ignored on receiption.

The next hop Route Table Entry (RTE) has the following format:

#### Procedure:

1. **TR4** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR3 and the destination address is the RIPng Multicast group FF02::9.

| IPv6 Prefix | Metric                    | Route Tag |
|-------------|---------------------------|-----------|
| PRFX_4      | 1                         | 0         |
| PRFX_5      | 2                         | 0         |
| PRFX_8      | 3                         | 0         |
| Next Hop    | TR3 Link-local<br>Address |           |
| IPv6 Prefix | Metric                    | Route Tag |
| PRFX_3      | 1                         | 0         |
| PRFX_6Bone  | 7                         | 0         |



2. **TR4** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR3 and the destination address is the RIPng Multicast group FF02::9.

| Next Hop    | TR3 Link-local Address          |           |
|-------------|---------------------------------|-----------|
| lpv6 Prefix | Metric                          | Route Tag |
| PRFX_4      | 2                               | 0         |
| PRFX_5      | 2                               | 0         |
| Next Hop    | TR4 Global Address              |           |
| IPv6 Prefix | Metric                          | Route Tag |
| PRFX_3      | 1                               | 0         |
| Next Hop    | RUT Link-local address<br>Link2 |           |
| IPv6 Prefix | Metric                          | Route Tag |
| PRFX_11     | 1                               | 0         |
| Next Hop    | TR3 Link-local Address          |           |
| IPv6 Prefix | Metric                          | Route Tag |
| PRFX_8      | 2                               | 0         |
| Next Hop    | 0:0:0:0:0:0:0:0                 |           |
| IPv6 Prefix | Metric                          | Route Tag |
| PRFX_6Bone  | 7                               | 0         |

- **3. TR1** sends a **RIPng Request** to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR1 and the destination address is the global address of the RUT on Link1. Moreover the request is done for PRFX\_3, PRFX\_4, PRFX\_5, PRFX\_8 and PRFX\_6Bone.
- 4. **TR3** sends a **RIPng Request** to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR3 and the destination address is the global address of the RUT on Link2. Moreover the request is done for PRFX\_3, PRFX\_4, PRFX\_5 PRFX\_8 and PRFX\_6Bone.
- 5. TR1 sends an Echo Request through the RUT to:
  - (a) PRFX\_3::1
  - (b) PRFX\_4::1
  - (c) PRFX\_5::1
  - (d) PRFX\_8::1
  - (e) PRFX\_6Bone::1

The Source Address is TR1 Global Address.

- TR3 sends an Echo Request through the RUT to:
  - (a) PRFX\_3::1
  - (b) PRFX\_4::1
  - (c) PRFX\_5::1
  - (d) PRFX\_8::1
  - (e) PRFX\_6Bone::1

The Source Address is TR3 Global Address.

#### **Observable Results:**

6.

• Step 1: Regular routing updates are generated every 30s. The corresponding response contains the whole routing table. Because routes are created, an update has to be triggered. Nevertheless, triggered update may be suppressed if a regular update is due by the time the triggered update would be sent. The RUT should now have the following routing fields:

| IPv6 Prefix | Metric | Next HOP | Route Tag |
|-------------|--------|----------|-----------|
| PRFX_4      | 2      | TR4      | 0         |
| PRFX_5      | 3      | TR4      | 0         |
| PRFX_8      | 4      | TR4      | 0         |
| PRFX_3      | 2      | TR3      | 0         |
| PRFX_10     | 1      | Direct   | 0         |
| PRFX_11     | 1      | Direct   | 0         |
| PRFX_6Bone  | 8      | TR3      | 0         |

• Step 2: Regular routing updates are generated every 30s. The corresponding response contains the whole routing table. Because routes are created, an update has to be triggered. Nevertheless, triggered update may be suppressed if a regular update is due by the time the triggered update would be sent. The RUT should now have the following routing fields:

| IPv6 Prefix | Metric | Next HOP | Route Tag |
|-------------|--------|----------|-----------|
| PRFX_4      | 3      | TR3      | 0         |
| PRFX_5      | 3      | TR3      | 0         |
| PRFX_8      | 3      | TR3      | 0         |
| PRFX_3      | 2      | TR4      | 0         |
| PRFX_10     | 1      | Direct   | 0         |
| PRFX_11     | 1      | Direct   | 0         |
| PRFX_6Bone  | 8      | TR4      | 0         |

• Step 3: A Response has to be generated by the RUT on link1. The Response source address is the RUT Global address of Link 1, the destination address is TR1 global address. The source port is the RIPng port source, the destination port is 777:

|        | IPv6 Prefix | Metric | Route Tag |
|--------|-------------|--------|-----------|
| PRFX_3 | 2           | 2      | 0         |
| PRFX_4 | :           | 3      | 0         |
| PRFX_5 | :           | 3      | 0         |
| PRFX_8 | :           | 3      | 0         |

• Step 4: A Response has to be generated by the RUT on link2. The Response source address is the RUT Global address of Link 2, the destination address is TR3 global address. The source port is the RIPng port source, the destination port is 777:

| IPv6 Prefix | Me | etric F | Route Tag |
|-------------|----|---------|-----------|
| PRFX_3      | 2  | 0       |           |
| PRFX_4      | 3  | 0       |           |
| PRFX_5      | 3  | 0       |           |
| PRFX_8      | 3  | 0       |           |

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- Step 5: The Echo Request for PRFX\_4::1, PRFX\_5::1 and PRFX\_8::1 have to be forwarded to TR3. The Echo Request for PRFX\_3::1, PRFX\_6Bone::1 have to be forwarded to TR4.
- Step 6: The Echo Request for PRFX\_4::1, PRFX\_5::1 and PRFX\_8::1 have to be forwarded to TR3. The Echo Request for PRFX\_3::1, PRFX\_6Bone::1 have to be forwarded to TR4.

### **Test Sequence:**

| lester<br>(TRi) | Linkl                          | RUT      | Link2  | Tester<br>(TRi) |
|-----------------|--------------------------------|----------|--|-----------------|
|                 |                                | 1        | RIPng Response                                   | TR3             |
|                 |                                |          | RIPng Response                                   |                 |
|                 | RIPng Request                  | 2        | <  | TR3             |
| <b>mp</b> 1     | (PRFX_i with i=3,4,5,8, 6Bone) | 2        |  |                 |
| TRI -           | RIPng Response                 | 3        |  |                 |
| <               | <                              | Step3    |  |                 |
|                 |                                |          | RIPng Request<br>(PRFX_i with i=3, 4,5,8, 6Bone) | TR4             |
|                 |                                | 4        | <  |                 |
|                 |                                | Step4    | RIPng Response                                   | TR4             |
| TR1 -           | Echo Request (PRFX_3::1)       | 5 (a)    |  |                 |
| 11(1            | -                              |          | Echo Request (PRFX_3::1)                         |                 |
|                 | Echo Request (PRFX_4::1)       | Step5(a) | >  | TR4             |
| TR1 -           |                                | 5(b)     | Debe Dervert (DDEV 4 1)                          |                 |
|                 |                                | Step5(b) | Echo Request (PRFX_4::1)                         | TR3             |
| TR1 -           | Echo Request (PRFX_5::1)       | 5(c)     |  |                 |
|                 |                                |          | Echo Request (PRFX_5::1)                         |                 |
|                 | Echo Request (PRFX_8::1)       | Step5(c) | >  | TR3             |
| TR1 -           | >                              | 5 (d)    | Echo Pequest (DPEY 91)                           |                 |
|                 |                                | Step5(d) | Echo Request (PRFX_8::1)                         | TR3             |
| TR1 -           | Echo Request (PRFX_6Bone::1)   | 5(e)     |  |                 |
|                 |                                |          | Echo Request (PRFX_6Bone::1)                     | mp 4            |
|                 |                                | Step5(e) | Echo Request (PRFX_3::1)                         | TR4             |
|                 |                                | 6(a)     | < Echo Request (PRFX_3::1)                       | TR3             |
|                 |                                | Step6(a) | >  | TR4             |
|                 |                                | 6(b)     | Echo Request (PRFX_4::1)                         | TR3             |
|                 |                                |          | Echo Request (PRFX_4::1)                         |                 |
|                 |                                | Step6(b) | Echo Request (PRFX_5::1)                         | 183             |
|                 |                                | 6(c)     |  | TR3             |
|                 |                                | Step6(c) | >  | TR3             |
|                 |                                | 6 (d)    | Echo Request (PRFX_8::1)                         | TR3             |
|                 |                                |          | Echo Request (PRFX_8::1)                         |                 |
|                 |                                | Step6(d) | Echo Request (PRFX_6Bone::1)                     |                 |
|                 |                                | 6(e)     | < Echo Request (PRFX_6Bone::1)                   | TR3             |
|                 |                                | Step6(e) | >  | TR4             |



### Postamble:

Because the Routing Table of the RUT has been modified, it is needed to clear all routes in the RUT by sending a **RIPng Response** packet from **TR3** and **TR4** in which all Metrics are set to infinity(16).

## 5.2.1.3 Route Tag Update

Purpose: Check the update of Route Tag from the same router as specified in the Next Hop address of the route.

#### **References:**

• [RFC2080]

**Resource Requirement:** 

None

#### **Test Requirement:**

- PRFX\_10 has to be announced by the RUT on Link1.
- PRFX\_11 has to be announced by the RUT on Link2.

#### Discussion:

If there is an existing route, compare the next hop address to the address of the router from which the datagram came. If this datagram is from the same router as the existing route, reinitialize the timeout. Next, compare the metrics. If the datagram is from the same router as the existing route, and the new metric is different than the old one; or, if the new metric is lower than the old one; do the following actions:

- Adopt the route from the datagram. That is, put the new metric in, and adjust the next hop address (if necessary).
- Set the route change flag and signal the output process to trigger an update.
- If the new metric is infinity, start the deletion process; otherwise, re-initialize the timeout.

If the new metric is infinity, the deletion process begins for the route, which is no longer used for routing packets. Note that the deletion process is started only when the metric is first set to infinity. If the metric was already infinity, then a new deletion process is not started.

If the new metric is the same as the old one, it is simplest to do nothing further (beyond reinitializing the timeout, as specified above); but, there is a heuristic which could be applied. Normally, it is senseless to replace a route if the new route has the same metric as the existing route; this would cause the route to bounce back and forth, which would generate an intolerable number of triggered updates. However, if the existing route is showing signs of timing out, it may be better to switch to an equally-good alternative route immediately, rather than waiting for the timeout to happen. Therefore, if the new metric is the same as the old one, examine the timeout for the existing route. If it is at least halfway to the expiration point, switch to the new route. This heuristic is optional, but highly recommended.

The route tag field is an attribute assigned to a route which must be preserved and readvertised with a route. The intended use of the route tag is to provide a method of separating "internal" RIPng routes (routes for networks within the RIPng routing domain) from "external" RIPng routes, which may have been imported from an EGP or another IGP.

#### Procedure:

1. **TR4** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR4 and the destination address is the RIPng Multicast group FF02::9. Moreover the Hop limit has to be set to 255. The RTEs included in the Response are the following:

| IPv6 Prefix | Metri | c Route Tag |  |
|-------------|-------|-------------|--|
| PRFX_4      | 1     | 0           |  |
| PRFX_5      | 1     | 0           |  |
| PRFX_8      | 2     | 0           |  |
| PRFX_6Bone  | 7     | 150         |  |

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2. **TR4** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR4 and the destination address is the RIPng Multicast group FF02::9. Moreover the Hop limit has to be set to 255. The RTEs included in the Response are the following:

| IPv6 Prefix | Met | ric Route Tag |
|-------------|-----|---------------|
| PRFX_4      | 1   | 1             |
| PRFX_5      | 1   | 255           |
| PRFX_8      | 1   | 128           |
| PRFX_6Bone  | 8   | 151           |

- 3. TR1 sends a RIPng Request to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR1 and the destination address is the global address of the RUT on Link1. Moreover the request is done for PRFX\_4, PRFX\_5, PRFX\_8 and PRFX\_6Bone.
- 4. TR3 sends a RIPng Request to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR3 and the destination address is the global address of the RUT on Link2. Moreover the request is done for PRFX\_4, PRFX\_5, PRFX\_8 and PRFX\_6Bone.
- 5. TR4 sends a RIPng Response to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR4 and the destination address is the RIPng Multicast group FF02::9. Moreover the Hop limit has to be set to 255. The RTEs included in the Response are the following:

| IPv6 Prefix | Metri | ic Route Tag |
|-------------|-------|--------------|
| PRFX_4      | 1     | 0            |
| PRFX_5      | 1     | 0            |
| PRFX_8      | 2     | 0            |
| PRFX_6Bone  | 7     | 150          |

- 6. TR1 sends a RIPng Request to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR1 and the destination address is the global address of the RUT on Link1. Moreover the request is done for PRFX\_4, PRFX\_5 and PRFX\_8.
- 7. TR3 sends a **RIPng Request** to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR3 and the destination address is the global address of the RUT on Link2. Moreover the request is done for PRFX\_4, PRFX\_5 and PRFX\_8.

### **Observable Results:**

- Step 1, 2 & 5: Regular routing updates are generated every 30s. The corresponding response contains the whole routing table. Because routes are created, an update has to be triggered. Nevertheless, triggered update may be suppressed if a regular update is due by the time the triggered update would be sent.
- Step 3: A Response has to be generated by the RUT on link1. The Response source address is the RUT Global address of Link 1, the destination address is TR1 global address. The source port is the RIPng port source, the destination port is 777:

| IPv6 Prefix | Metr | ic Route Tag |
|-------------|------|--------------|
| PRFX_4      | 2    | 1            |
| PRFX_5      | 2    | 255          |
| PRFX_8      | 2    | 128          |
| PRFX_6Bone  | 9    | 151          |

• Step 4: A Response has to be generated by the RUT on link2. The Response source address is the RUT Global address of Link 2, the destination address is TR3 global address. The source port is the RIPng port source, the destination port is 777:

| IPv6 Prefix | Met | ric Route Tag |
|-------------|-----|---------------|
| PRFX_4      | 2   | 1             |
| PRFX_5      | 2   | 255           |
| PRFX_8      | 2   | 128           |
| PRFX_6Bone  | 9   | 151           |

• Step 6: A Response has to be generated by the RUT on link1. The Response source address is the RUT Global address of Link 1, the destination address is TR1 global address. The source port is the RIPng port source, the destination port is 777:

| IPv6 Prefix | Met | tric Route Tag |
|-------------|-----|----------------|
| PRFX_4      | 2   | 0              |
| PRFX_5      | 2   | 0              |
| PRFX_8      | 3   | 0              |
| PRFX_6Bone  | 8   | 150            |

• Step 7: A Response has to be generated by the RUT on link2. The Response source address is the RUT Global address of Link 2, the destination address is TR3 global address. The source port is the RIPng port source, the destination port is 777:

|        | IPv6 Prefix |   | Metric | Route Tag |
|--------|-------------|---|--------|-----------|
| PRFX_4 | ļ.          | 2 |        | 0         |
| PRFX_5 | 5           | 2 |        | 0         |
| PRFX_8 | 3           | 3 |        | 0         |
| PRFX_6 | Bone        | 8 |        | 150       |

### **Test Sequence:**

| Tester<br>(TRi) | Link1                        | RUT   | Link2                        | Tester<br>(TRi) |
|-----------------|------------------------------|-------|------------------------------|-----------------|
|                 |                              |       | RIPng Response               |                 |
|                 |                              | 1     | <                            | TR4             |
|                 |                              |       | RIPng Response               |                 |
|                 |                              | 2     | <                            | TR4             |
|                 | RIPng Request                |       |                              |                 |
| TR1             | (PRFX_i with i=4,5,8, 6Bone) |       |                              |                 |
| -               | >                            | 3     |                              |                 |
|                 | RIPng Response               |       |                              |                 |
| TR1 <           |                              | Step3 |                              |                 |
|                 |                              |       | RIPng Request                |                 |
|                 |                              |       | (PRFX_i with i=4,5,8, 6Bone) | TR3             |
|                 |                              | 4     | <                            |                 |
|                 |                              |       | RIPng Response               |                 |
|                 |                              | Step4 | >                            | TR3             |
|                 |                              |       | RIPng Response               |                 |
|                 |                              | 5     | <                            | TR4             |
|                 | RIPng Request                |       |                              |                 |
|                 | (PRFX_i with i=4,5,8, 6Bone) | 6     |                              |                 |
|                 |                              |       |                              |                 |
| TR1 _           | >                            |       |                              |                 |
|                 | RIPng Response               |       |                              |                 |
| TR1 <           |                              | Step6 |                              |                 |
|                 |                              |       | RIPng Request                |                 |
|                 |                              |       | (PRFX_i with i=4,5,8, 6Bone) | TR3             |
|                 |                              | 7     | < ,                          |                 |
|                 |                              |       | RIPng Response               |                 |
|                 |                              | 1     | >                            | 1               |



### Postamble:

• Because the Routing Table of the RUT has been modified, it is needed to clear all routes in the RUT by sending a **RIPng Response** packet from **TR4** in which all Metrics are set to infinity(16).



### 5.2.1.4 Route Tag Update with Next Hop RTE Field

Purpose: Check the update of Route Tag even when a Next Hop field is present in the Response. Check that Link-local address of the TR, global address of any node, special address "0:0:0:0:0:0:0:0:0:0:0" use as the next Hop address are considered as if the next Hop was TR.

#### **References:**

• [RFC2080]

**Resource Requirement:** 

• None

#### **Test Requirement:**

- PRFX\_10 has to be announced by the RUT on Link1.
- PRFX\_11 has to be announced by the RUT on Link2.

#### Discussion:

RIPng provides the ability to specify the immediate next hop IPv6 address to which packets to a destination specified by a route table entry (RTE) should be forwarded in much the same way as RIP-2. In RIP-2, each route table entry has a next hop field. Including a next hop field for each RTE in RIPng would nearly double the size of the RTE. Therefore, in RIPng, the next hop is specified by a special RTE and applies to all of the address RTEs following the next hop RTE until the end of the message or until another next hop RTE is encountered.

A next hop RTE is identified by a value of 0xFF in the metric field of an RTE. The prefix field specifies the IPv6 address of the next hop. The route tag and prefix length in the next hop RTE must be set to zero on sending and ignored on receiption.

The next hop Route Table Entry (RTE) has the following format:

#### Procedure:

1. **TR4** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR3 and the destination address is the RIPng Multicast group FF02::9.

| IPv6 Prefix | Metric                    | Route Tag |
|-------------|---------------------------|-----------|
| PRFX_4      | 1                         | 0x41      |
| PRFX_5      | 2                         | 0x41      |
| PRFX_8      | 3                         | 0x41      |
| Next Hop    | TR3 Link-local<br>Address |           |
| IPv6 Prefix | Metric                    | Route Tag |
| PRFX_3      | 1                         | 0x41      |
|             |                           |           |



2. **TR4** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR3 and the destination address is the RIPng Multicast group FF02::9.

| Next Hop    | TR3 Link-local Address          |           |
|-------------|---------------------------------|-----------|
| lpv6 Prefix | Metric                          | Route Tag |
| PRFX_4      | 2                               | 0x42      |
| PRFX_5      | 2                               | 0x42      |
| Next Hop    | TR4 Global Address              |           |
| IPv6 Prefix | Metric                          | Route Tag |
| PRFX_3      | 1                               | 0x42      |
| Next Hop    | RUT Link-local address<br>Link2 |           |
| IPv6 Prefix | Metric                          | Route Tag |
| PRFX_11     | 1                               | 0x42      |
| Next Hop    | TR3 Link-local Address          |           |
| IPv6 Prefix | Metric                          | Route Tag |
| PRFX_8      | 2                               | 0x42      |
| Next Hop    | 0:0:0:0:0:0:0:0                 |           |
| IPv6 Prefix | Metric                          | Route Tag |
| PRFX_6Bone  | 7                               | 0x42      |

- **3. TR1** sends a **RIPng Request** to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR1 and the destination address is the global address of the RUT on Link1. Moreover the request is done for PRFX\_3, PRFX\_4, PRFX\_5, PRFX\_8 and PRFX\_6Bone.
- 4. **TR3** sends a **RIPng Request** to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR3 and the destination address is the global address of the RUT on Link2. Moreover the request is done for PRFX\_3, PRFX\_4, PRFX\_5 PRFX\_8 and PRFX\_6Bone.
- 5. TR1 sends an Echo Request through the RUT to:
  - (f) PRFX\_3::1
  - (g) PRFX\_4::1
  - (h) PRFX\_5::1
  - (i) PRFX\_8::1
  - (j) PRFX\_6Bone::1

The Source Address is TR1 Global Address.

- TR3 sends an Echo Request through the RUT to:
  - (a) PRFX\_3::1
  - (b) PRFX\_4::1
  - (c) PRFX\_5::1
  - (d) PRFX\_8::1
  - (e) PRFX\_6Bone::1

The Source Address is TR3 Global Address.

#### **Observable Results:**

6.

• Step 1: Regular routing updates are generated every 30s. The corresponding response contains the whole routing table. Because routes are created, an update has to be triggered. Nevertheless, triggered update may be suppressed if a regular update is due by the time the triggered update would be sent. The RUT should now have the following routing fields:

| IPv6 Prefix | Metric | Next HOP | Route Tag |
|-------------|--------|----------|-----------|
| PRFX_4      | 2      | TR4      | 0x41      |
| PRFX_5      | 3      | TR4      | 0x41      |
| PRFX_8      | 4      | TR4      | 0x41      |
| PRFX_3      | 2      | TR3      | 0x41      |
| PRFX_10     | 1      | Direct   | 0         |
| PRFX_11     | 1      | Direct   | 0         |
| PRFX_6Bone  | 8      | TR3      | 0x41      |

• Step 2: Regular routing updates are generated every 30s. The corresponding response contains the whole routing table. Because routes are created, an update has to be triggered. Nevertheless, triggered update may be suppressed if a regular update is due by the time the triggered update would be sent. The RUT should now have the following routing fields:

| IPv6 Prefix | Metric | Next HOP | Route Tag |
|-------------|--------|----------|-----------|
| PRFX_4      | 3      | TR3      | 0x42      |
| PRFX_5      | 3      | TR3      | 0x42      |
| PRFX_8      | 3      | TR3      | 0x42      |
| PRFX_3      | 2      | TR4      | 0x42      |
| PRFX_10     | 1      | Direct   | 0         |
| PRFX_11     | 1      | Direct   | 0         |
| PRFX_6Bone  | 8      | TR4      | 0x42      |

• Step 3: A Response has to be generated by the RUT on link1. The Response source address is the RUT Global address of Link 1, the destination address is TR1 global address. The source port is the RIPng port source, the destination port is 777:

|        | IPv6 Prefix |   | Metric | Route Tag |
|--------|-------------|---|--------|-----------|
| PRFX_3 |             | 2 |        | 0x42      |
| PRFX_4 |             | 3 |        | 0x42      |
| PRFX_5 |             | 3 |        | 0x42      |
| PRFX_8 |             | 3 |        | 0x42      |

• Step 4: A Response has to be generated by the RUT on link2. The Response source address is the RUT Global address of Link 2, the destination address is TR3 global address. The source port is the RIPng port source, the destination port is 777:

|        | IPv6 Prefix   |   | Metric | Route Tag |
|--------|---|---|--------|-----------|
| PRFX_3 |   | 2 |        | 0x42      |
| PRFX_4 |   | 3 |        | 0x42      |
| PRFX_5 | i de la companya de l | 3 |        | 0x42      |
| PRFX_8 | i   | 3 |        | 0x42      |



- Step 5: The Echo Request for PRFX\_4::1, PRFX\_5::1 and PRFX\_8::1 have to be forwarded to TR3. The Echo Request for PRFX\_3::1, PRFX\_6Bone::1 have to be forwarded to TR4.
- Step 6: The Echo Request for PRFX\_4::1, PRFX\_5::1 and PRFX\_8::1 have to be forwarded to TR3. The Echo Request for PRFX\_3::1, PRFX\_6Bone::1 have to be forwarded to TR4.

### **Test Sequence:**

| lester<br>(TRi) | Linkl                          | RUT      | Link2  | Tester<br>(TRi) |
|-----------------|--------------------------------|----------|--|-----------------|
|                 |                                | 1        | RIPng Response                                   | TR3             |
|                 |                                |          | RIPng Response                                   |                 |
|                 | RIPng Request                  | 2        | <  | TR3             |
| <b>mp</b> 1     | (PRFX_i with i=3,4,5,8, 6Bone) | 2        |  |                 |
| TRI -           | RIPng Response                 | 3        |  |                 |
| <               | <                              | Step3    |  |                 |
|                 |                                |          | RIPng Request<br>(PRFX_i with i=3, 4,5,8, 6Bone) | TR4             |
|                 |                                | 4        | <  |                 |
|                 |                                | Step4    | RIPng Response                                   | TR4             |
| TR1 -           | Echo Request (PRFX_3::1)       | 5 (a)    |  |                 |
| 11(1            | -                              |          | Echo Request (PRFX_3::1)                         |                 |
|                 | Echo Request (PRFX_4::1)       | Step5(a) | >  | TR4             |
| TR1 -           |                                | 5(b)     | Debe Dervert (DDEV 4 1)                          |                 |
|                 |                                | Step5(b) | Echo Request (PRFX_4::1)                         | TR3             |
| TR1 -           | Echo Request (PRFX_5::1)       | 5(c)     |  |                 |
|                 |                                |          | Echo Request (PRFX_5::1)                         |                 |
|                 | Echo Request (PRFX_8::1)       | Step5(c) | >  | TR3             |
| TR1 -           | >                              | 5 (d)    | Echo Pequest (DPEY 91)                           |                 |
|                 |                                | Step5(d) | Echo Request (PRFX_8::1)                         | TR3             |
| TR1 -           | Echo Request (PRFX_6Bone::1)   | 5(e)     |  |                 |
|                 |                                |          | Echo Request (PRFX_6Bone::1)                     | mp 4            |
|                 |                                | Step5(e) | Echo Request (PRFX_3::1)                         | TR4             |
|                 |                                | 6(a)     | < Echo Request (PRFX_3::1)                       | TR3             |
|                 |                                | Step6(a) | >  | TR4             |
|                 |                                | 6(b)     | Echo Request (PRFX_4::1)                         | TR3             |
|                 |                                |          | Echo Request (PRFX_4::1)                         |                 |
|                 |                                | Step6(b) | Echo Request (PRFX_5::1)                         | 183             |
|                 |                                | 6(c)     |  | TR3             |
|                 |                                | Step6(c) | >  | TR3             |
|                 |                                | 6 (d)    | Echo Request (PRFX_8::1)                         | TR3             |
|                 |                                |          | Echo Request (PRFX_8::1)                         |                 |
|                 |                                | Step6(d) | Echo Request (PRFX_6Bone::1)                     |                 |
|                 |                                | 6(e)     | < Echo Request (PRFX_6Bone::1)                   | TR3             |
|                 |                                | Step6(e) | >  | TR4             |



### Postamble:

Because the Routing Table of the RUT has been modified, it is needed to clear all routes in the RUT by sending a **RIPng Response** packet from **TR3** and **TR4** in which all Metrics are set to infinity(16).



# 5.2.2 Update with better route from Same Link

### 5.2.2.1 Metric Update

### Purpose: Check the update of route if a better route is found

### **References:**

• [RFC2080]

### **Resource Requirement:**

• None

### **Test Requirement:**

- PRFX\_10 has to be announced by the RUT on Link1.
- PRFX\_11 has to be announced by the RUT on Link2.

#### Discussion:

If there is an existing route, compare the next hop address to the address of the router from which the datagram came. If this datagram is from the same router as the existing route, reinitialize the timeout. Next, compare the metrics. If the datagram is from the same router as the existing route, and the new metric is different than the old one; or, if the new metric is lower than the old one; do the following actions:

- Adopt the route from the datagram. That is, put the new metric in, and adjust the next hop address (if necessary).
- Set the route change flag and signal the output process to trigger an update.
- If the new metric is infinity, start the deletion process; otherwise, re-initialize the timeout.

If the new metric is infinity, the deletion process begins for the route, which is no longer used for routing packets. Note that the deletion process is started only when the metric is first set to infinity. If the metric was already infinity, then a new deletion process is not started.

If the new metric is the same as the old one, it is simplest to do nothing further (beyond reinitializing the timeout, as specified above); but, there is a heuristic which could be applied. Normally, it is senseless to replace a route if the new route has the same metric as the existing route; this would cause the route to bounce back and forth, which would generate an intolerable number of triggered updates. However, if the existing route is showing signs of timing out, it may be better to switch to an equally-good alternative route immediately, rather than waiting for the timeout to happen. Therefore, if the new metric is the same as the old one, examine the timeout for the existing route. If it is at least halfway to the expiration point, switch to the new route. This heuristic is optional, but highly recommended.

#### Packets:

• RTEs sent by TR3 in Ripng Response are the following :

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_3      | 1      | 0         |
| PRFX_4      | 1      | 0         |
| PRFX_5      | 2      | 0         |
| PRFX_8      | 3      | 0         |

• RTEs sent by TR4 in Ripng Response are the following :

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_3      | 2      | 0         |

| PRFX_4 | 1 | 0 |  |
|--------|---|---|--|
| PRFX_5 | 1 | 0 |  |
| PRFX_8 | 2 | 0 |  |
|        |   |   |  |

### Procedure:

- 1. **TR3** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR3 and the destination address is the RIPng Multicast group FF02::9. Moreover the Hop limit has to be set to 255
- TR4 sends a RIPng Response to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR4 and the destination address is the RIPng Multicast group FF02::9. Moreover the Hop limit has to be set to 255.
- **3. TR1** sends a **RIPng Request** to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR1 and the destination address is the global address of the RUT on Link1. Moreover the request is done for PRFX\_3, PRFX\_4, PRFX\_5 and PRFX\_8.
- 4. TR3 sends a **RIPng Request** to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR3 and the destination address is the global address of the RUT on Link2. Moreover the request is done for PRFX\_3, PRFX\_4, PRFX\_5 and PRFX\_8.
- 5. TR1 sends an Echo Request through the RUT to:
  - (a) PRFX\_3::1
  - (b) PRFX\_4::1
  - (c) PRFX\_5::1
  - (d) PRFX\_8::1

The Source Address is TR1 Global Address.

- 6. TR3 sends an Echo Request through the RUT to:
  - (a) PRFX\_3::1
  - (b) PRFX\_4::1
  - (c) PRFX\_5::1
  - (d) PRFX\_8::1

The Source Address is TR3 Global Address.

### **Observable Results:**

- Step 1, 2: Regular routing updates are generated every 30s. The corresponding response contains the whole routing table. Because routes are created, an update has to be triggered. Nevertheless, triggered update may be suppressed if a regular update is due by the time the triggered update would be sent.
- Step 3: A Response has to be generated by the RUT on link1. The Response source address is the RUT Global address of Link 2, the destination address is TR1 global address. The source port is the RIPng port source, the destination port is 777:

| Metric | Route Tag   |
|--------|-------------|
| 2      | 0           |
| 2      | 0           |
| 2      | 0           |
| 3      | 0           |
|        | 2<br>2<br>2 |

 Step 4: A Response has to be generated by the RUT on link2. The Response source address is the RUT Global address of Link 2, the destination address is TR3 global address. The source port is the RIPng port source, the destination port is 777:

| IPv6 Prefix | Met | ric Route T | ag |
|-------------|-----|-------------|----|
| PRFX_3      | 2   | 0           |    |
| PRFX_4      | 2   | 0           |    |

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| PRFX_5 | 2 | 0 |  |
|--------|---|---|--|
| PRFX_8 | 3 | 0 |  |

• Step 5: The Echo Request for PRFX\_5::1 and PRFX\_8::1 have to be forwarded to TR4. The Echo Request for PRFX\_3::1 has to be forwarded to TR3. The Echo Request for PRFX\_4::1 SHOULD be forwarded to TR3(recommended behaviour, if not it MUST be TR4).Step 6: The Echo Request for PRFX\_5::1 and PRFX\_8::1 have to be forwarded to TR4. The Echo Request for PRFX\_3::1 has to be forwarded to TR3. The Echo Request for PRFX\_3::1 has to be forwarded to TR3. The Echo Request for PRFX\_3::1 have to be forwarded to TR4. The Echo Request for PRFX\_3::1 have to be forwarded to TR4. The Echo Request for PRFX\_3::1 have to be forwarded to TR4. The Echo Request for PRFX\_3::1 have to be forwarded to TR4. The Echo Request for PRFX\_3::1 have to be forwarded to TR3. The Echo Request for PRFX\_4::1 SHOULD be forwarded to TR3(recommended behaviour, if not it MUST be TR4).

### **Test Sequence:**

| Tester<br>(Tri) | Linkl                                    | RUT                | Link2   | Tester<br>(TRi) |
|-----------------|--|--------------------|---|-----------------|
|                 |  |                    | RIPng Response  |                 |
|                 |  | 1                  | <   | TR3             |
|                 |  |                    | RIPng Response  |                 |
|                 |  | 2                  | <   | TR4             |
| TR1             | RIPng Request<br>(PRFX_i with i=3,4,5,8) | 3                  |   |                 |
| 11(1            | RIPng Response                           | 5                  |   |                 |
| TTR 1           | <  | Sten3              |   |                 |
|                 | ~  | 4                  | RIPng Request<br>(PRFX_i with i=3,4,5,8)                  | TR3             |
|                 |  |                    | RIPng Response  |                 |
|                 | Echo Request (PRFX_3::1)                 |                    |   |                 |
| TR1             | >  | 5(a)<br>Step5(a)   | Echo Request (PRFX_3::1)                                  | TR3             |
| TR1             | Echo Request (PRFX_4::1)                 | 5(b)               | Echo Request (PRFX_4::1)                                  |                 |
| TR1             | Echo Request (PRFX_5::1)                 | Step5(b)<br>5(c)   | >   | TR3   TR4       |
|                 | Echo Request (PRFX_8::1)                 | Step5(c)           | Echo Request (PRFX_5::1)                                  | TR4             |
| TR1             |  | 5 (d)<br>Step5 (d) | Echo Request (PRFX_8::1)                                  | TR4             |
|                 |  | beeps (u)          | Echo Request (PRFX_3::1)                                  | 11(1            |
|                 |  | 6 (a)              | < Echo Request (PRFX_3::1)                                | TR3             |
|                 |  | Step6(a)<br>6(b)   | Echo Request (PRFX_4::1)                                  | TR3<br>TR3      |
|                 |  | Step6(b)           |   | TR3   TR4       |
|                 |  | 6(c)               | Echo Request (PRFX_5::1)<br><<br>Echo Request (PRFX 5::1) | TR3             |
|                 |  | Step6(c)           | Echo Request (PRFX_8::1)                                  | TR4             |
|                 |  |                    | < Echo Request (PRFX_8::1)                                |                 |
| I               |  | Step6(d)           | >   | TR4             |

Postamble:

Because the Routing Table of the RUT has been modified, it is needed to clear all routes in the RUT by sending a **RIPng Response** packet from **TR4** and **TR3** in which all Metrics are set to infinity(16).



### 5.2.2.2 Metric Update with Next Hop RTE field

Purpose: Check that receiving a route in a RTE field with a metric better than the one existing update the Next Hop and the metric in the routing table.

#### **References:**

• [RFC2080]

**Resource Requirement:** 

• None

#### **Test Requirement:**

- PRFX\_10 has to be announced by the RUT on Link1.
- PRFX\_11 has to be announced by the RUT on Link2.

#### Discussion:

RIPng provides the ability to specify the immediate next hop IPv6 address to which packets to a destination specified by a route table entry (RTE) should be forwarded in much the same way as RIP-2. In RIP-2, each route table entry has a next hop field. Including a next hop field for each RTE in RIPng would nearly double the size of the RTE. Therefore, in RIPng, the next hop is specified by a special RTE and applies to all of the address RTEs following the next hop RTE until the end of the message or until another next hop RTE is encountered.

A next hop RTE is identified by a value of 0xFF in the metric field of an RTE. The prefix field specifies the IPv6 address of the next hop. The route tag and prefix length in the next hop RTE must be set to zero on sending and ignored on receiption.

The next hop Route Table Entry (RTE) has the following format:

#### Packets:

• RTEs sent by TR3 in Ripng Response are the following in the following order: :

| Next Hop    | TR3 Link-local Address          |           |
|-------------|---------------------------------|-----------|
| lpv6 Prefix | Metric                          | Route Tag |
| PRFX_4      | 2                               | 0         |
| PRFX_5      | 2                               | 0         |
| Next Hop    | TR4 Global Address              |           |
| IPv6 Prefix | Metric                          | Route Tag |
| PRFX_3      | 1                               | 0         |
| Next Hop    | RUT Link-local address<br>Link1 |           |
| IPv6 Prefix | Metric                          | Route Tag |
| PRFX_11     | 1                               | 0         |
| Next Hop    | TR3 Link-local Address          |           |
| IPv6 Prefix | Metric                          | Route Tag |
| PRFX_8      | 2                               | 0         |

| Next Hop    | 0:0:0:0:0:0:0:0 |           |
|-------------|-----------------|-----------|
| IPv6 Prefix | Metric          | Route Tag |
| PRFX_6Bone  | 7               | 0         |

RTEs sent by TR4 in Ripng Response are the following :

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_4      | 1      | 0         |
| PRFX_5      | 2      | 0         |
| PRFX_8      | 3      | 0         |

### Procedure:

- 1. **TR4** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR4 and the destination address is the RIPng Multicast group FF02::9.
- TR3 sends a RIPng Response to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR3 and the destination address is the RIPng Multicast group FF02::9. Moreover the Hop limit has to be set to 255.
- 3. TR1 sends a RIPng Request to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR1 and the destination address is the global address of the RUT on Link1. Moreover the request is done for PRFX\_4, PRFX\_5 and PRFX\_8.
- 4. TR3 sends a RIPng Request to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR3 and the destination address is the global address of the RUT on Link1. Moreover the request is done for PRFX\_4, PRFX\_5 and PRFX\_8.
- 5. TR1 sends an Echo Request to:
  - (a) PRFX\_4::1
  - (b) PRFX\_5::1
  - (c) PRFX\_8::1

### **Observable Results:**

• Step 1: Regular routing updates are generated every 30s. The corresponding response contains the whole routing table. Because routes are created, an update has to be triggered. Nevertheless, triggered update may be suppressed if a regular update is due by the time the triggered update would be sent. The RUT should now have the following routing fields:

| IPv6 Prefix | Metr | ic Next HOP | Route Tag |
|-------------|------|-------------|-----------|
| PRFX_4      | 2    | TR4         | 0         |
| PRFX_5      | 3    | TR4         | 0         |
| PRFX_8      | 4    | TR4         | 0         |

• Step 2: Regular routing updates are generated every 30s. The corresponding response contains the whole routing table. Because routes are created, an update has to be triggered. Nevertheless, triggered update may be suppressed if a regular update is due by the time the triggered update would be sent. The RUT should now have the following routing fields:

| IPv6 Prefix | Metric | Next HOP      | Route Tag |
|-------------|--------|---------------|-----------|
| PRFX_4      | 2      | TR4           | 0         |
| PRFX_5      | 3      | TR4 (MAY TR3) | 0         |
| PRFX_8      | 3      | TR3           | 0         |
| PRFX_3      | 2      | TR3           | 0         |
| PRFX_10     | 1      | Direct        | 0         |
| PRFX_11     | 1      | Direct        | 0         |

| PRFX_6Bone | 8 | TR3 | 0 |
|------------|---|-----|---|

 Step 3: A Response has to be generated by the RUT on link1. The Response source address is the RUT Global address of Link 1, the destination address is TR1 global address. The source port is the RIPng port source, the destination port is 777:

| IP     | v6 Prefix | N | letric | Route Tag |
|--------|-----------|---|--------|-----------|
| PRFX_4 |           | 2 | 0      |           |
| PRFX_5 |           | 3 | 0      |           |
| PRFX_8 |           | 3 | 0      |           |

• Step 4: A Response has to be generated by the RUT on link2. The Response source address is the RUT Global address of Link 2, the destination address is TR3 global address. The source port is the RIPng port source, the destination port is 777:

| IPv6 Prefix | Me | tric | Route Tag |
|-------------|----|------|-----------|
| PRFX_4      | 2  | 0    |           |
| PRFX_5      | 3  | 0    |           |
| PRFX_8      | 3  | 0    |           |

Step 5: The Echo Request for PRFX\_4::1have to be forwarded to TR4. The Echo Request for PRFX\_8::1 has
to be forwarded to TR2. The Echo Request for PRFX\_5\_SHOULD be forwarded to TR4 (recommended
behaviour, if not it MUST be TR3).

#### Tester Link1 RUT Tester Link2 (TRi) (TRi) RIPng Response \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ TR4 RIPng Response \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ TR3 RIPng Request (PRFX\_i with i=4,5,8) TR1 ----->|3 RIPng Response ----- Step3 TR1 RIPng Request (PRFX\_i with i=4,5,8) TR3 4 ------RIPng Response Step4 -----> TR3 Echo Request PRFX4::1 TR1 -----> 5 (a) Echo Request PRFX4::1 Step5(a) -----> TR4 Echo Request PRFX5::1 TR1 -----> 5 (b) Echo Request PRFX5::1 Step5(b) TR4 | TR3 -----> Echo Request PRFX8::1 TR1 -----> 5 (c) Echo Request PRFX8::1 Step5(c) -----> TR3

#### **Test Sequence:**

#### **Postamble:**

Because the Routing Table of the RUT has been modified, it is needed to clear all routes in the RUT by sending a **RIPng Response** packet from **TR3** and **TR4** in which all Metrics are set to infinity(16).

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### 5.2.2.3 Route Tag Update

### Purpose: Check the update of Route Tag if a better route is found

### **References:**

• [RFC2080]

### **Resource Requirement:**

None

### **Test Requirement:**

- PRFX\_10 has to be announced by the RUT on Link1.
- PRFX\_11 has to be announced by the RUT on Link2.

#### Discussion:

If there is an existing route, compare the next hop address to the address of the router from which the datagram came. If this datagram is from the same router as the existing route, reinitialize the timeout. Next, compare the metrics. If the datagram is from the same router as the existing route, and the new metric is different than the old one; or, if the new metric is lower than the old one; do the following actions:

- Adopt the route from the datagram. That is, put the new metric in, and adjust the next hop address (if necessary).
- Set the route change flag and signal the output process to trigger an update.
- If the new metric is infinity, start the deletion process; otherwise, re-initialize the timeout.

If the new metric is infinity, the deletion process begins for the route, which is no longer used for routing packets. Note that the deletion process is started only when the metric is first set to infinity. If the metric was already infinity, then a new deletion process is not started.

If the new metric is the same as the old one, it is simplest to do nothing further (beyond reinitializing the timeout, as specified above); but, there is a heuristic which could be applied. Normally, it is senseless to replace a route if the new route has the same metric as the existing route; this would cause the route to bounce back and forth, which would generate an intolerable number of triggered updates. However, if the existing route is showing signs of timing out, it may be better to switch to an equally-good alternative route immediately, rather than waiting for the timeout to happen. Therefore, if the new metric is the same as the old one, examine the timeout for the existing route. If it is at least halfway to the expiration point, switch to the new route. This heuristic is optional, but highly recommended.

The route tag field is an attribute assigned to a route which must be preserved and readvertised with a route. The intended use of the route tag is to provide a method of separating "internal" RIPng routes (routes for networks within the RIPng routing domain) from "external" RIPng routes, which may have been imported from an EGP or another IGP.

#### Packets:

• RTEs sent by TR3 in Ripng Response are the following :

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_3      | 1      | 0x3       |
| PRFX_4      | 1      | 0x3       |
| PRFX_5      | 2      | 0x3       |
| PRFX_8      | 3      | 0x3       |



• RTEs sent by TR4 in Ripng Response are the following :

| IPv6 Pi | refix | Metric Route Tag |  |
|---------|-------|------------------|--|
| PRFX_3  | 2     | 0x4              |  |
| PRFX_4  | 1     | 0x4              |  |
| PRFX_5  | 1     | 0x4              |  |
| PRFX_8  | 2     | 0x4              |  |

### Procedure:

- 1. TR3 sends a RIPng Response to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR3 and the destination address is the RIPng Multicast group FF02::9.
- 2. **TR4** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR4 and the destination address is the RIPng Multicast group FF02::9. Moreover the Hop limit has to be set to 255.
- 3. TR1 sends a RIPng Request to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR1 and the destination address is the global address of the RUT on Link1. Moreover the request is done for PRFX\_3, PRFX\_4, PRFX\_5 and PRFX\_8.
- 4. TR3 sends a **RIPng Request** to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR3 and the destination address is the global address of the RUT on Link2. Moreover the request is done for PRFX\_3, PRFX\_4, PRFX\_5 and PRFX\_8.
- 5. TR3 sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR3 and the destination address is the RIPng Multicast group FF02::9. Moreover the Hop limit has to be set to 255.
- 6. TR1 sends a RIPng Request to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR1 and the destination address is the global address of the RUT on Link1. Moreover the request is done for PRFX\_3, PRFX\_4, PRFX\_5 and PRFX\_8.
- 7. TR3 sends a RIPng Request to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR3 and the destination address is the global address of the RUT on Link2. Moreover the request is done for PRFX\_3, PRFX\_4, PRFX\_5 and PRFX\_8.

### **Observable Results:**

- Step 1, 2 & 5: Regular routing updates are generated every 30s. The corresponding response contains the whole routing table. Because routes are created, an update has to be triggered. Nevertheless, triggered update may be suppressed if a regular update is due by the time the triggered update would be sent.
- Step 3: A Response has to be generated by the RUT on link1. The Response source address is the RUT Global address of Link 1, the destination address is TR1 global address. The source port is the RIPng port source, the destination port is 777:

|        | IPv6 Prefix |   | Metric | Route Tag |
|--------|-------------|---|--------|-----------|
| PRFX_3 |             | 2 |        | 0x3       |
| PRFX_4 |             | 2 |        | 0x3       |
| PRFX_5 |             | 2 |        | 0x4       |
| PRFX_8 |             | 3 |        | 0x4       |

• Step 4: A Response has to be generated by the RUT on link2. The Response source address is the RUT Global address of Link 2, the destination address is TR3 global address. The source port is the RIPng port source, the destination port is 777:

|        | IPv6 Prefix |   | Metric | Route Tag |
|--------|-------------|---|--------|-----------|
| PRFX_3 |             | 2 |        | 0x3       |
| PRFX_4 |             | 2 |        | 0x3       |
| PRFX_5 |             | 2 |        | 0x4       |

| PRFX_8 | 3 | 0x4 |
|--------|---|-----|

• Step 6: A Response has to be generated by the RUT on link1. The Response source address is the RUT Global address of Link 1, the destination address is TR1 global address. The source port is the RIPng port source, the destination port is 777; The response should be the same than in Step 3 since nothing should have been modified in the routing table of the RUT.

|        | IPv6 Prefix |   | Metric | Route Tag |
|--------|-------------|---|--------|-----------|
| PRFX_3 |             | 2 |        | 0x3       |
| PRFX_4 |             | 2 |        | 0x3       |
| PRFX_5 |             | 2 |        | 0x4       |
| PRFX_8 |             | 3 |        | 0x4       |

• Step 7: A Response has to be generated by the RUT on link2. The Response source address is the RUT Global address of Link 2, the destination address is TR3 global address. The source port is the RIPng port source, the destination port is 777: The response should be the same than in Step 3 since nothing should have been modified in the routing table of the RUT.

|             |     |               | _ |
|-------------|-----|---------------|---|
| IPv6 Prefix | Met | ric Route Tag |   |
|             | 2   | 0.42          |   |
| PRFX_3      | Z   | 0x3           |   |
| PRFX_4      | 2   | 0x3           |   |
|             | 0   | <u> </u>      |   |
| PRFX_5      | 2   | 0x4           |   |
| PRFX_8      | 3   | 0x4           |   |
|             | -   |               |   |

#### **Test Sequence:**

| Tester<br>(TRi) | Link1                   | RUT   | Link2                   | Tester<br>(TRi) |
|-----------------|-------------------------|-------|-------------------------|-----------------|
|                 |                         |       | RIPng Response          |                 |
|                 |                         | 1     | <                       | TR3             |
|                 |                         |       | RIPng Response          |                 |
|                 |                         | 2     | <                       | TR4             |
|                 | RIPng Request           |       |                         |                 |
|                 | (PRFX_i with i=3,4,5,8) |       |                         |                 |
| TR1             | >                       | 3     |                         |                 |
|                 | RIPng Response          |       |                         |                 |
| TR1 <·          |                         | Step3 |                         |                 |
|                 |                         |       | RIPng Request           |                 |
|                 |                         |       | (PRFX_i with i=3,4,5,8) |                 |
|                 |                         | 4     | <                       | TR3             |
|                 |                         |       | RIPng Response          |                 |
|                 |                         | Step4 |                         | > TR3           |
|                 |                         |       | RIPng Response          |                 |
|                 |                         | 5     | <                       | TR3             |
|                 | RIPng Request           |       |                         |                 |
|                 | (PRFX_i with i=3,4,5,8) |       |                         |                 |
| TR1             | >                       | 6     |                         |                 |
|                 | RIPng Response          |       |                         |                 |
| TR1 <-          |                         | Step6 |                         |                 |
|                 |                         |       | RIPng Request           |                 |
|                 |                         |       | (PRFX_i with i=3,4,5,8) |                 |
|                 |                         | 7     | (PRFX_i with i=3,4,5,8) | TR3             |
|                 |                         |       | RIPng Response          |                 |
|                 |                         | Step7 |                         | TD2             |

#### **Postamble:**

Because the Routing Table of the RUT has been modified, it is needed to clear all routes in the RUT by sending a **RIPng Response** packet from **TR4** and **TR3** in which all Metrics are set to infinity(16).

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### 5.2.2.4 Route Tag Update with Next Hop RTE field

Purpose: Check that receiving a route in a RTE field with a metric better than the one existing update the Next Hop and the metric in the routing table.

#### **References:**

• [RFC2080]

**Resource Requirement:** 

• None

#### **Test Requirement:**

- PRFX\_10 has to be announced by the RUT on Link1.
- PRFX\_11 has to be announced by the RUT on Link2.

#### Discussion:

RIPng provides the ability to specify the immediate next hop IPv6 address to which packets to a destination specified by a route table entry (RTE) should be forwarded in much the same way as RIP-2. In RIP-2, each route table entry has a next hop field. Including a next hop field for each RTE in RIPng would nearly double the size of the RTE. Therefore, in RIPng, the next hop is specified by a special RTE and applies to all of the address RTEs following the next hop RTE until the end of the message or until another next hop RTE is encountered.

A next hop RTE is identified by a value of 0xFF in the metric field of an RTE. The prefix field specifies the IPv6 address of the next hop. The route tag and prefix length in the next hop RTE must be set to zero on sending and ignored on receiption.

The next hop Route Table Entry (RTE) has the following format:

#### Packets:

• RTEs sent by TR3 in Ripng Response are the following in the following order: :

| Next Hop    | TR3 Link-local Address          |           |
|-------------|---------------------------------|-----------|
| lpv6 Prefix | Metric                          | Route Tag |
| PRFX_4      | 2                               | 0x3       |
| PRFX_5      | 2                               | 0x3       |
| Next Hop    | TR4 Global Address              |           |
| IPv6 Prefix | Metric                          | Route Tag |
| PRFX_3      | 1                               | 0x3       |
| Next Hop    | RUT Link-local address<br>Link1 |           |
| IPv6 Prefix | Metric                          | Route Tag |
| PRFX_11     | 1                               | 0x3       |
| Next Hop    | TR3 Link-local Address          |           |
| IPv6 Prefix | Metric                          | Route Tag |
| PRFX_8      | 2                               | 0x3       |

|             |                 | N 11      | RIS |
|-------------|-----------------|-----------|-----|
| Next Hop    | 0:0:0:0:0:0:0:0 |           |     |
| IPv6 Prefix | Metric          | Route Tag |     |
| PRFX_6Bone  | 7               | 0x3       |     |

RTEs sent by TR4 in Ripng Response are the following :

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_4      | 1      | 0x4       |
| PRFX_5      | 2      | 0x4       |
| PRFX_8      | 3      | 0x4       |

### Procedure:

- 1. **TR4** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR4 and the destination address is the RIPng Multicast group FF02::9.
- 2. TR3 sends a RIPng Response to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR3 and the destination address is the RIPng Multicast group FF02::9. Moreover the Hop limit has to be set to 255.
- **3. TR1** sends a **RIPng Request** to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR1 and the destination address is the global address of the RUT on Link1. Moreover the request is done for PRFX\_4, PRFX\_5 and PRFX\_8.
- 4. TR3 sends a **RIPng Request** to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR3 and the destination address is the global address of the RUT on Link2. Moreover the request is done for PRFX\_4, PRFX\_5 and PRFX\_8.
- 5. **TR4** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR4 and the destination address is the RIPng Multicast group FF02::9.
- 6. TR1 sends a **RIPng Request** to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR1 and the destination address is the global address of the RUT on Link1. Moreover the request is done for PRFX\_4, PRFX\_5 and PRFX\_8.
- TR3 sends a RIPng Request to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR3 and the destination address is the global address of the RUT on Link2. Moreover the request is done for PRFX\_4, PRFX\_5 and PRFX\_8.
- 8. TR1 sends an Echo Request to:
  - (a) PRFX\_4::1
  - (b) PRFX\_5::1
  - (c) PRFX\_8::1

#### **Observable Results:**

Step 1: Regular routing updates are generated every 30s. The corresponding response contains the whole
routing table. Because routes are created, an update has to be triggered. Nevertheless, triggered update may
be suppressed if a regular update is due by the time the triggered update would be sent. The RUT should now
have the following routing fields:

| IPv6 Prefix | Metric | Next HOP | Route Tag |
|-------------|--------|----------|-----------|
| PRFX_4      | 2      | TR4      | 0x4       |
| PRFX_5      | 3      | TR4      | 0x4       |
| PRFX_8      | 4      | TR4      | 0x4       |

• Step 2: Regular routing updates are generated every 30s. The corresponding response contains the whole routing table. Because routes are created, an update has to be triggered. Nevertheless, triggered update may be suppressed if a regular update is due by the time the triggered update would be sent. The RUT should now have the following routing fields:

| L | R | I | S | A |
|---|---|---|---|---|
|   |   |   |   |   |

| IPv6 Prefix | Metric | Next HOP | Route Tag |
|-------------|--------|----------|-----------|
| PRFX_4      | 2      | TR4      | 0x4       |
| PRFX_5      | 3      | TR4      | 0x4       |
| PRFX_8      | 3      | TR3      | 0x3       |
| PRFX_3      | 2      | TR3      | 0x3       |
| PRFX_10     | 1      | Direct   | 0         |
| PRFX_11     | 1      | Direct   | 0         |
| PRFX_6Bone  | 8      | TR3      | 0x3       |
|             |        |          |           |

• Step 3: A Response has to be generated by the RUT on link1. The Response source address is the RUT Global address of Link 1, the destination address is TR1 global address. The source port is the RIPng port source, the destination port is 777:

|        | IPv6 Prefix |   | Metric | Route Tag |
|--------|-------------|---|--------|-----------|
| PRFX_4 |             | 2 |        | 0x4       |
| PRFX_5 |             | 3 |        | 0x4       |
| PRFX_8 |             | 3 |        | 0x3       |

• Step 4: A Response has to be generated by the RUT on link2. The Response source address is the RUT Global address of Link 2, the destination address is TR3 global address. The source port is the RIPng port source, the destination port is 777:

| IPve   | 6 Prefix | Metric | Route Tag |
|--------|----------|--------|-----------|
| PRFX_4 |          | 2      | 0x4       |
| PRFX_5 |          | 3      | 0x4       |
| PRFX_8 |          | 3      | 0x1       |

• Step 6: A Response has to be generated by the RUT on link1. The Response source address is the RUT Global address of Link 1, the destination address is TR1 global address. The source port is the RIPng port source, the destination port is 777:

|        | IPv6 Prefix |   | Metric | Route Tag |
|--------|-------------|---|--------|-----------|
| PRFX_4 |             | 2 |        | 0x4       |
| PRFX_5 |             | 3 |        | 0x4       |
| PRFX_8 |             | 3 |        | 0x3       |

• Step 7: A Response has to be generated by the RUT on link2. The Response source address is the RUT Global address of Link 2, the destination address is TR3 global address. The source port is the RIPng port source, the destination port is 777:

|        | IPv6 Prefix |   | Metric | Route Tag |
|--------|-------------|---|--------|-----------|
| PRFX_4 |             | 2 |        | 0x4       |
| PRFX_5 |             | 3 |        | 0x4       |
| PRFX_8 |             | 3 |        | 0x3       |



• Step 8: The Echo Request for PRFX\_4::1, PRFX\_5::1 have to be forwarded to TR4. The Echo Request for PRFX\_8::1 has to be forwarded to TR3.

## **Test Sequence:**

| Cester<br>(TRi) | Linkl                                  | RUT              | Link2                 | Tester<br>(TRi) |
|-----------------|--|------------------|-----------------------|-----------------|
|                 |  | 1                | RIPng Response        | TR4             |
|                 |  |                  | RIPng Response        | <b>mp</b> 2     |
|                 | RIPng Request                          | ۷                | <u> </u>              | TR3             |
| TR1             | (PRFX_i with i=4,5,8)                  | 3                |                       |                 |
|                 | RIPng Response                         |                  |                       |                 |
| TRI             | <                                      | Step3            | RIPng Request         |                 |
|                 |  | 4                | (PRFX_i with i=4,5,8) | TR3             |
|                 |  | Gtop4            | RIPng Response        |                 |
|                 |  | SLEP4            | RIPng Response        | 183             |
|                 |  | 5                |                       | TR4             |
| <b>Ψ</b> Ω1     | RIPng Request<br>(PRFX_i with i=4,5,8) | 6                |                       |                 |
|                 | RIPng Response                         |                  |                       |                 |
| TR1             | <                                      | Step6            | RIPng Request         |                 |
|                 |  | 7                | (PRFX_i with i=4,5,8) | TR3             |
|                 |  | Sten7            | RIPng Response        |                 |
| <b>TID</b> 1    | Echo Request PRFX4::1                  |                  |                       | 110             |
| IKI             | >                                      | s(a)<br>Step8(a) | Echo Request PRFX4::1 | TR4             |
| TR1             | Echo Request PRFX5::1                  | -                |                       |                 |
|                 |  | Step8(b)         | Echo Request PRFX5::1 | TR4             |
| TR1             | Echo Request PRFX8::1                  | 8(C)             |                       |                 |
|                 |  | Step8(c)         | Echo Request PRFX8::1 | TR3             |

### Postamble:

Because the Routing Table of the RUT has been modified, it is needed to clear all routes in the RUT by sending a **RIPng Response** packet from **TR3** and **TR4** in which all Metrics are set to infinity(16).



# 5.2.3 Update with better route from a different Link

# 5.2.3.1 Metric Update

### Purpose: Check the update of route if a better route is found

### **References:**

• [RFC2080]

### **Resource Requirement:**

• None

### **Test Requirement:**

- PRFX\_10 has to be announced by the RUT on Link1.
- PRFX\_11 has to be announced by the RUT on Link2.

#### Discussion:

If there is an existing route, compare the next hop address to the address of the router from which the datagram came. If this datagram is from the same router as the existing route, reinitialize the timeout. Next, compare the metrics. If the datagram is from the same router as the existing route, and the new metric is different than the old one; or, if the new metric is lower than the old one; do the following actions:

- Adopt the route from the datagram. That is, put the new metric in, and adjust the next hop address (if necessary).
- Set the route change flag and signal the output process to trigger an update.
- If the new metric is infinity, start the deletion process; otherwise, re-initialize the timeout.

If the new metric is infinity, the deletion process begins for the route, which is no longer used for routing packets. Note that the deletion process is started only when the metric is first set to infinity. If the metric was already infinity, then a new deletion process is not started.

If the new metric is the same as the old one, it is simplest to do nothing further (beyond reinitializing the timeout, as specified above); but, there is a heuristic which could be applied. Normally, it is senseless to replace a route if the new route has the same metric as the existing route; this would cause the route to bounce back and forth, which would generate an intolerable number of triggered updates. However, if the existing route is showing signs of timing out, it may be better to switch to an equally-good alternative route immediately, rather than waiting for the timeout to happen. Therefore, if the new metric is the same as the old one, examine the timeout for the existing route. If it is at least halfway to the expiration point, switch to the new route. This heuristic is optional, but highly recommended.

#### Packets:

• RTEs sent by TR2 in Ripng Response are the following :

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_2      | 1      | 0         |
| PRFX_4      | 1      | 0         |
| PRFX_5      | 2      | 0         |
| PRFX_8      | 1      | 0         |

• RTEs sent by TR4 in Ripng Response are the following :

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_4      | 1      | 0         |

| PRFX_5 | 1 | 0 |  |
|--------|---|---|--|
| PRFX_8 | 2 | 0 |  |

### Procedure:

- 1. **TR4** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR4 and the destination address is the RIPng Multicast group FF02::9. Moreover the Hop limit has to be set to 255
- 2. **TR2** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR2 and the destination address is the RIPng Multicast group FF02::9. Moreover the Hop limit has to be set to 255.
- 3. TR1 sends a RIPng Request to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR1 and the destination address is the global address of the RUT on Link1. Moreover the request is done for PRFX\_2, PRFX\_4, PRFX\_5 and PRFX\_8.
- 4. TR3 sends a **RIPng Request** to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR3 and the destination address is the global address of the RUT on Link2. Moreover the request is done for PRFX\_2, PRFX\_4, PRFX\_5 and PRFX\_8.
- 5. TR1 sends an Echo Request to:
  - (a) PRFX\_2::1
  - (b) PRFX\_4::1
  - (c) PRFX\_5::1
  - (d) PRFX\_8::1
- 6. TR3 sends an Echo Request to:
  - (a) PRFX\_2::1
  - (b) PRFX\_4::1
  - (c) PRFX\_5::1
  - (d) PRFX\_8::1
- TR4 sends a RIPng Response to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR4 and the destination address is the RIPng Multicast group FF02::9. Moreover the Hop limit has to be set to 255.
- 8. TR1 sends a RIPng Request to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR1 and the destination address is the global address of the RUT on Link1. Moreover the request is done for PRFX\_2, PRFX\_4, PRFX\_5 and PRFX\_8.
- **9. TR3** sends a **RIPng Request** to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR3 and the destination address is the global address of the RUT on Link2. Moreover the request is done for PRFX\_2, PRFX\_4, PRFX\_5 and PRFX\_8.
- 10. TR1 sends an Echo Request to:
  - (a) PRFX\_2::1
  - (b) PRFX\_4::1
  - (c) PRFX\_5::1
  - (d) PRFX\_8::1
- 11. TR3 sends an Echo Request to:
  - (a) PRFX\_2::1
  - (b) PRFX\_4::1
  - (c) PRFX\_5::1
  - (d) PRFX\_8::1

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#### **Observable Results:**

- Step 1, 2 & 7: Regular routing updates are generated every 30s. The corresponding response contains the whole routing table. Because routes are created, an update has to be triggered. Nevertheless, triggered update may be suppressed if a regular update is due by the time the triggered update would be sent.
- Step 3: A Response has to be generated by the RUT on link1. The Response source address is the RUT Global address of Link 1, the destination address is TR1 global address. The source port is the RIPng port source, the destination port is 777:

|        | IPv6 Prefix | M | etric | Route Tag |
|--------|-------------|---|-------|-----------|
| PRFX_2 |             | 2 | 0     |           |
| PRFX_4 |             | 2 | 0     |           |
| PRFX_5 |             | 2 | 0     |           |
| PRFX_8 |             | 2 | 0     |           |

• Step 4: A Response has to be generated by the RUT on link2. The Response source address is the RUT Global address of Link 2, the destination address is TR3 global address. The source port is the RIPng port source, the destination port is 777:

|    | IPv6 Prefix | Metric | Route Tag |
|----|-------------|--------|-----------|
| PR | RFX_2       | 2      | 0         |
| PR | RFX_4       | 2      | 0         |
| PR | RFX_5       | 2      | 0         |
| PR | RFX_8       | 2      | 0         |

- Step 5: The Echo Request for PRFX\_4::1 has to be forwarded to TR4. The Echo Request for PRFX\_2::1 and PRFX\_8::1 has to be forwarded to TR2, The Echo Request for PRFX\_5::1 SHOULD be forwarded to TR4 (recommended behaviour, if not it MUST be TR2).
- Step 6: The Echo Request for PRFX\_4::1 has to be forwarded to TR4. The Echo Request for PRFX\_2::1 and PRFX\_8::1 has to be forwarded to TR2, The Echo Request for PRFX\_5::1 SHOULD be forwarded to TR4 (recommended behaviour, if not it MUST be TR2). Step 8: A Response has to be generated by the RUT on link1. The Response source address is the RUT Global address of Link 1, the destination address is TR1 global address. The source port is the RIPng port source, the destination port is 777; The response should be the same than in Step 3 since nothing should have been modified in the routing table of the RUT.

|        | IPv6 Prefix |   | Metric | Route Tag |
|--------|-------------|---|--------|-----------|
| PRFX_2 |             | 2 |        | 0         |
| PRFX_4 |             | 2 |        | 0         |
| PRFX_5 | i           | 2 |        | 0         |
| PRFX_8 | i           | 2 |        | 0         |

• Step 9: A Response has to be generated by the RUT on link2. The Response source address is the RUT Global address of Link 2, the destination address is TR3 global address. The source port is the RIPng port source, the destination port is 777: The response should be the same than in Step 3 since nothing should have been modified in the routing table of the RUT.

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_2      | 2      | 0         |
| PRFX_4      | 2      | 0         |
| PRFX_5      | 2      | 0         |
| PRFX_8      | 2      | 0         |



- Step 10: The Echo Request for PRFX\_4::1, PRFX\_5::1 have to be forwarded to TR4. The Echo Request for PRFX\_2::1 and PRFX\_8::1 has to be forwarded to TR2.
- Step 11: The Echo Request for PRFX\_4::1, PRFX\_5::1 have to be forwarded to TR4. The Echo Request for PRFX\_2::1 and PRFX\_8::1 has to be forwarded to TR2.

### **Test Sequence:**

|                         | 1   | RIPng Response  | TR4   |
|-------------------------|---|---|---|
| RIPng Response          | 1   |   | 114   |
| >                       | 2   |   |   |
| RIPng Request           |   |   |   |
| (PRFX_i with i=2,4,5,8) | 3   |   |   |
| RIPng Response          |   |   |   |
|                         | Step3   |   |   |
|                         |   |   |   |
|                         | 4   | <   | TR3   |
|                         |   | RIPng Response  |   |
| Echo Doguoct DDEV21     | Step4   | >   | TR3   |
| _                       | 5(a)  |   |   |
| Echo Request PRFX2::1   |   |   |   |
|                         | Step5(a)  |   | TR4   |
| -                       | 5(b)  |   |   |
|                         | 5 (2)   | Echo Request PRFX4::1   |   |
|                         | Step5(b)  | >   | TR4   |
|                         | 5 (c)   |   |   |
|                         | - ( - )   | Echo Request PRFX5::1   |   |
|                         | Step5(c)  | >   | TR4   |
|                         | 5 (d)   |   |   |
| Echo Request PRFX8::1   | - ( - )   |   |   |
|                         | Step5(d)  |   |   |
|                         | 6 (a)   | —   | TR3   |
| Echo Request PRFX2::1   | 0 (u)   |   | 110   |
|                         | Step6(a)  |   |   |
|                         | 6 (b)   |   | TR3   |
|                         | 0 (2)   | Echo Request PRFX4::1   | 110   |
|                         | Step6(b)  |   | TR4   |
|                         | 6 (C)   | Echo Request PRFX5::1   | TR3   |
|                         | 0(0)  | Echo Request PRFX5::1   |   |
|                         | Step6(c)  |   | TR4   |
|                         | 6 (d)   | ECNO REQUEST PRFX8::1   | TR3   |
| Echo Request PRFX8::1   | 5 (u)   |   |   |
|                         |   |   |   |
|                         | 7   |   | TR4   |
| RIPng Request           |   |   | 11(1  |
| (PRFX_i with i=2,4,5,8) |   |   |   |
| ·                       | 8   |   |   |
|                         | Step8   |   |   |
|                         | <u> </u>  | RIPng Request   |   |
|                         | _   | (PRFX_i with i=4,5,8)   | TR3   |
| · · · ·                 | RIPng Response<br>Echo Request PRFX2::1<br>Echo Request PRFX4::1<br>Echo Request PRFX5::1<br>Echo Request PRFX8::1<br>Echo Request PRFX8::1<br>Echo Request PRFX8::1<br>Echo Request PRFX8::1<br>RIPng Request<br>(PRFX_i with i=2,4,5,8)<br>RIPng Response | RIPng Response       3         RIPng Response       5         Step3       4         Step4       5         Echo Request PRFX2::1       5         Echo Request PRFX2::1       5         Echo Request PRFX4::1       5         Echo Request PRFX5::1       5         Echo Request PRFX8::1       5         Step6 (a)       6         6 (b)       6         Step6 (c)       6         Echo Request PRFX8::1       5         Step6 (d)       7         RIPng Request       7         RIPng Request       7         RIPng Request       8 | RIPng Response       3         RIPng Response       Step3         RIPng Request       (PRFX_i with i=2,4,5,8)         (PRFX_i with i=2,4,5,8) |

| I.     |                       | 1 1        |                         | RIS     |
|--------|-----------------------|------------|-------------------------|---------|
|        |                       | Step9      | RIPng Response          | בסידי ב |
|        | Echo Request PRFX2::1 | 64936      |                         |         |
| TR1    |                       | >10(a)     |                         |         |
|        | Echo Request PRFX2::1 |            |                         |         |
| TR2 <  |                       | Step10(a   |                         | TR4     |
|        | Echo Request PRFX4::1 | ,          |                         |         |
| TR1    |                       | >10(b)     |                         |         |
|        |                       |            | Echo Request PRFX4::1   |         |
|        |                       | Step10(b   |                         | > TR4   |
|        | Echo Request PRFX5::1 | ,          |                         |         |
| TR1    |                       | >10(c)     |                         |         |
|        |                       | <i>a. </i> | Echo Request PRFX5::1   |         |
|        |                       | Step10(c   |                         | > TR4   |
|        | Echo Request PRFX8::1 | ,          |                         |         |
| TR1    |                       | >10(d)     |                         |         |
|        | Echo Request PRFX8::1 | Ctop10/d   |                         |         |
| TR2 <  |                       | )          |                         |         |
|        |                       |            | Echo Request PRFX2::1   |         |
|        |                       | 11(a)      | <                       | TR3     |
| TR2 <  | Echo Request PRFX2::1 | Step11 (a  |                         |         |
| 11(2 < |                       | )          |                         |         |
|        |                       |            | Echo Request PRFX4::1   |         |
|        |                       | 11(b)      |                         | TR3     |
|        |                       | Step11(b   | Echo Request PRFX4::1   | > TR4   |
|        |                       | )          |                         |         |
|        |                       | 17/ \      | Echo Request PRFX5::1   | mp o    |
|        |                       | 11(c)      | < Echo Request PRFX5::1 | TR3     |
|        |                       | Step11(c   |                         | > TR4   |
|        |                       | - )        |                         |         |
|        |                       | 11 ( ~)    | Echo Request PRFX8::1   | TR3     |
|        | Echo Request PRFX8::1 | 11(d)      | <                       | 183     |
| TR2 <  |                       | Step11 (d  |                         |         |

## Postamble:

Because the Routing Table of the RUT has been modified, it is needed to clear all routes in the RUT by sending a **RIPng Response** packet from **TR4** and **TR2** in which all Metrics are set to infinity(16).



### 5.2.3.2 Route Tag Update

### Purpose: Check the update of Route Tag if a better route is found

### **References:**

• [RFC2080]

### **Resource Requirement:**

None

### **Test Requirement:**

- PRFX\_10 has to be announced by the RUT on Link1.
- PRFX\_11 has to be announced by the RUT on Link2.

#### Discussion:

If there is an existing route, compare the next hop address to the address of the router from which the datagram came. If this datagram is from the same router as the existing route, reinitialize the timeout. Next, compare the metrics. If the datagram is from the same router as the existing route, and the new metric is different than the old one; or, if the new metric is lower than the old one; do the following actions:

- Adopt the route from the datagram. That is, put the new metric in, and adjust the next hop address (if necessary).
- Set the route change flag and signal the output process to trigger an update.
- If the new metric is infinity, start the deletion process; otherwise, re-initialize the timeout.

If the new metric is infinity, the deletion process begins for the route, which is no longer used for routing packets. Note that the deletion process is started only when the metric is first set to infinity. If the metric was already infinity, then a new deletion process is not started.

If the new metric is the same as the old one, it is simplest to do nothing further (beyond reinitializing the timeout, as specified above); but, there is a heuristic which could be applied. Normally, it is senseless to replace a route if the new route has the same metric as the existing route; this would cause the route to bounce back and forth, which would generate an intolerable number of triggered updates. However, if the existing route is showing signs of timing out, it may be better to switch to an equally-good alternative route immediately, rather than waiting for the timeout to happen. Therefore, if the new metric is the same as the old one, examine the timeout for the existing route. If it is at least halfway to the expiration point, switch to the new route. This heuristic is optional, but highly recommended.

The route tag field is an attribute assigned to a route which must be preserved and readvertised with a route. The intended use of the route tag is to provide a method of separating "internal" RIPng routes (routes for networks within the RIPng routing domain) from "external" RIPng routes, which may have been imported from an EGP or another IGP.

#### Packets:

• RTEs sent by TR2 in Ripng Response are the following :

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_2      | 1      | 0x2       |
| PRFX_4      | 1      | 0x2       |
| PRFX_5      | 2      | 0x2       |
| PRFX_8      | 1      | 0x2       |



• RTEs sent by TR4 in Ripng Response are the following :

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_4      | 1      | 0x4       |
| PRFX_5      | 1      | 0x4       |
| PRFX_8      | 2      | 0x4       |

### Procedure:

- 1. **TR4** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR4 and the destination address is the RIPng Multicast group FF02::9. Moreover the Hop limit has to be set to 255.
- TR2 sends a RIPng Response to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR2 and the destination address is the RIPng Multicast group FF02::9.
- 3. TR1 sends a **RIPng Request** to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR1 and the destination address is the global address of the RUT on Link1. Moreover the request is done for PRFX\_2, PRFX\_4, PRFX\_5 and PRFX\_8.
- 4. TR3 sends a RIPng Request to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR3 and the destination address is the global address of the RUT on Link2. Moreover the request is done for PRFX\_2, PRFX\_4, PRFX\_5 and PRFX\_8.
- 5. TR4 sends a RIPng Response to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR4 and the destination address is the RIPng Multicast group FF02::9. Moreover the Hop limit has to be set to 255.
- 6. TR1 sends a RIPng Request to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR1 and the destination address is the global address of the RUT on Link1. Moreover the request is done for PRFX\_2, PRFX\_4, PRFX\_5 and PRFX\_8.
- 7. TR3 sends a RIPng Request to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR3 and the destination address is the global address of the RUT on Link2. Moreover the request is done for PRFX\_2, PRFX\_4, PRFX\_5 and PRFX\_8.

### **Observable Results:**

- Step 1, 2 & 5: Regular routing updates are generated every 30s. The corresponding response contains the whole routing table. Because routes are created, an update has to be triggered. Nevertheless, triggered update may be suppressed if a regular update is due by the time the triggered update would be sent.
- Step 3: A Response has to be generated by the RUT on link1. The Response source address is the RUT Global address of Link 1, the destination address is TR1 global address. The source port is the RIPng port source, the destination port is 777:

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_2      | 2      | 0x2       |
| PRFX_4      | 2      | 0x4       |
| PRFX_5      | 2      | 0x4       |
| PRFX_8      | 2      | 0x2       |

• Step 4: A Response has to be generated by the RUT on link2. The Response source address is the RUT Global address of Link 2, the destination address is TR3 global address. The source port is the RIPng port source, the destination port is 777:

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_2      | 2      | 0x2       |
| PRFX_4      | 2      | 0x4       |
| PRFX_5      | 2      | 0x4       |
| PRFX_8      | 2      | 0x2       |



• Step 6: A Response has to be generated by the RUT on link1. The Response source address is the RUT Global address of Link 1, the destination address is TR1 global address. The source port is the RIPng port source, the destination port is 777; The response should be the same than in Step 3 since nothing should have been modified in the routing table of the RUT.

| IPv6 Pre | fix Metri | ic Route Tag |
|----------|-----------|--------------|
| PRFX_2   | 2         | 0x2          |
| PRFX_4   | 2         | 0x4          |
| PRFX_5   | 2         | 0x4          |
| PRFX_8   | 2         | 0x2          |

• Step 7: A Response has to be generated by the RUT on link2. The Response source address is the RUT Global address of Link 2, the destination address is TR3 global address. The source port is the RIPng port source, the destination port is 777: The response should be the same than in Step 3 since nothing should have been modified in the routing table of the RUT.

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_2      | 2      | 0x2       |
| PRFX_4      | 2      | 0x4       |
| PRFX_5      | 2      | 0x4       |
| PRFX_8      | 2      | 0x2       |

### **Test Sequence:**

| Tester<br>(TRi) | Link1                   | RUT   | Link2                   | Tester<br>(TRi) |
|-----------------|-------------------------|-------|-------------------------|-----------------|
|                 |                         |       | RIPng Response          |                 |
|                 |                         | 1     | <                       | TR4             |
| TR2             | RIPng Response          | 2     |                         |                 |
|                 | RIPng Request           |       |                         |                 |
|                 | (PRFX_i with i=2,4,5,8) |       |                         |                 |
| TR1             | >                       | 3     |                         |                 |
|                 | RIPng Response          |       |                         |                 |
| TR1 <           |                         | Step3 |                         |                 |
|                 |                         |       | RIPng Request           |                 |
|                 |                         |       | (PRFX_i with i=2,4,5,8) |                 |
|                 |                         | 4     | <                       | _ TR3           |
|                 |                         |       | RIPng Response          |                 |
|                 |                         | Step4 |                         | > TR3           |
|                 |                         |       | RIPng Response          |                 |
|                 |                         | 5     | <                       | TR4             |
|                 | RIPng Request           |       |                         |                 |
|                 | (PRFX_i with i=2,4,5,8) |       |                         |                 |
| TR1             | >                       | 6     |                         |                 |
|                 | RIPng Response          |       |                         |                 |
| TR1 <           |                         | Step6 |                         |                 |
|                 |                         |       | RIPng Request           |                 |
|                 |                         |       | (PRFX_i with i=2,4,5,8) |                 |
|                 |                         | 7     | <                       | - TR3           |
|                 |                         |       | RIPng Response          |                 |
|                 |                         | Step7 |                         | > TR3           |

### Postamble:

Because the Routing Table of the RUT has been modified, it is needed to clear all routes in the RUT by sending a **RIPng Response** packet from **TR4** and **TR2** in which all Metrics are set to infinity(16).

# 5.2.4 Update for a tierce router

### 5.2.4.1 Metric Update with Next Hop RTE field

Purpose: Check that route with greater or equal metrics are not taken into account if the Next Hop field in the Routing Table is different from the Sender of this Response and even if the Next Hop field in this Response is the same as in the Routing Table.

#### **References:**

• [RFC2080]

#### **Resource Requirement:**

• None

#### **Test Requirement:**

- PRFX\_10 has to be announced by the RUT on Link1.
- PRFX\_11 has to be announced by the RUT on Link2.

#### Discussion:

RIPng provides the ability to specify the immediate next hop IPv6 address to which packets to a destination specified by a route table entry (RTE) should be forwarded in much the same way as RIP-2. In RIP-2, each route table entry has a next hop field. Including a next hop field for each RTE in RIPng would nearly double the size of the RTE. Therefore, in RIPng, the next hop is specified by a special RTE and applies to all of the address RTEs following the next hop RTE until the end of the message or until another next hop RTE is encountered.

A next hop RTE is identified by a value of 0xFF in the metric field of an RTE. The prefix field specifies the IPv6 address of the next hop. The route tag and prefix length in the next hop RTE must be set to zero on sending and ignored on receiption.

The next hop Route Table Entry (RTE) has the following format:

According to **[RFC2080]**, If a RIPng router receives a Response from a router for an existing route, it has to compare the next hop address to the address of the router from which the datagram came. If this datagram is not from the same router as the existing route, it has to compare the metrics. The route has to be updated only if the new metric is lower than the old one. As a consequence if a tierce router (TR3) uses the Next Hop field to update a route for a certain router TR4, this update will be taken into account only if the metric is lower than the old one provided by this routeur.

#### **Procedure:**

1. **TR4** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR3 and the destination address is the RIPng Multicast group FF02::9.

|        | IPv6 Prefix | Metric | Route Tag |
|--------|-------------|--------|-----------|
| PRFX_4 | 1           | 0      |           |
| PRFX_5 | 2           | 0      |           |
| PRFX_8 | 3           | 0      |           |

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2. **TR3** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR3 and the destination address is the RIPng Multicast group FF02::9.

| Next Hop    | TR4 Link-local Address          |           |  |
|-------------|---------------------------------|-----------|--|
| lpv6 Prefix | Metric                          | Route Tag |  |
| PRFX_4      | 2                               | 0         |  |
| PRFX_5      | 2                               | 0         |  |
| Next Hop    | TR4 Global Address              |           |  |
| IPv6 Prefix | Metric                          | Route Tag |  |
| PRFX_3      | 1                               | 0         |  |
| Next Hop    | RUT Link-local address<br>Link2 |           |  |
| IPv6 Prefix | Metric                          | Route Tag |  |
| PRFX_11     | 1                               | 0         |  |
| Next Hop    | TR4 Link-local Address          |           |  |
| IPv6 Prefix | Metric                          | Route Tag |  |
| PRFX_8      | 2                               | 0         |  |
| Next Hop    | 0:0:0:0:0:0:0:0                 |           |  |
| IPv6 Prefix | Metric                          | Route Tag |  |
| PRFX_6Bone  | 7                               | 0         |  |

- **3. TR1** sends a **RIPng Request** to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR1 and the destination address is the global address of the RUT on Link1. Moreover the request is done for PRFX\_4, PRFX\_5 and PRFX\_8.
- 4. **TR3** sends a **RIPng Request** to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR3 and the destination address is the global address of the RUT on Link2. Moreover the request is done for PRFX\_4, PRFX\_5 and PRFX\_8.
- 5. TR1 sends an Echo Request through the RUT to:
  - (a) PRFX\_4::1
  - (b) PRFX\_5::1
  - (c) PRFX\_8::1

The Source Address is TR1 Global Address.

- 6. TR3 sends an Echo Request through the RUT to:
  - (a) PRFX\_4::1
  - (b) PRFX\_5::1
  - (c) PRFX\_8::1

The Source Address is TR3 Global Address.

### **Observable Results:**

• Step 1: Regular routing updates are generated every 30s. The corresponding response contains the whole routing table. Because routes are created, an update has to be triggered. Nevertheless, triggered update may be suppressed if a regular update is due by the time the triggered update would be sent. The RUT should now have the following routing fields:

| IPv6 Prefix | Metric | Next HOP | Route Tag |
|-------------|--------|----------|-----------|
| PRFX_4      | 2      | TR4      | 0         |
| PRFX_5      | 3      | TR4      | 0         |
| PRFX_8      | 4      | TR4      | 0         |



• Step 2: Regular routing updates are generated every 30s. The corresponding response contains the whole routing table. Because routes are created, an update has to be triggered. Nevertheless, triggered update may be suppressed if a regular update is due by the time the triggered update would be sent. The RUT should now have the following routing fields:

| IPv6 Prefix | Metric | Next HOP | Route Tag |
|-------------|--------|----------|-----------|
| PRFX_4      | 2      | TR4      | 0         |
| PRFX_5      | 3      | TR4      | 0         |
| PRFX_8      | 3      | TR4      | 0         |
| PRFX_3      | 2      | TR3      | 0         |
| PRFX_10     | 1      | Direct   | 0         |
| PRFX_11     | 1      | Direct   | 0         |
| PRFX_6Bone  | 8      | TR3      | 0         |

• Step 3: A Response has to be generated by the RUT on link1. The Response source address is the RUT Global address of Link 1, the destination address is TR1 global address. The source port is the RIPng port source, the destination port is 777:

|        | IPv6 Prefix |   | Metric | Route Tag |
|--------|-------------|---|--------|-----------|
| PRFX_4 |             | 2 |        | 0         |
| PRFX_5 |             | 3 |        | 0         |
| PRFX_8 |             | 3 |        | 0         |

• Step 4: A Response has to be generated by the RUT on link2. The Response source address is the RUT Global address of Link 2, the destination address is TR3 global address. The source port is the RIPng port source, the destination port is 777:

| IPv6 Prefix | Metrie | c Route | Tag |
|-------------|--------|---------|-----|
| PRFX_4      | 2      | 0       |     |
| PRFX_5      | 3      | 0       |     |
| PRFX_8      | 3      | 0       |     |



- Step 5: The Echo Request for PRFX\_4::1, PRFX\_5::1 and PRFX\_8::1 have to be forwarded to TR4.
- Step 6: The Echo Request for PRFX\_4::1, PRFX\_5::1 and PRFX\_8::1 have to be forwarded to TR4.

#### **Test Sequence:**

| ester<br>(TRi) | Link1                    | RUT                 | Link2                    | Tester<br>(TRi) |
|----------------|--------------------------|---------------------|--------------------------|-----------------|
|                |                          |                     | RIPng Response           |                 |
|                |                          | 1                   | <                        | TR3             |
|                |                          |                     | RIPng Response           |                 |
|                |                          | 2                   | <                        | TR3             |
|                | RIPng Request            |                     |                          |                 |
|                | (PRFX_i with i=4,5,8)    |                     |                          |                 |
| TR1            | >                        | . 3                 |                          |                 |
|                | RIPng Response           |                     |                          |                 |
|                | <                        | Step3               |                          |                 |
|                |                          |                     | RIPng Request            |                 |
|                |                          |                     | (PRFX_i with i=4,5,8)    | TR4             |
|                |                          | 4                   | <                        |                 |
|                |                          |                     | RIPng Response           |                 |
|                |                          | Step4               | >                        | TR4             |
|                | Echo Request (PRFX_3::1) |                     |                          |                 |
| TR1            | >                        | 5(a)                |                          |                 |
|                |                          |                     | Echo Request (PRFX_3::1) |                 |
|                |                          | Step5(a)            | >                        | TR4             |
|                | Echo Request (PRFX_5::1) |                     |                          |                 |
| TR1            | >                        | ·5(b)               |                          |                 |
|                |                          |                     | Echo Request (PRFX_5::1) |                 |
|                |                          | Step5(b)            | >                        | TR4             |
|                | Echo Request (PRFX_8::1) |                     |                          |                 |
| TR1            | >                        | ·5(c)               |                          |                 |
|                |                          |                     | Echo Request (PRFX_8::1) |                 |
|                |                          | Step5(c)            | >                        | TR4             |
|                |                          |                     | Echo Request (PRFX_3::1) | mp o            |
|                |                          | 6(a)                |                          | 1'R3            |
|                |                          | $C_{+} = C_{+} (-)$ | Echo Request (PRFX_3::1) |                 |
|                |                          | Step6(a)            |                          | TR4             |
|                |                          | 6(b)                | Echo Request (PRFX_5::1) | רםייי           |
|                |                          | (d) 8               |                          | 1K3             |
|                |                          | Step6(b)            | Echo Request (PRFX_5::1) | TTD /           |
|                |                          | acebe(D)            | Echo Request (PRFX 8::1) | 1174            |
|                |                          | 6(0)                | <                        | Ψ₽З             |
|                |                          | 0(0)                | Echo Request (PRFX_8::1) | 11/2            |
|                |                          |                     | LONG REQUEBE (ININ_0I)   | 1               |

#### Postamble:

Because the Routing Table of the RUT has been modified, it is needed to clear all routes in the RUT by sending a **RIPng Response** packet from **TR3** and **TR4** in which all Metrics are set to infinity(16).

## 

#### 5.2.4.2 Tag Update with Next Hop RTE field

Purpose: Check that route (mainly the TAG) with greater or equal metrics are not taken into account if the Next Hop field in the Routing Table is different from the Sender of this Response and even if the Next Hop field in this Response is the same as in the Routing Table.

#### **References:**

• [RFC2080]

**Resource Requirement:** 

• None

#### **Test Requirement:**

- PRFX\_10 has to be announced by the RUT on Link1.
- PRFX\_11 has to be announced by the RUT on Link2.

#### Discussion:

RIPng provides the ability to specify the immediate next hop IPv6 address to which packets to a destination specified by a route table entry (RTE) should be forwarded in much the same way as RIP-2. In RIP-2, each route table entry has a next hop field. Including a next hop field for each RTE in RIPng would nearly double the size of the RTE. Therefore, in RIPng, the next hop is specified by a special RTE and applies to all of the address RTEs following the next hop RTE until the end of the message or until another next hop RTE is encountered.

A next hop RTE is identified by a value of 0xFF in the metric field of an RTE. The prefix field specifies the IPv6 address of the next hop. The route tag and prefix length in the next hop RTE must be set to zero on sending and ignored on receiption.

The next hop Route Table Entry (RTE) has the following format:

| 0                             | 1                             | 2                               | 3                             |
|-------------------------------|-------------------------------|---------------------------------|-------------------------------|
| 0 1 2 3 4 5 6 7               | 8 9 0 1 2 3 4 5               | 678901234                       | 5678901                       |
| + - + - + - + - + - + - + - + | - + - + - + - + - + - + - + - | + - + - + - + - + - + - + - + - | +-+-+-+-+-+-+                 |
|                               |                               |                                 |                               |
| ~                             | IPv6 next h                   | op address (16)                 | ~                             |
|                               |                               |                                 |                               |
| +                             |                               |                                 | +                             |
| must be                       | zero (2)                      | must be zero(1)                 | OxFF                          |
| +-+-+-+-+-+-+-+               | + - + - + - + - + - + - + -   | + - + - + - + - + - + - + - + - | + - + - + - + - + - + - + - + |

According to **[RFC2080]**, If a RIPng router receives a Response from a router for an existing route, it has to compare the next hop address to the address of the router from which the datagram came. If this datagram is not from the same router as the existing route, it has to compare the metrics. The route has to be updated only if the new metric is lower than the old one. As a consequence if a tierce router (TR3) uses the Next Hop field to update a route for a certain router TR4, this update will be taken into account only if the metric is lower than the old one provided by this routeur.

#### Procedure:

1. **TR4** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR3 and the destination address is the RIPng Multicast group FF02::9.

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_4      | 1      | 0x41      |
| PRFX_5      | 2      | 0x41      |
| PRFX_8      | 3      | 0x41      |

 TR3 sends a RIPng Response to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR3 and the destination address is the RIPng Multicast group FF02::9.

| Next Hop    | TR4 Link-local Address          |           |
|-------------|---------------------------------|-----------|
| lpv6 Prefix | Metric                          | Route Tag |
| PRFX_4      | 2                               | 0x31      |
| PRFX_5      | 2                               | 0x31      |
| Next Hop    | TR4 Global Address              |           |
| IPv6 Prefix | Metric                          | Route Tag |
| PRFX_3      | 3                               | 0x31      |
| Next Hop    | RUT Link-local address<br>Link1 |           |
| IPv6 Prefix | Metric                          | Route Tag |
| PRFX_11     | 1                               | 0         |
| Next Hop    | TR4 Link-local Address          |           |
| IPv6 Prefix | Metric                          | Route Tag |
| PRFX_8      | 2                               | 0x31      |
| Next Hop    | 0:0:0:0:0:0:0:0                 |           |
| IPv6 Prefix | Metric                          | Route Tag |
| PRFX_6Bone  | 7                               | 0x31      |

- 3. TR1 sends a RIPng Request to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR1 and the destination address is the global address of the RUT on Link1. Moreover the request is done for PRFX\_4, PRFX\_5 and PRFX\_8.
- 4. TR3 sends a RIPng Request to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR1 and the destination address is the global address of the RUT on Link1. Moreover the request is done for PRFX\_4, PRFX\_5 and PRFX\_8.

#### **Observable Results:**

• Step 1: Regular routing updates are generated every 30s. The corresponding response contains the whole routing table. Because routes are created, an update has to be triggered. Nevertheless, triggered update may be suppressed if a regular update is due by the time the triggered update would be sent. The RUT should now have the following routing fields:

| IPv6 Prefix | Metric | Next HOP | Route Tag |
|-------------|--------|----------|-----------|
| PRFX_4      | 2      | TR4      | 0x41      |
| PRFX_5      | 3      | TR4      | 0x41      |
| PRFX_8      | 4      | TR4      | 0x41      |

• Step 2: Regular routing updates are generated every 30s. The corresponding response contains the whole routing table. Because routes are created, an update has to be triggered. Nevertheless, triggered update may be suppressed if a regular update is due by the time the triggered update would be sent. The RUT should now have the following routing fields:

| IPv6 Prefix | Metric | Next HOP | Route Tag |
|-------------|--------|----------|-----------|
| PRFX_4      | 2      | TR4      | 0x41      |
| PRFX_5      | 3      | TR4      | 0x41      |
| PRFX_8      | 3      | TR4      | 0x31      |
| PRFX_3      | 4      | TR3      | 0x31      |
| PRFX_10     | 1      | Direct   | 0         |
| PRFX_11     | 1      | Direct   | 0         |
| PRFX_6Bone  | 5      | TR3      | 0x31      |



• Step 3: A Response has to be generated by the RUT on link1. The Response source address is the RUT Global address of Link 1, the destination address is TR1 global address. The source port is the RIPng port source, the destination port is 777:

| Metric | Route Tag |
|--------|-----------|
| 2      | 0x41      |
| 3      | 0x41      |
| 3      | 0x31      |
|        |           |

• Step 4: A Response has to be generated by the RUT on link2. The Response source address is the RUT Global address of Link 2, the destination address is TR3 global address. The source port is the RIPng port source, the destination port is 777:

| IPv6 Prefix | Metri | c Route Tag |
|-------------|-------|-------------|
| PRFX_4      | 2     | 0x41        |
| PRFX_5      | 3     | 0x41        |
| PRFX_8      | 3     | 0x31        |

**Test Sequence:** 

| Tester<br>(TRi) | Linkl  | RUT        | Link2                                       | Tester<br>(TRi) |
|-----------------|--|------------|---|-----------------|
|                 |  | 1          | RIPng Response                              | TR3             |
|                 |  | 2          | RIPng Response                              | TR3             |
| TR1             | RIPng Request<br>(PRFX_i with i=4,5,8)<br>RIPng Response | 3<br>Step3 |   |                 |
|                 |  | 4<br>Step4 | RIPng Request<br>(PRFX_i with i=4,5,8)<br>< | TR3<br>TR3      |

#### Postamble:

Because the Routing Table of the RUT has been modified, it is needed to clear all routes in the RUT by sending a **RIPng Response** packet from **TR3** and **TR4** in which all Metrics are set to infinity(16).



## 5.2.5 Invalid RTEs

#### 5.2.5.1 Incorrect Metric in RTEs

#### Purpose: Check that routes with Incorrect Metric in RTEs are silently discarded

#### **References:**

• [RFC2080]

#### **Resource Requirement:**

• None

#### **Test Requirement:**

- PRFX\_10 has to be announced by the RUT on Link1.
- PRFX\_11 has to be announced by the RUT on Link2.

#### Discussion:

The goal of this test is to check that routes with Incorrect Metric in RTEs are silently discarded. Valid entries are neverteless taken into account.

Incorrect metrics and other format errors usually indicate misbehaving neighbors and should probably be brought to the administrator's attention. For example, if the metric is greater than infinity, ignore the entry but log the event. The basic validation tests are:

- is the destination prefix valid (e.g., not a multicast prefix and not a link-local address) A link-local address should never be present in an RTE.
- is the prefix length valid (i.e., between 0 and 128, inclusive)
- is the metric valid (i.e., between 1 and 16, inclusive)

If any check fails, ignore that entry and proceed to the next.

#### Packets:

1. **TR4** sends a **RIPng Response** to give its RIPng routing table to the RUT.

The UDP ports source and destination are the RIPng port (ie. 521).

The source address is the Link-local address of TR4 and the destination address is the RIPng Multicast group FF02::9.

The Hop limit has to be set to 255.

|        | IPv6 Prefix | М | etric Rou | te Tag |
|--------|-------------|---|-----------|--------|
| PRFX_4 |             | 1 | 0x41      |        |
| PRFX_5 |             | 1 | 0x41      |        |
| PRFX_8 |             | 2 | 0x41      |        |
|        |             |   |           |        |

2. **TR4** sends a **RIPng Response** to give its RIPng routing table to the RUT.

The UDP ports source and destination are the RIPng port (ie. 521).

The source address is the Link-local address of TR4 and the destination address is the RIPng Multicast group FF02::9.

The Hop limit has to be set to 255.

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_4      | 17     | 0x42      |
| PRFX_5      | 255    | 0x42      |

| PRFX_8 | 0 | 0x42 |
|--------|---|------|



- 3. TR1 sends a **RIPng Request** to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR1 and the destination address is the global address of the RUT on Link1. Moreover the request is done for PRFX\_4, PRFX\_5 and PRFX\_8.
- 4. TR3 sends a RIPng Request to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR3 and the destination address is the global address of the RUT on Link2. Moreover the request is done for PRFX\_4, PRFX\_5 and PRFX\_8.

#### **Observable Results:**

- Step 1: Regular routing updates are generated every 30s. The corresponding response contains the whole routing table. Because routes are created, an update has to be triggered. Nevertheless, triggered update may be suppressed if a regular update is due by the time the triggered update would be sent.
- **Step 2:** Regular routing updates are generated every 30s. The corresponding response contains the whole routing table. Because the check of all the other RTEs fails, no triggered update should be generated
- Step 3: A Response has to be generated by the RUT on link1. The Response source address is the RUT Global address of Link 1, the destination address is TR1 global address. The source port is the RIPng port source, the destination port is 777:

|        | IPv6 Prefix |   | Metric | Route Tag |
|--------|-------------|---|--------|-----------|
| PRFX_4 |             | 2 |        | 0x41      |
| PRFX_5 |             | 2 |        | 0x41      |
| PRFX_8 |             | 3 |        | 0x41      |

• Step 4: A Response has to be generated by the RUT on link2. The Response source address is the RUT Global address of Link 2, the destination address is TR3 global address. The source port is the RIPng port source, the destination port is 777:

|        | IPv6 Prefix |   | Metric | Route Tag |
|--------|-------------|---|--------|-----------|
| PRFX_4 |             | 2 |        | 0x41      |
| PRFX_5 |             | 2 |        | 0x41      |
| PRFX_8 |             | 3 |        | 0x41      |

#### **Test Sequence:**

| Tester<br>(TRi) | Link1                 | RUT   | Link2                 | Tester<br>(TRi) |
|-----------------|-----------------------|-------|-----------------------|-----------------|
|                 |                       |       | RIPng Response        |                 |
|                 |                       | 1     | <                     | TR4             |
|                 |                       |       | RIPng Response        |                 |
|                 |                       | 2     | <                     | TR4             |
|                 | RIPng Request         |       |                       |                 |
|                 | (PRFX_i with i=4,5,8) |       |                       |                 |
| TR1             | >                     | 3     |                       |                 |
|                 | RIPng Response        |       |                       |                 |
| TR1             | <                     | Step3 |                       |                 |
|                 |                       |       | RIPng Request         |                 |
|                 |                       |       | (PRFX_i with i=4,5,8) |                 |
|                 |                       | 4     | <                     | TR3             |
|                 |                       |       | RIPng Response        |                 |
|                 |                       | Step4 | >                     | TR3             |

#### Postamble:

Because the Routing Table of the RUT has been modified, it is needed to clear all routes in the RUT by sending a **RIPng Response** packet from **TR4** in which all Metrics are set to infinity(16).



#### 5.2.5.2 Incorrect Response Packet

#### Purpose: Check that incorrect Response packet do not update the Routing Table on the NUT

#### **References:**

• [RFC2080]

#### **Resource Requirement:**

• None

#### **Test Requirement:**

- PRFX\_10 has to be announced by the RUT on Link1.
- PRFX\_11 has to be announced by the RUT on Link2.
- Add a second Link-local address on NUT's Link1

#### Discussion:

The goal of this test is to check that incorrect Response packet do not update the Routing Table on the NUT. Incorrect metrics and other format errors usually indicate misbehaving neighbors and should probably be brought to the administrator's attention. For example, if the metric is greater than infinity, ignore the entry but log the event. The basic validation tests are:

- is the destination prefix valid (e.g., not a multicast prefix and not a link-local address) A link-local address should never be present in an RTE.
- is the prefix length valid (i.e., between 0 and 128, inclusive)
- is the metric valid (i.e., between 1 and 16, inclusive)

If any check fails, ignore that entry and proceed to the next. Again, logging the error is probably a good idea.

#### Packets:

• RTEs sent by TR4 in Ripng Response are the following :

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_4      | 1      | 0x4       |
| PRFX_5      | 1      | 0x4       |
| PRFX_8      | 2      | 0x4       |

RTEs sent by TR2 in Ripng Response are the following :

|   | IPv6 Prefix | Metric | Route Tag |
|---|-------------|--------|-----------|
| Р | RFX_4       | 1      | 0x2       |
| Р | RFX_5       | 2      | 0x2       |
| P | RFX_8       | 1      | 0x2       |

#### Procedure:

 TR4 sends a RIPng Response to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR4 and the destination address is the RIPng Multicast group FF02::9.

The Hop limit has to be set to 255.

2. Send each of the following invalid Response Packet from TR2:



Part A: Incorrect Hop Limit

**TR2** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR2 and the destination address is the RIPng Multicast group FF02::9. Moreover the Hop limit has to be set to **254**.

• Part B: Incorrect UDP Source Port

**TR2** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP port source is 777 and the destination port is RIPng port (ie. 521). The source address is the Link-local address of TR2 and the destination address is the RIPng Multicast group FF02::9. Moreover the Hop limit has to be set to 255.

• Part C: Incorrect UDP Destination Port

**TR2** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP port source is the RIPng Port (ie. 521) and the destination port is 777. The source address is the Link-local address of TR2 and the destination address is the RIPng Multicast group FF02::9. Moreover the Hop limit has to be set to 255.

Part D: Incorrect Source Address

**TR2** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The destination address is the RIPng Multicast group FF02::9. Moreover the Hop limit has to be set to 255. The source address is :

- (1) the Global Address of TR2
- (2) the Multicast Solicited Address of TR2
- (3) FF02::1 (Multicast Address All hosts on the link)
- (4) The Global Address of the RUT on link1
- (5) The Link-local Address of the RUT on link1
- (6) The second Link-local Address of the RUT on link1
- (7) The Global Address of the RUT on link2
- 3. **TR1** sends a **RIPng Request** to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR1 and the destination address is the global address of the RUT on Link1. Moreover the request is done for PRFX\_4, PRFX\_5 and PRFX\_8.
- 4. **TR3** sends a **RIPng Request** to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR1 and the destination address is the global address of the RUT on Link1. Moreover the request is done for PRFX\_4, PRFX\_5 and PRFX\_8.
- 5. TR4 sends a RIPng Response to the RUT to clear the route table entries for PRFX\_4, PRFX\_5 and PRFX\_8. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the same as in Step 1 and the destination address is the RIPng Multicast group FF02::9. The Hop limit is set to 255 and the metric is set to 16 for each routing entry.

#### **Observable Results:**

- Step 1: Regular routing updates are generated every 30s. The corresponding response contains the whole routing table. Because routes are created, an update has to be triggered. Nevertheless, triggered update may be suppressed if a regular update is due by the time the triggered update would be sent.
- Step 2: Regular routing updates are generated every 30s. The corresponding response contains the whole routing table. When routes are created, an update has also to be triggered. Nevertheless, triggered update may be suppressed if a regular update is due by the time the triggered update would be sent. Because all Response Packet are invalid the RUT has to silently discard them. As a consequence no Triggered Update Should Be sent on Link1 and Link2.
- Step 3: A Response has to be generated by the RUT on link1. The Response source address is the RUT Global address of Link 1, the destination address is TR1 global address. The source port is the RIPng port source, the destination port is 777:

| IPv6 Prefix | Met | ric Route Tag |  |
|-------------|-----|---------------|--|
| PRFX_4      | 2   | 0x4           |  |
| PRFX_5      | 2   | 0x4           |  |

| PRFX_8 | 3 | 0x4 |
|--------|---|-----|



• Step 4: A Response has to be generated by the RUT on link2. The Response source address is the RUT Global address of Link 2, the destination address is TR3 global address. The source port is the RIPng port source, the destination port is 777:

| IPv6 Prefix | Metric | Route Tag |  |
|-------------|--------|-----------|--|
| PRFX_4      | 2      | 0x4       |  |
| PRFX_5      | 2      | 0x4       |  |
| PRFX_8      | 3      | 0x4       |  |

#### **Test Sequence:**

| ester<br>(TRi) | Link1                         | RUT        | Link2                                  | Tester<br>(TRi) |
|----------------|-------------------------------|------------|--|-----------------|
|                |                               |            | RIPng Response                         |                 |
|                |                               | A-1        | <                                      | TR4             |
|                | RIPng Response                |            |  |                 |
| TR2 - ·        | >                             | A-2        |  |                 |
|                | RIPng Request                 |            |  |                 |
|                | (PRFX_i with i=4,5,8)         | A-3        |  |                 |
| TR1            | >                             |            |  |                 |
|                | RIPng Response                |            |  |                 |
| TR1 <-         |                               | StepA-3    |  |                 |
|                |                               |            | RIPng Request                          |                 |
|                |                               |            | (PRFX_i with i=4,5,8)                  |                 |
|                |                               | A-4        | <                                      | TR3             |
|                |                               |            | RIPng Response                         |                 |
|                |                               | StepA-4    | >                                      | TR3             |
|                |                               |            | RIPng Response                         |                 |
|                |                               | A-5        | <                                      | TR4             |
|                |                               |            | RIPng Response                         |                 |
|                |                               | B-1        | <                                      | TR4             |
|                | RIPng Response                | B-1        | <                                      | 114             |
| TR2            |                               | ъэ         |  |                 |
|                |                               | D-2        |  |                 |
|                | RIPng Request                 |            |  |                 |
| mp 1           | (PRFX_i with i=4,5,8)         | <b>D</b> 0 |  |                 |
| TRI -          |                               | В-3        |  |                 |
|                | RIPng Response                |            |  |                 |
| TR1 <·         |                               | StepB-3    |  |                 |
|                |                               |            | RIPng Request                          |                 |
|                |                               |            | (PRFX_i with i=4,5,8)                  |                 |
|                |                               | B-4        | <                                      | TR3             |
|                |                               |            | RIPng Response                         |                 |
|                |                               | StepB-4    | >                                      | TR3             |
|                |                               |            | RIPng Response                         |                 |
|                |                               | B-5        | <                                      | TR4             |
|                |                               |            | RIPng Response                         |                 |
|                |                               | C-1        | <                                      | TR4             |
|                | RIPng Response                |            |  |                 |
| TR2            | >                             | C-2        |  |                 |
|                | ICMPv6 Error Port Unreachable |            |  |                 |
| TR2            | >                             | StepC-2    |  |                 |
|                | RIPng Request                 |            |  |                 |
|                | (PRFX_i with i=4,5,8)         |            |  |                 |
| TR1            | >                             | C-3        |  |                 |
|                |                               |            |  |                 |
|                | RIPHG Response                |            | 1                                      | 1               |
| TR1 <·         | RIPng Response                | StepC-3    |  |                 |
| TR1 < ·        |                               | StepC-3    | RIPng Request                          |                 |
| TR1 < -        |                               | StepC-3    | RIPng Request<br>(PRFX_i with i=4,5,8) |                 |

|           |                       |         | RIPng Response                         |      |
|-----------|-----------------------|---------|--|------|
|           |                       | StepC-4 | >                                      | TR3  |
|           |                       |         | RIPng Response                         |      |
|           |                       | C-5     | <                                      | TR4  |
|           |                       | D-1     | RIPng Response                         | TR4  |
|           | RIPng Response        | D-1     |  | 1.64 |
| TR2       | J                     | >D1-2   |  |      |
| mp o      | RIPng Response        |         |  |      |
| 1'R2      | RIPng Response        | >D2-2   |  |      |
| TR2       | kiriig kesponse       | >D3-2   |  |      |
|           | RIPng Response        |         |  |      |
| TR2       |                       | >D4-2   |  |      |
| TR2       | RIPng Response        |         |  |      |
|           | RIPng Response        | >D5-2   |  |      |
| TR2       |                       | >D6-2   |  |      |
| TT C C TT | RIPng Response        |         |  |      |
| 1K2       | RIPng Request         | >D7-2   |  | -    |
|           | (PRFX_i with i=4,5,8) |         |  |      |
| TR1       | (                     | > D-3   |  |      |
|           | RIPng Response        |         |  |      |
| TR1 <     |                       | StepD-3 |  | _    |
|           |                       |         | RIPng Request<br>(PRFX_i with i=4,5,8) |      |
|           |                       | D-4     | (FKFX_I With 1=4,3,6)                  | TR3  |
|           |                       |         | RIPng Response                         |      |
|           |                       | StepD-4 | >                                      | TR3  |

### Postamble:

Because the Routing Table of the RUT has been modified, it is needed to clear all routes in the RUT by sending a **RIPng Response** packet from **TR4** in which all Metrics are set to infinity(16).

## 5.2.6 Bouncing Back and Force Route

#### 5.2.6.1 Route Update with same metric

Purpose: Check that a new route with the same metric as the old one is updated if it is at least halfway to the expiration point. This heuristic is optional, but highly recommended. Otherwise the route do not have to be updated.

#### **References:**

• [RFC2080]

#### **Resource Requirement:**

• None

#### **Test Requirement:**

- PRFX\_10 has to be announced by the RUT on Link1.
- PRFX\_11 has to be announced by the RUT on Link2.

#### **Discussion:**

If there is an existing route, compare the next hop address to the address of the router from which the datagram came. If this datagram is from the same router as the existing route, reinitialize the timeout. Next, compare the metrics. If the datagram is from the same router as the existing route, and the new metric is different than the old one; or, if the new metric is lower than the old one; do the following actions:

- Adopt the route from the datagram. That is, put the new metric in, and adjust the next hop address (if necessary).
- Set the route change flag and signal the output process to trigger an update.
- If the new metric is infinity, start the deletion process; otherwise, re-initialize the timeout.

If the new metric is infinity, the deletion process begins for the route, which is no longer used for routing packets. Note that the deletion process is started only when the metric is first set to infinity. If the metric was already infinity, then a new deletion process is not started.

If the new metric is the same as the old one, it is simplest to do nothing further (beyond reinitializing the timeout, as specified above); but, there is a heuristic which could be applied. Normally, it is senseless to replace a route if the new route has the same metric as the existing route; this would cause the route to bounce back and forth, which would generate an intolerable number of triggered updates. However, if the existing route is showing signs of timing out, it may be better to switch to an equally-good alternative route immediately, rather than waiting for the timeout to happen. Therefore, if the new metric is the same as the old one, examine the timeout for the existing route. If it is at least halfway to the expiration point, switch to the new route. This heuristic is optional, but highly recommended.

#### Packets:

• RTEs sent by TR3 in Ripng Response are the following :

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_3      | 1      | 0x3       |

RTEs sent by TR4 in Ripng Response are the following :

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_3      | 1      | 0x4       |

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#### Procedure:

- 1. **TR3** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR3 and the destination address is the RIPng Multicast group FF02::9. Moreover the Hop limit has to be set to 255
- TR4 sends a RIPng Response to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR4 and the destination address is the RIPng Multicast group FF02::9. Moreover the Hop limit has to be set to 255.
- **3. TR1** sends a **RIPng Request** to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR1 and the destination address is the global address of the RUT on Link1. Moreover the request is done for PRFX\_3.
- 4. TR3 sends a RIPng Request to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR3 and the destination address is the global address of the RUT on Link2. Moreover the request is done for PRFX\_3.
- 5. TR1 sends an Echo Request through the RUT to PRFX\_3::1. The Source Address is TR1 Global Address.
- 6. TR3 sends an Echo Request through the RUT to PRFX\_3::1. The Source Address is TR3 Global Address.
- 7. **TR3** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR3 and the destination address is the RIPng Multicast group FF02::9. Moreover the Hop limit has to be set to 255
- 8. Wait 90 seconds.
- 9. **TR4** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR4 and the destination address is the RIPng Multicast group FF02::9. Moreover the Hop limit has to be set to 255.
- **10. TR1** sends a **RIPng Request** to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR1 and the destination address is the global address of the RUT on Link1. Moreover the request is done for PRFX\_3.
- **11. TR3** sends a **RIPng Request** to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR3 and the destination address is the global address of the RUT on Link2. Moreover the request is done for PRFX\_3.
- 12. TR1 sends an Echo Request through the RUT to PRFX\_3::1. The Source Address is TR1 Global Address.
- 13. TR3 sends an Echo Request through the RUT to PRFX\_3::1. The Source Address is TR3 Global Address.

#### **Observable Results:**

- Step 1, 2, 7, 9: Regular routing updates are generated every 30s. The corresponding response contains the whole routing table. Because routes are created, an update has to be triggered. Nevertheless, triggered update may be suppressed if a regular update is due by the time the triggered update would be sent.
- Step 3: A Response has to be generated by the RUT on link1. The Response source address is the RUT Global address of Link 2, the destination address is TR1 global address. The source port is the RIPng port source, the destination port is 777:

|        | IPv6 Prefix | Metric | Route Tag |
|--------|-------------|--------|-----------|
| PRFX_3 |             | 2      | 0x3       |

Indeed, because the Metric was the same in both responses sent by TR3 and TR4, only the first update sent by TR3 has to be taken into account.

• Step 4: A Response has to be generated by the RUT on link2. The Response source address is the RUT Global address of Link 2, the destination address is TR3 global address. The source port is the RIPng port source, the destination port is 777:

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_3      | 2      | 0x3       |

Indeed, because the Metric was the same in both responses sent by TR3 and TR4, only the first update sent by TR3 has to be taken into account.



- Step 5: The Echo Request for PRFX\_3::1 SHOULD be forwarded to TR3.
- Step 6: The Echo Request for PRFX\_3::1 SHOULD be forwarded to TR3.
- Step 8: Because the timeout is 180 seconds. After 90 seconds, If it is at least halfway to the expiration point; as a consequence it is recommended to switch to a new route announced if this one has the same Metric.
- Step 10: A Response has to be generated by the RUT on link1. The Response source address is the RUT Global address of Link 2, the destination address is TR1 global address. The source port is the RIPng port source, the destination port is 777:

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_3      | 2      | 0x4       |

Indeed, because the Metric was the same in both responses sent by TR3 and TR4, only the first update sent by TR3 has to be taken into account.

• Step 11: A Response has to be generated by the RUT on link2. The Response source address is the RUT Global address of Link 2, the destination address is TR3 global address. The source port is the RIPng port source, the destination port is 777:

| IPv6 Prefix | Metrio | c Route Tag |
|-------------|--------|-------------|
| PRFX_3      | 2      | 0x4         |

- Step 12: The Echo Request for PRFX\_3::1 SHOULD be forwarded to TR4.
- Step 13: The Echo Request for PRFX\_3::1 SHOULD be forwarded to TR4.

#### **Test Sequence:**

| Tester<br>(Tri) | Linkl                  | RUT     | Link2                  | Tester<br>(TRi) |
|-----------------|------------------------|---------|------------------------|-----------------|
|                 |                        |         | RIPng Response         |                 |
|                 |                        | 1       | <                      | TR3             |
|                 |                        |         | RIPng Response         |                 |
|                 |                        | 2       | <                      | TR4             |
|                 | RIPng Request          |         |                        |                 |
|                 | (PRFX_i with i=3)      |         |                        |                 |
| TR1             | :                      | > 3     |                        |                 |
|                 | RIPng Response         |         |                        |                 |
| TR1 <           |                        | - Step3 |                        |                 |
|                 |                        |         | RIPng Request          |                 |
|                 |                        |         | (PRFX_i with i=3)      |                 |
|                 |                        | 4       | < ,<br><               | TR3             |
|                 |                        |         | RIPng Response         |                 |
|                 |                        | Step4   | >                      | TR3             |
|                 | Echo Request PRFX_3::1 |         |                        |                 |
| TR1             |                        | > 5     |                        |                 |
|                 |                        |         | Echo Request PRFX_3::1 |                 |
|                 |                        | Step5   | >                      | TR3             |
|                 |                        |         | Echo Request PRFX_3::1 |                 |
|                 |                        | 6       | <                      | TR3             |
|                 |                        |         | Echo Request PRFX_3::1 |                 |
|                 |                        | Step6   | >                      | TR3             |
|                 |                        |         | RIPng Response         |                 |
|                 |                        | 7       | <                      | TR3             |

#### 8: Wait 90 seconds

|     |  |        | RIPng Response |     |
|-----|--|--------|----------------|-----|
|     |  | 9      | <              | TR4 |
|     | RIPng Request                          |        |                |     |
|     | (PRFX_i with i=3)                      |        |                |     |
| TR1 | ······································ | 10     |                |     |
|     | RIPng Response                         |        |                |     |
| TR1 | 0 1                                    | Step10 |                |     |

|     |                        |              | <b>T</b> I R                    | ISA |
|-----|------------------------|--------------|---------------------------------|-----|
|     |                        |              | RIPng Request (PRFX_i with i=3) |     |
|     |                        | 11           |                                 | TR3 |
|     |                        | Step11       | >                               | TR3 |
|     | Echo Request PRFX_3::1 |              |                                 |     |
| TR1 | >                      | 12<br>Step12 | Echo Request PRFX_3::1          | TR4 |
|     |                        | 13           | Echo Request PRFX_3::1          | TR3 |
|     |                        |              | Echo Request PRFX_3::1          |     |
|     |                        | Step13       | >                               | TR4 |



## 5.3 **RTEs Deletion**

## 5.3.1 Infinite Metric

Purpose: Check that RTEs are deleted when metric are set to infinite

#### **References:**

• [RFC2080]

#### **Resource Requirement:**

• None

#### **Test Requirement:**

- PRFX\_10 has to be announced by the RUT on Link1.
- PRFX\_11 has to be announced by the RUT on Link2.

#### **Discussion:**

If there is an existing route, compare the next hop address to the address of the router from which the datagram came. If this datagram is from the same router as the existing route, reinitialize the timeout. Next, compare the metrics. If the datagram is from the same router as the existing route, and the new metric is different than the old one; or, if the new metric is lower than the old one; do the following actions:

- Adopt the route from the datagram. That is, put the new metric in, and adjust the next hop address (if necessary).
- Set the route change flag and signal the output process to trigger an update.
- If the new metric is infinity, start the deletion process; otherwise, re-initialize the timeout.

If the new metric is infinity, the deletion process begins for the route, which is no longer used for routing packets. Note that the deletion process is started only when the metric is first set to infinity. If the metric was already infinity, then a new deletion process is not started.

#### Procedure:

1. **TR4** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR4 and the destination address is the RIPng Multicast group FF02::9. Moreover the Hop limit has to be set to 255. The RTEs included in the Response are the following:

|        | IPv6 Prefix |   | Metric |
|--------|-------------|---|--------|
| PRFX_4 |             | 1 |        |
| PRFX_5 |             | 1 |        |
| PRFX_8 |             | 2 |        |
|        |             |   |        |

- 2. TR1 sends an Echo Request to:
  - (a) PRFX\_4::1
  - (b) PRFX\_5::1
  - (c) PRFX\_8::1
- 3. **TR4** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR4 and the destination address is the RIPng Multicast group FF02::9. Moreover the Hop limit has to be set to 255. The RTEs included in the Response are the following:

| - | D |     |   |
|---|---|-----|---|
|   | R | 1 2 | A |

| I      | Pv6 Prefix | Metric | Route Tag |
|--------|------------|--------|-----------|
| PRFX_4 | :          | 2      | 0         |
| PRFX_5 |            | 15     | 0         |
| PRFX_8 |            | 16     | 0         |

- 4. TR1 sends a **RIPng Request** to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR1 and the destination address is the global address of the RUT on Link1. Moreover the request is done for PRFX\_4, PRFX\_5 and PRFX\_8.
- 5. TR3 sends a RIPng Request to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR3 and the destination address is the global address of the RUT on Link2. Moreover the request is done for PRFX\_4, PRFX\_5 and PRFX\_8.
- 6. TR1 sends an Echo Request to:
  - (a) PRFX\_4::1
  - (b) PRFX\_5::1
  - (c) PRFX\_8::1
- 7. Wait 120 seconds. The Garbage-collection timer will have expired.
- 8. TR1 sends an Echo Request to:
  - (a) PRFX\_4::1
  - (b) PRFX\_5::1
  - (c) PRFX\_8::1

#### **Observable Results:**

- Step 1 & 3: Regular routing updates are generated every 30s. The corresponding response contains the whole routing table. Because routes are created, an update has to be triggered. Nevertheless, triggered update may be suppressed if a regular update is due by the time the triggered update would be sent.
- Step 2: The Echo Request for PRFX\_4::1, PRFX\_5::1 and PRFX\_8::1 have to be forwarded to TR4.
- Step 4: A Response has to be generated by the RUT on link1. The Response source address is the RUT Global address of Link 1, the destination address is TR1 global address. The source port is the RIPng port source, the destination port is 777:

|        | IPv6 Prefix | Metric | Route Tag |
|--------|-------------|--------|-----------|
| PRFX_4 |             | 3      | 0         |
| PRFX_5 |             | 16     | 0         |
| PRFX_8 |             | 16     | 0         |

 Step 5: A Response has to be generated by the RUT on link2. The Response source address is the RUT Global address of Link 2, the destination address is TR3 global address. The source port is the RIPng port source, the destination port is 777:

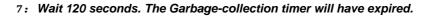
|        | IPv6 Prefix | Metric | Route Tag |
|--------|-------------|--------|-----------|
| PRFX_4 |             | 3      | 0         |
| PRFX_5 |             | 16     | 0         |
| PRFX_8 |             | 16     | 0         |



- Step 6: The Echo Request for PRFX\_4::1, PRFX\_5::1 and PRFX\_8::1 have to be forwarded to TR4 since the garbage-collection timer will have not expired yet
- Step 7: The garbage-collection timer will have completely expired but not the timeout for PRFX\_4::1
- **Step 8**: The Echo Request for PRFX\_4::1 has to be forwarded to TR4. The RUT MUST also send two ICMPv6 Route Unreachable packets containing the Echo requests for PRFX\_5::1 and for PRFX\_8::1.

#### **Test Sequence:**

| Cester<br>(TRi) | Linkl                                  | RUT              | Link2                                  | Tester<br>(TRi) |
|-----------------|--|------------------|--|-----------------|
|                 |  |                  | RIPng Response                         |                 |
|                 |  | 1                | <                                      | TR4             |
| TR1 -           | Echo Request (PRFX_4::1)               | 2(a)             | Echo Request (PRFX_4::1)               |                 |
| <b>TD 1</b>     | Echo Request (PRFX_5::1)               | Step2(a)         | >                                      | TR4             |
| TRI -           | Echo Request (PRFX 8::1)               | 2(b)<br>Step2(b) | Echo Request (PRFX_5::1)               | TR4             |
| TR1 -           | >                                      | 2(c)<br>Step2(c) | Echo Request (PRFX_8::1)               | TR4             |
|                 |  |                  | RIPng Response                         |                 |
|                 |  | 3                | <                                      | TR4             |
| TR1             | RIPng Request<br>(PRFX_i with i=4,5,8) | 4                |  |                 |
|                 | RIPng Response                         |                  |  |                 |
|                 |  | 5                | RIPng Request<br>(PRFX_i with i=4,5,8) | TR3             |
|                 |  |                  | RIPng Response                         | TR3             |
| TR1 -           | Echo Request (PRFX_4::1)               |                  | Echo Request (PRFX_4::1)               |                 |
| TR1 -           | Echo Request (PRFX_5::1)               | Step6(a)<br>6(b) |  | TR4             |
|                 | Echo Request (PRFX 8::1)               | Step6(b)         | Echo Request (PRFX_5::1)               | TR4             |
| TR1 -           | >                                      | 6(C)             | Echo Request (PRFX 8::1)               |                 |



| Echo Request (PRFX_4::1) | <b>a</b> ( )   |  |  |
|--------------------------|--|--|--|
| >                        | 8(a)   | Echo Request (PRFX 4::1)   |  |
|                          | Step8(a)   |  | TR4  |
| Echo Request (PRFX_5::1) | - (1)  |  |  |
|                          | 8(b)   |  |  |
| <                        | Step8(b)   |  |  |
| Echo Request (PRFX_8::1) | -  |  |  |
|                          | 8(C)   |  |  |
| ICMPv6 Route Unreachable | Sten8(c)   |  |  |
|                          | Echo Request (PRFX_5::1)<br>ICMPv6 Route Unreachable<br>Echo Request (PRFX_8::1) | Echo Request (PRFX_5::1)<br>ICMPv6 Route Unreachable<br>Echo Request (PRFX_8::1)<br>B (b)<br>Step8(b)<br>Step8(b)<br>Step8(b)<br>8 (c) | Image: Constraint of the system       8 (a)         Echo Request (PRFX_5::1)       Step8 (a)         ICMPv6 Route Unreachable       8 (b)         Echo Request (PRFX_8::1)       Step8 (b)         Echo Request (PRFX_8::1)       8 (c)         ICMPv6 Route Unreachable       8 (c) |



#### Postamble:

Because the Routing Table of the RUT has been modified, it is needed to clear all routes in the RUT by sending a **Ripng Response** packet from **TR4** in which all Metrics are set to infinity(16).



### 5.3.2 Infinite Metric in Next Hop RTE sent from same router

Purpose: Check that RTEs are deleted when metric are set to infinite using RIPng response with Next HOP RTE Field. This response is sent by the router involved in the routing of these particular addresses

#### **References:**

• [RFC2080]

**Resource Requirement:** 

• None

#### **Test Requirement:**

- PRFX\_10 has to be announced by the RUT on Link1.
- PRFX\_11 has to be announced by the RUT on Link2.

#### Discussion:

RIPng provides the ability to specify the immediate next hop IPv6 address to which packets to a destination specified by a route table entry (RTE) should be forwarded in much the same way as RIP-2. In RIP-2, each route table entry has a next hop field. Including a next hop field for each RTE in RIPng would nearly double the size of the RTE. Therefore, in RIPng, the next hop is specified by a special RTE and applies to all of the address RTEs following the next hop RTE until the end of the message or until another next hop RTE is encountered.

A next hop RTE is identified by a value of 0xFF in the metric field of an RTE. The prefix field specifies the IPv6 address of the next hop. The route tag and prefix length in the next hop RTE must be set to zero on sending and ignored on receiption.

The next hop Route Table Entry (RTE) has the following format:

| 0               | 1                                       | 2                                       | 3            |
|-----------------|---|---|--------------|
| 0 1 2 3         | 4 5 6 7 8 9 0 1 2 3                     | 4 5 6 7 8 9 0 1 2 3 4                   | 5678901      |
| + - + - + - + - | + - + - + - + - + - + - + - + - + - + - | + - + - + - + - + - + - + - + - + - + - | -+-+-+-+-+-+ |
|                 |   |   |              |
| ~               | IPv6 nex                                | t hop address (16)                      |              |
|                 |   |   |              |
| +               |   |   |              |
|                 | must be zero (2)                        | must be zero(1)                         | 0xFF         |
| +-+-+-          | + - + - + - + - + - + - + - + - + - +   | +-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-  | -+-+-+-+-+-+ |

#### Procedure:

1. **TR4** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR4 and the destination address is the RIPng Multicast group FF02::9. RTEs sent by TR4 are:

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_4      | 1      | 0         |
| PRFX_5      | 1      | 0         |
| PRFX_8      | 2      | 0         |

- 2. TR1 sends an Echo Request to:
  - (a) PRFX\_4::1
  - (b) PRFX\_5::1
  - (c) PRFX\_8::1
- 3. TR4 sends a RIPng Response to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR4 and the destination address is the RIPng Multicast group FF02::9. Moreover the Hop limit has to be set to 255. RTEs sent by TR4 in Ripng Response are the following in the following order:

| Next Hop    | TR3 Link-local Address          |           |
|-------------|---------------------------------|-----------|
| lpv6 Prefix | Metric                          | Route Tag |
| PRFX_4      | 2                               | 0         |
| PRFX_5      | 15                              | 0         |
| Next Hop    | TR4 Global Address              |           |
| lpv6 Prefix | Metric                          | Route Tag |
| PRFX_3      | 1                               | 0         |
| Next Hop    | RUT Link-local address<br>Link1 |           |
| lpv6 Prefix | Metric                          | Route Tag |
| PRFX_11     | 1                               | 0         |
| Next Hop    | TR4 Link-local Address          |           |
| IPv6 Prefix | Metric                          | Route Tag |
| PRFX_8      | 16                              | 0         |
| Next Hop    | 0:0:0:0:0:0:0:0                 |           |
| IPv6 Prefix | Metric                          | Route Tag |
| PRFX_6Bone  | 7                               | 0         |

- 4. TR1 sends a RIPng Request to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR1 and the destination address is the global address of the RUT on Link1. Moreover the request is done for PRFX\_4, PRFX\_5 and PRFX\_8.
- 5. TR3 sends a **RIPng Request** to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR3 and the destination address is the global address of the RUT on Link1. Moreover the request is done for PRFX\_4, PRFX\_5 and PRFX\_8.
- 6. TR1 sends an Echo Request to:
  - (a) PRFX\_4::1
  - (b) PRFX\_5::1
  - (c) PRFX\_8::1
- 7. Wait 120 seconds. The Garbage-collection timer will have expired.
- 8. TR1 sends an Echo Request to:
  - (a) PRFX\_4::1
  - (b) PRFX\_5::1
  - (c) PRFX\_8::1

#### **Observable Results:**

- Step 1 & 3: Regular routing updates are generated every 30s. The corresponding response contains the whole routing table. Because routes are created, an update has to be triggered. Nevertheless, triggered update may be suppressed if a regular update is due by the time the triggered update would be sent.
- Step 2: The Echo Request for PRFX\_4::1, PRFX\_5::1 and PRFX\_8::1 have to be forwarded to TR4.
- Step 4: A Response has to be generated by the RUT on link1. The Response source address is the RUT Global address of Link 1, the destination address is TR1 global address. The source port is the RIPng port source, the destination port is 777:

| IPv6 Prefix | Metric | Route Tag |  |
|-------------|--------|-----------|--|
| PRFX_4      | 2      | 0         |  |
| PRFX_5      | 16     | 0         |  |
| PRFX_8      | 16     | 0         |  |



• **Step 5:** A Response has to be generated by the RUT on link2. The Response source address is the RUT Global address of Link 2, the destination address is TR3 global address. The source port is the RIPng port source, the destination port is 777:

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_4      | 2      | 0         |
| PRFX_5      | 16     | 0         |
| PRFX_8      | 16     | 0         |

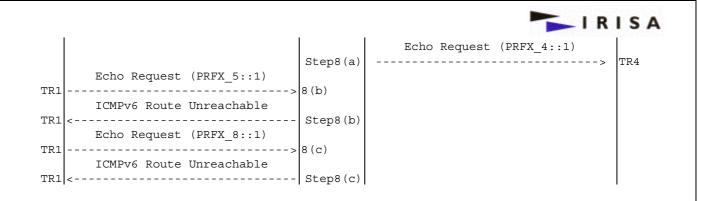
- Step 6: The Echo Request for PRFX\_4::1, PRFX\_5::1 and PRFX\_8::1 have to be forwarded to TR4 since the garbage-collection timer will have not expired yet
- Step 7: The garbage-collection timer will have completely expired but not the timeout for PRFX\_4::1
- **Step 8**: The Echo Request for PRFX\_4::1 has to be forwarded to TR4. The RUT MUST also send two ICMPv6 Route Unreachable packets containing the Echo requests for PRFX\_5::1 and for PRFX\_8::1.

| Test S | equence: |
|--------|----------|
|--------|----------|

| Tester<br>(TRi) | Link1                                  | RUT                | Link2                                  | Tester<br>(TRi) |
|-----------------|--|--------------------|--|-----------------|
|                 |  | 1                  | RIPng Response                         | TR4             |
| TR1             | Echo Request (PRFX_4::1)               | 2(a)               |  |                 |
|                 | Echo Request (PRFX_5::1)               | Step2(a)           | Echo Request (PRFX_4::1)               | TR4             |
| TR1 ·           | >                                      | 2(b)<br>Step2(b)   | Echo Request (PRFX_5::1)               | TR4             |
| TR1 ·           | Echo Request (PRFX_8::1)               | 2(c)               | Echo Request (PRFX_8::1)               |                 |
|                 |  | Step2(c)           | RIPng Response                         | TR4             |
|                 |  | 3                  | <                                      | TR4             |
| TR1             | RIPng Request<br>(PRFX_i with i=4,5,8) | 4                  |  |                 |
|                 | RIPng Response                         |                    |  |                 |
|                 |  | 5                  | RIPng Request<br>(PRFX_i with i=4,5,8) | TR3             |
|                 |  | Step5              | RIPng Response                         | TR3             |
| TR1 ·           | Echo Request (PRFX_4::1)               | 6(a)               | Echo Request (PRFX_4::1)               |                 |
| <b>mp</b> 1     | Echo Request (PRFX_5::1)               | Step6(a)           |  | TR4             |
| TR1 ·           |  | 6 (b)<br>Step6 (b) | Echo Request (PRFX_5::1)               | TR4             |
| TR1 ·           | Echo Request (PRFX_8::1)               | 6(c)               | Echo Request (PRFX 8::1)               |                 |
|                 |  | Step6(c)           | - –                                    | TR4             |

#### 7: Wait 120 seconds. The Garbage-collection timer will have expired.

|     | Echo Request (PRFX_4::1) |      |
|-----|--------------------------|------|
| TR1 | >                        | 8(a) |



#### **Postamble:**

Because the Routing Table of the RUT has been modified, it is needed to clear all routes in the RUT by sending a **Ripng Response** packet from **TR4** in which all Metrics are set to infinity(16).



## 5.3.3 Infinite Metric in Next Hop RTE sent from a tierce router

Purpose: Check that RTEs are deleted when metric are set to infinite using RIPng response with Next HOP RTE Field.

#### **References:**

• [RFC2080]

**Resource Requirement:** 

• None

#### **Test Requirement:**

- PRFX\_10 has to be announced by the RUT on Link1.
- PRFX\_11 has to be announced by the RUT on Link2.

#### Discussion:

RIPng provides the ability to specify the immediate next hop IPv6 address to which packets to a destination specified by a route table entry (RTE) should be forwarded in much the same way as RIP-2. In RIP-2, each route table entry has a next hop field. Including a next hop field for each RTE in RIPng would nearly double the size of the RTE. Therefore, in RIPng, the next hop is specified by a special RTE and applies to all of the address RTEs following the next hop RTE until the end of the message or until another next hop RTE is encountered.

A next hop RTE is identified by a value of 0xFF in the metric field of an RTE. The prefix field specifies the IPv6 address of the next hop. The route tag and prefix length in the next hop RTE must be set to zero on sending and ignored on receiption.

The next hop Route Table Entry (RTE) has the following format:

```
0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2
```

#### Packets:

• RTEs sent by TR3 in Ripng Response are the following in the following order: :

| Next Hop    | TR4 Link-local Address          |           |
|-------------|---------------------------------|-----------|
| lpv6 Prefix | Metric                          | Route Tag |
| PRFX_4      | 2                               | 0         |
| PRFX_5      | 15                              | 0         |
| Next Hop    | TR4 Global Address              |           |
| IPv6 Prefix | Metric                          | Route Tag |
| PRFX_3      | 1                               | 0         |
| Next Hop    | RUT Link-local address<br>Link1 |           |
| IPv6 Prefix | Metric                          | Route Tag |
| PRFX_11     | 1                               | 0         |
| Next Hop    | TR4 Link-local Address          |           |
| IPv6 Prefix | Metric                          | Route Tag |
| PRFX_8      | 16                              | 0         |

| Ne  | xt Hop   | 0:0:0:0:0:0:0:0 |           |
|-----|----------|-----------------|-----------|
| IPv | 6 Prefix | Metric          | Route Tag |
| PRF | X_6Bone  | 7               | 0x3       |

RTEs sent by TR4 in Ripng Response are the following :

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_4      | 1      | 0         |
| PRFX_5      | 1      | 0         |
| PRFX_8      | 2      | 0         |

#### Procedure:

- 1. **TR4** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR4 and the destination address is the RIPng Multicast group FF02::9.
- 2. TR1 sends an Echo Request to:
  - (a) PRFX\_4::1
  - (b) PRFX\_5::1
  - (c) PRFX\_8::1
- 3. **TR3** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR3 and the destination address is the RIPng Multicast group FF02::9. Moreover the Hop limit has to be set to 255.
- 4. TR1 sends a **RIPng Request** to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR1 and the destination address is the global address of the RUT on Link1. Moreover the request is done for PRFX\_4, PRFX\_5 and PRFX\_8.
- 5. TR3 sends a RIPng Request to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR3 and the destination address is the global address of the RUT on Link1. Moreover the request is done for PRFX\_4, PRFX\_5 and PRFX\_8.
- 6. TR1 sends an Echo Request to:
  - (a) PRFX\_4::1
  - (b) PRFX\_5::1
  - (c) PRFX\_8::1
- 7. Wait 120 seconds. The Garbage-collection timer will have expired.
- 8. TR1 sends an Echo Request to:
  - (a) PRFX\_4::1
  - (b) PRFX\_5::1
  - (c) PRFX\_8::1

#### **Observable Results:**

- Step 1 & 3: Regular routing updates are generated every 30s. The corresponding response contains the whole routing table. Because routes are created, an update has to be triggered. Nevertheless, triggered update may be suppressed if a regular update is due by the time the triggered update would be sent.
- Step 2: The Echo Request for PRFX\_4::1, PRFX\_5::1 and PRFX\_8::1 have to be forwarded to TR4.
- Step 4: A Response has to be generated by the RUT on link1. The Response source address is the RUT Global address of Link 1, the destination address is TR1 global address. The source port is the RIPng port source, the destination port is 777:

|        | IPv6 Prefix | Me | tric | Route Tag |
|--------|-------------|----|------|-----------|
| PRFX_4 |             | 3  | 0    |           |
| PRFX_5 |             | 16 | 0    |           |
| PRFX_8 |             | 16 | 0    |           |



• Step 5: A Response has to be generated by the RUT on link2. The Response source address is the RUT Global address of Link 2, the destination address is TR3 global address. The source port is the RIPng port source, the destination port is 777:

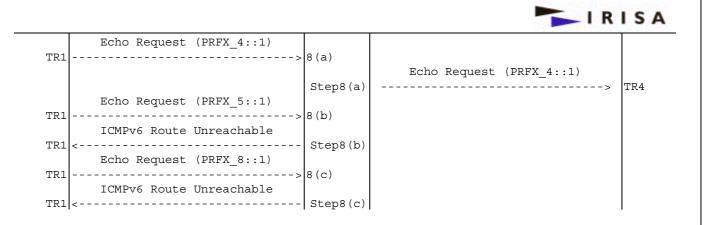
| IF     | Pv6 Prefix | Metric | Route Tag |
|--------|------------|--------|-----------|
| PRFX_4 | 3          |        | 0         |
| PRFX_5 | 16         | 6      | 0         |
| PRFX_8 | 16         | 6      | 0         |

- Step 6: The Echo Request for PRFX\_4::1, PRFX\_5::1 and PRFX\_8::1 have to be forwarded to TR4 since the garbage-collection timer will have not expired yet
- Step 7: The garbage-collection timer will have completely expired but not the timeout for PRFX\_4::1
- Step 8: The Echo Request for PRFX\_4::1 has to be forwarded to TR4. The RUT MUST also send two ICMPv6 Route Unreachable packets containing the Echo requests for PRFX\_5::1 and for PRFX\_8::1.

#### **Test Sequence:**

| Tester<br>(TRi) | Linkl                    | RUT                      | Link2                    | Tester<br>(TRi) |
|-----------------|--------------------------|--------------------------|--------------------------|-----------------|
|                 |                          | 1                        | RIPng Response           | TR4             |
|                 | Echo Request (PRFX_4::1) |                          |                          |                 |
| TR1             | ;                        | >2(a)                    |                          |                 |
|                 |                          | Step2(a)                 | Echo Request (PRFX_4::1) | TR4             |
|                 | Echo Request (PRFX_5::1) | beep2 (a)                |                          | 1101            |
| TR1             |                          | >2(b)                    |                          |                 |
|                 |                          | (h = 2)                  | Echo Request (PRFX_5::1) | mp 4            |
|                 | Echo Request (PRFX_8::1) | Step2(b)                 | >                        | TR4             |
| TR1             | ;                        | >2(c)                    |                          |                 |
|                 |                          |                          | Echo Request (PRFX_8::1) |                 |
|                 |                          | Step2(c)                 | >                        | TR4             |
|                 |                          | 3                        | RIPng Response           | TR3             |
|                 | RIPng Request            | 3                        |                          | 1105            |
| TR1             | (PRFX_i with i=4,5,8)    |                          |                          |                 |
|                 | ;                        | > 4                      |                          |                 |
| TR1 <-          | RIPng Response           | Sten4                    |                          |                 |
| 11(1 <          |                          | всерт                    | RIPng Request            |                 |
|                 |                          |                          | (PRFX_i with i=4,5,8)    | TR3             |
|                 |                          | 5                        |                          |                 |
|                 |                          | Step5                    | RIPng Response           | Ψ₽З             |
|                 | Echo Request (PRFX_4::1) | 50005                    |                          | 11()            |
| TR1             | >                        | >6(a)                    |                          |                 |
|                 |                          |                          | Echo Request (PRFX_4::1) | mp 4            |
|                 | Echo Request (PRFX_5::1) | Step6(a)                 | >                        | TR4             |
| TR1             |                          | >6(b)                    |                          |                 |
|                 |                          |                          | Echo Request (PRFX_5::1) |                 |
|                 |                          | Step6(b)                 | >                        | TR4             |
| TR1             | Echo Request (PRFX_8::1) | $\mathbf{E}(\mathbf{c})$ |                          |                 |
|                 |                          |                          | Echo Request (PRFX 8::1) |                 |
|                 |                          | Step6(c)                 | - –                      | TR4             |

7: Wait 120 seconds. The Garbage-collection timer will have expired.



#### Postamble:

Because the Routing Table of the RUT has been modified, it is needed to clear all routes in the RUT by sending a **Ripng Response** packet from **TR4** in which all Metrics are set to infinity(16).



## 5.3.4 Route Lifetime

#### Purpose: Check that the route lifetime is 180 seconds

#### **References:**

• [RFC2080]

#### **Resource Requirement:**

• None

#### **Test Requirement:**

- PRFX\_10 has to be announced by the RUT on Link1.
- PRFX\_11 has to be announced by the RUT on Link2.

#### Discussion:

There are two timers associated with each route, a "timeout" and a "garbage-collection time." Upon expiration of the timeout, the route is no longer valid; however, it is retained in the routing table for a short time so that neighbors can be notified that the route has been dropped. Upon expiration of the garbage-collection timer, the route is finally removed from the routing table.

The timeout is initialized when a route is established, and any time an update message is received for the route. If 180 seconds elapse from the last time the timeout was initialized, the route is considered to have expired, and the deletion process described below begins for that route.

Deletions can occur for one of two reasons: the timeout expires, or the metric is set to 16 because of an update received from the current router (see section 2.4.2 for a discussion of processing updates from other routers). In either case, the following events happen:

- The garbage-collection timer is set for 120 seconds.

- The metric for the route is set to 16 (infinity). This causes the route to be removed from service.

- The route change flag is to indicate that this entry has been changed

- The output process is signalled to trigger a response.

Until the garbage-collection timer expires, the route is included in all updates sent by this router. When the garbage-collection timer expires, the route is deleted from the routing table.

Should a new route to this network be established while the garbage-collection timer is running, the new route will replace the one that is about to be deleted. In this case the garbage-collection timer must be cleared

#### Packets:

• RTEs sent by TR4 in Ripng Response are the following :

|        | IPv6 Prefix | Metric | Route Tag |
|--------|-------------|--------|-----------|
| PRFX_4 |             | 1      | 0         |
| PRFX_5 |             | 1      | 0         |
| PRFX_8 |             | 2      | 0         |

Procedure:

- 1. **TR4** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR4 and the destination address is the RIPng Multicast group FF02::9. Moreover the Hop limit has to be set to 255.
- 2. TR1 sends an Echo Request through the RUT to:



- (a) PRFX\_4::1
- (b) PRFX\_5::1
- (c) PRFX\_8::1

The Source Address is TR1 Global Address.

- 3. Wait 180 seconds
- 4. TR1 sends a RIPng Request to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR1 and the destination address is the global address of the RUT on Link1. Moreover the request is done for PRFX\_4, PRFX\_5 and PRFX\_8.
- 5. TR3 sends a **RIPng Request** to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR3 and the destination address is the global address of the RUT on Link2. Moreover the request is done for PRFX\_4, PRFX\_5 and PRFX\_8.
- 6. TR1 sends an Echo Request through the RUT to:
  - (a) PRFX\_4::1
  - (b) PRFX\_5::1
  - (c) PRFX\_8::1

The Source Address is TR1 Global Address.

- 7. Wait 120 seconds. The Garbage-collection timer will have expired.
- 8. TR1 sends an Echo Request to:
  - (a) PRFX\_4::1
  - (b) PRFX\_5::1
  - (c) PRFX\_8::1

#### **Observable Results:**

- Step 1: Regular routing updates are generated every 30s. The corresponding response contains the whole routing table. Because routes are created, an update has to be triggered. Nevertheless, triggered update may be suppressed if a regular update is due by the time the triggered update would be sent.
- Step 2: The Echo Request for PRFX\_4::1, PRFX\_5::1 and PRFX\_8::1 have to be forwarded to TR4.
- Step 3: because 180 seconds have been elapsed from the last time the timeout was initialized, the route is considered to have expired
- Step 4: A Response has to be generated by the RUT on link1. The Response source address is the RUT Global address of Link 2, the destination address is TR1 global address. The source port is the RIPng port source, the destination port is 777:

| IPv6 Prefix | Metric           | Route Tag              |
|-------------|------------------|------------------------|
| PRFX_4      | 16               | 0                      |
| PRFX_5      | 16               | 0                      |
| PRFX_8      | 16               | 0                      |
|             | PRFX_4<br>PRFX_5 | PRFX_4 16<br>PRFX_5 16 |

• Step 5: A Response has to be generated by the RUT on link2. The Response source address is the RUT Global address of Link 2, the destination address is TR3 global address. The source port is the RIPng port source, the destination port is 777:

|        | IPv6 Prefix |    | Metric | Route Tag |
|--------|-------------|----|--------|-----------|
| PRFX_4 |             | 16 | 0      |           |
| PRFX_5 |             | 16 | 0      |           |
| PRFX_8 |             | 16 | 0      |           |
|        |             |    |        |           |



- Step 6: The Echo Request for PRFX\_4::1, PRFX\_5::1 and PRFX\_8::1 have to be forwarded to TR4 since the garbage-collection timer will have not expired yet
- Step 7: The garbage-collection timer will have completely expired.
- Step 8: The RUT MUST send three ICMPv6 Route Unreachable packets containing the Echo requests for PRFX\_4::1, PRFX\_5::1 and for PRFX\_8::1.

## Test Sequence:

| Tester<br>(TRi) | Linkl                    | RUT      | Link2                    | Tester<br>(TRi) |
|-----------------|--------------------------|----------|--------------------------|-----------------|
|                 |                          |          | RIPng Response           |                 |
|                 |                          | 1        | <                        | TR4             |
|                 | Echo Request (PRFX_4::1) |          |                          |                 |
| TR1             | >                        | 2(a)     |                          |                 |
|                 |                          |          | Echo Request (PRFX_4::1) |                 |
|                 |                          | Step2(a) | >                        | TR4             |
|                 | Echo Request (PRFX_5::1) |          |                          |                 |
| TR1             | >                        | 2(b)     |                          |                 |
|                 |                          |          | Echo Request (PRFX_5::1) |                 |
|                 |                          | Step2(b) | >                        | TR4             |
|                 | Echo Request (PRFX_8::1) |          |                          |                 |
| TR1             | >                        | 2(C)     |                          |                 |
|                 |                          |          | Echo Request (PRFX_8::1) |                 |
|                 |                          | Step2(c) | >                        | TR4             |

#### 3 : WAIT 180 Seconds

|     | RIPng Request            |          |                          |     |
|-----|--------------------------|----------|--------------------------|-----|
| TR1 | (PRFX_i with i=4,5,8)    | 4        |                          |     |
|     | RIPng Response           | -        |                          |     |
| TR1 | <                        | Step4    |                          |     |
|     |                          |          | RIPng Request            |     |
|     |                          |          | (PRFX_i with i=4,5,8)    |     |
|     |                          | 5        | <                        | TR3 |
|     |                          |          | RIPng Response           |     |
|     |                          | Step5    |                          | TR3 |
|     | Echo Request (PRFX_4::1) |          |                          |     |
| TR1 | ;                        | 6(a)     |                          |     |
|     |                          |          | Echo Request (PRFX_4::1) |     |
|     |                          | Step6(a) | >                        | TR4 |
|     | Echo Request (PRFX_5::1) |          |                          |     |
| TR1 | >                        | 6(b)     |                          |     |
|     |                          |          | Echo Request (PRFX_5::1) |     |
|     |                          | Step6(b) | >                        | TR4 |
|     | Echo Request (PRFX_8::1) |          |                          |     |
| TR1 | ;                        | >6(C)    |                          |     |
|     |                          |          | Echo Request (PRFX_8::1) |     |
|     |                          | Step6(c) | >                        | TR4 |

### 7: Wait 120 seconds. The Garbage-collection timer will have expired.

|     | Echo Request (PRFX_4::1)                |          |
|-----|---|----------|
| TR1 | ICMPv6 Route Unreachable                | 7(a)     |
| TR1 | <pre>cmpv6 Route onreachable &lt;</pre> | Step7(a) |
|     | Echo Request (PRFX_5::1)                |          |
| TR1 | >                                       | 7(b)     |
| TR1 | ICMPv6 Route Unreachable                | Step7(b) |
| IKI | Echo Request (PRFX 8::1)                | aceb/(b) |
| TR1 | >                                       | 7(c)     |
|     | ICMPv6 Route Unreachable                |          |
| TR1 | <                                       | Step7(c) |



#### Postamble:

Because the Routing Table of the RUT is clear nothing should be done in this postamble. Nevertheless it could be required to clear all remaining routes in the RUT by sending a **RIPng Response** packet from **TR4** in which all Metrics are set to infinity(16).

## 🔽 I R I S A

## 5.3.5 Route Lifetime Re-initialisation

Purpose: Check that route are correctly reinitialized during the garbage-collection time. le. The timeout is set again for 120 seconds.

#### Test Requirement:

- PRFX\_10 has to be announced by the RUT on Link1.
- PRFX\_11 has to be announced by the RUT on Link2.

#### **Discussion:**

There are two timers associated with each route, a "timeout" and a "garbage-collection time." Upon expiration of the timeout, the route is no longer valid; however, it is retained in the routing table for a short time so that neighbors can be notified that the route has been dropped. Upon expiration of the garbage-collection timer, the route is finally removed from the routing table.

The timeout is initialized when a route is established, and any time an update message is received for the route. If 180 seconds elapse from the last time the timeout was initialized, the route is considered to have expired, and the deletion process described below begins for that route.

Deletions can occur for one of two reasons: the timeout expires, or the metric is set to 16 because of an update received from the current router (see section 2.4.2 for a discussion of processing updates from other routers). In either case, the following events happen:

- The garbage-collection timer is set for 120 seconds.

- The metric for the route is set to 16 (infinity). This causes the route to be removed from service.

- The route change flag is to indicate that this entry has been changed

- The output process is signalled to trigger a response.

Until the garbage-collection timer expires, the route is included in all updates sent by this router. When the garbage-collection timer expires, the route is deleted from the routing table.

Should a new route to this network be established while the garbage-collection timer is running, the new route will replace the one that is about to be deleted. In this case the garbage-collection timer must be cleared

#### **Procedure:**

1. **TR4** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR4 and the destination address is the RIPng Multicast group FF02::9. Moreover the Hop limit has to be set to 255. RTEs sent by TR4 in Ripng Response are the following :

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_4      | 1      | 0x41      |
| PRFX_5      | 1      | 0x41      |

- 2. TR1 sends an Echo Request through the RUT to:
  - (a) PRFX\_4::1
  - (b) PRFX\_5::1

The Source Address is TR1 Global Address.

3. Wait 180 seconds: The timeout should have expired



4. **TR4** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR4 and the destination address is the RIPng Multicast group FF02::9. Moreover the Hop limit has to be set to 255. RTEs sent by TR4 in Ripng Response are the following :

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_5      | 2      | 0x42      |
| PRFX_8      | 2      | 0x42      |

- 5. TR1 sends a **RIPng Request** to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR1 and the destination address is the global address of the RUT on Link1. Moreover the request is done for PRFX\_4, PRFX\_5 and PRFX\_8.
- 6. TR3 sends a **RIPng Request** to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR3 and the destination address is the global address of the RUT on Link2. Moreover the request is done for PRFX\_4, PRFX\_5 and PRFX\_8.
- 7. TR1 sends an Echo Request through the RUT to:
  - (a) PRFX\_4::1
  - (b) PRFX\_5::1
  - (c) PRFX\_8::1

The Source Address is TR1 Global Address.

- 8. Wait 120 seconds. The Garbage-collection timer will have expired for PRFX\_4 but not the Timeout for PRFX\_5 and PRFX\_8
- 9. TR1 sends a RIPng Request to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR1 and the destination address is the global address of the RUT on Link1. Moreover the request is done for PRFX\_4, PRFX\_5 and PRFX\_8.
- 10. TR3 sends a RIPng Request to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR3 and the destination address is the global address of the RUT on Link2. Moreover the request is done for PRFX\_4, PRFX\_5 and PRFX\_8.
- 11. TR1 sends an Echo Request to:
  - (a) PRFX\_4::1
  - (b) PRFX\_5::1
  - (c) PRFX\_8::1

#### 12. Wait 60 seconds. The Timeout will have expired for PRFX\_5 and PRFX\_8

- **13. TR1** sends a **RIPng Request** to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR1 and the destination address is the global address of the RUT on Link1. Moreover the request is done for PRFX\_4, PRFX\_5 and PRFX\_8.
- 14. TR3 sends a **RIPng Request** to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR3 and the destination address is the global address of the RUT on Link2. Moreover the request is done for PRFX\_4, PRFX\_5 and PRFX\_8.
- 15. TR1 sends an Echo Request to:
  - (a) PRFX\_4::1
  - (b) PRFX\_5::1
  - (c) PRFX\_8::1

#### 16. Wait 120 seconds. The Garbage-collection timer will have expired for PRFX\_5 and PRFX\_8

- 17. TR1 sends an Echo Request to:
  - (a) PRFX\_5::1
  - (b) PRFX\_8::1



#### **Observable Results:**

- Step 1 & 4: Regular routing updates are generated every 30s. The corresponding response contains the whole routing table. Because routes are created, an update has to be triggered. Nevertheless, triggered update may be suppressed if a regular update is due by the time the triggered update would be sent.
- **Step 2**: The Echo Request for PRFX\_4::1 and PRFX\_5::1 have to be forwarded to TR4.
- Step 3: because 180 seconds have been elapsed from the last time the timeout was initialized, the route is considered to have expired
- Step 5: A Response has to be generated by the RUT on link1. The Response source address is the RUT Global address of Link 2, the destination address is TR1 global address. The source port is the RIPng port source, the destination port is 777:

|    | IPv6 Prefix | Metric | Route Tag |
|----|-------------|--------|-----------|
| PF | RFX_4       | 16     | 0         |
| PF | RFX_5       | 3      | 0x42      |
| PF | RFX_8       | 3      | 0x42      |

• Step 6: A Response has to be generated by the RUT on link2. The Response source address is the RUT Global address of Link 2, the destination address is TR3 global address. The source port is the RIPng port source, the destination port is 777:

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_4      | 16     | 0         |
| PRFX_5      | 3      | 0x42      |
| PRFX_8      | 3      | 0x42      |

- Step 7: The Echo Request for PRFX\_4::1, PRFX\_5::1 and PRFX\_8::1 have to be forwarded to TR4 since the garbage-collection timer will have not expired yet
- Step 8: The garbage-collection timer will have completely expired for PRFX\_4 but not the Timeout for PRFX\_5 and PRFX\_8
- **Step 9:** A Response has to be generated by the RUT on link1. The Response source address is the RUT Global address of Link 2, the destination address is TR1 global address. The source port is the RIPng port source, the destination port is 777:

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_4      | 16     | 0         |
| PRFX_5      | 3      | 0x42      |
| PRFX_8      | 3      | 0x42      |

• Step 10: A Response has to be generated by the RUT on link2. The Response source address is the RUT Global address of Link 2, the destination address is TR3 global address. The source port is the RIPng port source, the destination port is 777:

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_4      | 16     | 0         |
| PRFX_5      | 3      | 0x42      |
| PRFX_8      | 3      | 0x42      |

- Step 11: The Echo Request for PRFX\_5::1 and PRFX\_8::1 have to be forwarded to TR4 since the garbagecollection timer will have not expired yet. Moreover, the RUT MUST send an ICMPv6 Route Unreachable packets containing the Echo request for PRFX\_4::1.
- Step 12: the Timeout will have completely expired for PRFX\_5 and PRFX\_8 and the garbage-collection timer should be running.
- Step 13: A Response has to be generated by the RUT on link1. The Response source address is the RUT Global address of Link 2, the destination address is TR1 global address. The source port is the RIPng port source, the destination port is 777:

| R | SA |
|---|----|
|   |    |

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_4      | 16     | 0         |
| PRFX_5      | 16     | 0         |
| PRFX_8      | 16     | 0         |

• Step 14: A Response has to be generated by the RUT on link2. The Response source address is the RUT Global address of Link 2, the destination address is TR3 global address. The source port is the RIPng port source, the destination port is 777:

|        | IPv6 Prefix |    | Metric | Route Tag |
|--------|-------------|----|--------|-----------|
| PRFX_4 |             | 16 |        | 0         |
| PRFX_5 |             | 16 |        | 0         |
| PRFX_8 |             | 16 |        | 0         |

- **Step 15:** The Echo Request for PRFX\_5::1 and PRFX\_8::1 have to be forwarded to TR4 since the garbagecollection timer will have not expired yet. Moreover, the RUT MUST send an ICMPv6 Route Unreachable packets containing the Echo request for PRFX\_4::1.
- Step 16: the garbage-collection timer should have completely expired for PRFX\_5 and PRFX\_8
- Step 17::The RUT MUST send two ICMPv6 Route Unreachable packets containing the Echo requests for PRFX\_5::1 and for PRFX\_8::1.

#### **Test Sequence:**

| Tester<br>(TRi) | Linkl                    | RUT      | Link2                    | Tester<br>(TRi) |
|-----------------|--------------------------|----------|--------------------------|-----------------|
|                 |                          |          | RIPng Response           |                 |
|                 |                          | 1        | <                        | TR4             |
|                 | Echo Request (PRFX 4::1) |          |                          |                 |
| TR1             |                          | >2(a)    |                          |                 |
|                 |                          |          | Echo Request (PRFX_4::1) |                 |
|                 |                          | Step2(a) |                          | TR4             |
|                 | Echo Request (PRFX 5::1) | _        |                          |                 |
| TR1             |                          | >2(b)    |                          |                 |
|                 |                          |          | Echo Request (PRFX 5::1) |                 |
|                 |                          | Step2(b) |                          | TR4             |

#### 3 : WAIT 180 Seconds. The Timeout should have expired

|       |                          | 4   | RIPng Response           | TR4   |
|-------|--------------------------|---|--------------------------|-------|
|       | RIPng Request            | 4   | <                        | 184   |
|       |                          |   |                          |       |
| TR1 _ | (PRFX_i with i=4,5,8)    | F   |                          |       |
| IRI - | >                        | 5   |                          |       |
|       | RIPng Response           |   |                          |       |
| TR1 < |                          | Step5   |                          |       |
|       |                          |   | RIPng Request            |       |
|       |                          |   | (PRFX_i with i=4,5,8)    |       |
|       |                          | 6   |                          | TR3   |
|       |                          |   | RIPng Response           |       |
|       |                          | Step6   | ;                        | > TR3 |
|       | Echo Request (PRFX_4::1) |   |                          |       |
| TR1 - | >                        | 7(2)  |                          |       |
| INI   |                          | / (a)   | Echo Docupat (DDEY (1)   |       |
|       |                          | $O_{+} \circ \sigma \overline{\sigma} \langle \sigma \rangle$ | Echo Request (PRFX_4::1) |       |
|       |                          | Step7(a)  | >                        | TR4   |
|       | Echo Request (PRFX_5::1) | (F. )   |                          |       |
| TR1 - | >                        | 7(b)  |                          |       |
|       |                          |   | Echo Request (PRFX_5::1) |       |
|       |                          | Step7(b)  | >                        | TR4   |
|       | Echo Request (PRFX_8::1) |   |                          |       |
| TR1 - | >                        | 7(c)  |                          |       |
|       |                          |   | Echo Request (PRFX 8::1) |       |

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Step7(c) -----> TR4

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# 8: Wait 120 seconds. The Garbage-collection timer will have expired for PRFX\_4 but not the timeout for PRFX\_5, PRFX\_8.

|     | RIPng Request                         |             |                          |       |
|-----|---------------------------------------|-------------|--------------------------|-------|
|     | (PRFX_i with i=4,5,8)                 |             |                          |       |
| TR1 |                                       | > 9         |                          |       |
|     | RIPng Response                        |             |                          |       |
| TR1 | <                                     | - Step9     |                          |       |
|     |                                       |             | RIPng Request            |       |
|     |                                       |             | (PRFX_i with i=4,5,8)    |       |
|     |                                       | 10          | <                        | - TR3 |
|     |                                       |             | RIPng Response           |       |
|     |                                       | Step10      |                          | > TR3 |
|     | Echo Request (PRFX_4::1)              |             |                          |       |
| TR1 |                                       | >11(a)      |                          |       |
|     | ICMPv6 Route Unreachable              |             |                          |       |
| TR1 | <                                     | - Step11(a) |                          |       |
|     | Echo Request (PRFX_5::1)              | -           |                          |       |
| TR1 | · · · · · · · · · · · · · · · · · · · | > 11 (b)    |                          |       |
|     |                                       | . ,         | Echo Request (PRFX_5::1) |       |
|     |                                       | Step11(b)   | (                        | > TR4 |
|     | Echo Request (PRFX_8::1)              |             |                          |       |
| TR1 |                                       | >11(C)      |                          |       |
| TUT |                                       |             | Echo Request (PRFX_8::1) |       |
|     |                                       | Step11(c)   |                          |       |

12 : Wait 60 seconds. The Timeout will have expired for PRFX\_5 and PRFX\_8

| TR1   | RIPng Request<br>(PRFX_i with i=4,5,8) | 13        |                                     |       |
|-------|--|-----------|-------------------------------------|-------|
| 11(1) | RIPng Response                         | . 15      |                                     |       |
| TR1   | <                                      | Step13    |                                     |       |
|       |  |           | RIPng Request (PRFX_i with i=4,5,8) |       |
|       |  | 14        | <                                   | TR3   |
|       |  |           | RIPng Response                      |       |
|       |  | Step14    | >                                   | TR3   |
|       | Echo Request (PRFX_4::1)               |           |                                     |       |
| TR1 · | ICMPv6 Route Unreachable               | 15(a)     |                                     |       |
| TR1   | <                                      | Step15(a) |                                     |       |
|       | Echo Request (PRFX_5::1)               |           |                                     |       |
| TR1   | >                                      | 15(b)     |                                     |       |
|       |  |           | Echo Request (PRFX_5::1)            |       |
|       | Debe Derwest (DDEV 0 1)                | Step15(b) | >                                   | 'I'R4 |
| TR1   | Echo Request (PRFX_8::1)               | 15(c)     |                                     |       |
|       |  |           | Echo Request (PRFX_8::1)            |       |
|       |  | Step15(c) | >                                   | TR4   |

#### 16: Wait 120 seconds. The Garbage-collection timer will have expired for PRFX\_5, PRFX\_8.



# Postamble:

Because the Routing Table of the RUT is clear nothing should be done in this postamble. Nevertheless it could be required to clear all remaining routes in the RUT by sending a **RIPng Response** packet from **TR4** in which all Metrics are set to infinity(16).



# 5.3.6 Update of route during the Garbage-collection Time.

## Purpose: Check that route are correctly updated during the garbage-collection time.

# **Test Requirement:**

- PRFX\_10 has to be announced by the RUT on Link1.
- PRFX\_11 has to be announced by the RUT on Link2.

#### Discussion:

There are two timers associated with each route, a "timeout" and a "garbage-collection time." Upon expiration of the timeout, the route is no longer valid; however, it is retained in the routing table for a short time so that neighbors can be notified that the route has been dropped. Upon expiration of the garbage-collection timer, the route is finally removed from the routing table.

The timeout is initialized when a route is established, and any time an update message is received for the route. If 180 seconds elapse from the last time the timeout was initialized, the route is considered to have expired, and the deletion process described below begins for that route.

Deletions can occur for one of two reasons: the timeout expires, or the metric is set to 16 because of an update received from the current router (see section 2.4.2 for a discussion of processing updates from other routers). In either case, the following events happen:

- The garbage-collection timer is set for 120 seconds.

- The metric for the route is set to 16 (infinity). This causes the route to be removed from service.

- The route change flag is to indicate that this entry has been changed

- The output process is signalled to trigger a response.

Until the garbage-collection timer expires, the route is included in all updates sent by this router. When the garbage-collection timer expires, the route is deleted from the routing table.

Should a new route to this network be established while the garbage-collection timer is running, the new route will replace the one that is about to be deleted. In this case the garbage-collection timer must be cleared

#### Procedure:

1. **TR2** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR2 and the destination address is the RIPng Multicast group FF02::9. Moreover the Hop limit has to be set to 255. RTEs sent by TR2 in Ripng Response are the following :

|        | IPv6 Prefix | Metric | Route Tag |
|--------|-------------|--------|-----------|
| PRFX_4 | 1           |        | 0x2       |
| PRFX_5 | 2           | 2      | 0x2       |
| PRFX_8 | 1           |        | 0x2       |

- 2. TR1 sends an Echo Request through the RUT to:
  - (a) PRFX\_4::1
  - (b) PRFX\_5::1
  - (c) PRFX\_8::1

The Source Address is TR1 Global Address.

3. Wait 180 seconds: The timeout should have expired



4. **TR4** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR4 and the destination address is the RIPng Multicast group FF02::9. Moreover the Hop limit has to be set to 255. RTEs sent by TR4 in Ripng Response are the following :

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_4      | 1      | 0x4       |
| PRFX_5      | 1      | 0x4       |
| PRFX_8      | 2      | 0x4       |

- 5. TR1 sends a **RIPng Request** to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR1 and the destination address is the global address of the RUT on Link1. Moreover the request is done for PRFX\_4, PRFX\_5 and PRFX\_8.
- 6. TR3 sends a RIPng Request to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR3 and the destination address is the global address of the RUT on Link2. Moreover the request is done for PRFX\_4, PRFX\_5 and PRFX\_8.
- 7. TR1 sends an Echo Request through the RUT to:
  - (a) PRFX\_4::1
  - (b) PRFX\_5::1
  - (c) PRFX\_8::1

The Source Address is TR1 Global Address.

- 8. Wait 120 seconds. The Garbage-collection timer if running will have expired but not the Timeout for PRFX\_4, PRFX\_5 and PRFX\_8.
- **9. TR1** sends a **RIPng Request** to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR1 and the destination address is the global address of the RUT on Link1. Moreover the request is done for PRFX\_4, PRFX\_5 and PRFX\_8.
- 10. TR3 sends a RIPng Request to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR3 and the destination address is the global address of the RUT on Link2. Moreover the request is done for PRFX\_4, PRFX\_5 and PRFX\_8.
- 11. TR1 sends an Echo Request to:
  - (a) PRFX\_4::1
  - (b) PRFX\_5::1
  - (c) PRFX\_8::1
- 12. Wait 60 seconds. The Timeout will have expired for PRFX\_4, PRFX\_5 and PRFX\_8.
- **13. TR1** sends a **RIPng Request** to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR1 and the destination address is the global address of the RUT on Link1. Moreover the request is done for PRFX\_4, PRFX\_5 and PRFX\_8.
- 14. TR3 sends a RIPng Request to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR3 and the destination address is the global address of the RUT on Link2. Moreover the request is done for PRFX\_4, PRFX\_5 and PRFX\_8.
- 15. TR1 sends an Echo Request to:
  - (a) PRFX\_4::1
  - (b) PRFX\_5::1
  - (c) PRFX\_8::1

# 16. Wait 120 seconds. The Garbage-collection timer will have expired for PRFX\_4, PRFX\_5 and PRFX\_8

- 17. TR1 sends an Echo Request to:
  - (a) PRFX\_4::1
  - (b) PRFX\_5::1



(c) PRFX\_8::1

#### **Observable Results:**

- Step 1 & 4: Regular routing updates are generated every 30s. The corresponding response contains the whole routing table. Because routes are created, an update has to be triggered. Nevertheless, triggered update may be suppressed if a regular update is due by the time the triggered update would be sent.
- Step 2: The Echo Request for PRFX\_4::1, PRFX\_5::1 and PRFX\_8::1 have to be forwarded to TR2.
- Step 3: because 180 seconds have been elapsed from the last time the timeout was initialized, the route is considered to have expired
- Step 5: A Response has to be generated by the RUT on link1. The Response source address is the RUT Global address of Link 2, the destination address is TR1 global address. The source port is the RIPng port source, the destination port is 777:

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_4      | 2      | 0x4       |
| PRFX_5      | 2      | 0x4       |
| PRFX_8      | 3      | 0x4       |

• Step 6: A Response has to be generated by the RUT on link2. The Response source address is the RUT Global address of Link 2, the destination address is TR3 global address. The source port is the RIPng port source, the destination port is 777:

| IP     | v6 Prefix | N | letric | Route Tag |
|--------|-----------|---|--------|-----------|
| PRFX_4 |           | 2 | 0      | x4        |
| PRFX_5 |           | 2 | 0      | x4        |
| PRFX_8 |           | 3 | 0      | x4        |
|        |           |   |        |           |

- Step 7: The Echo Request for PRFX\_4::1, PRFX\_5::1 and PRFX\_8::1 have to be forwarded to TR4.
- Step 8: The garbage-collection timer will have completely expired if running.
- Step 9: A Response has to be generated by the RUT on link1. The Response source address is the RUT Global address of Link 2, the destination address is TR1 global address. The source port is the RIPng port source, the destination port is 777:

|        | IPv6 Prefix |   | Metric | Route Tag |
|--------|-------------|---|--------|-----------|
| PRFX_4 |             | 2 |        | 0x4       |
| PRFX_5 |             | 2 |        | 0x4       |
| PRFX_8 |             | 3 |        | 0x4       |

• Step 10: A Response has to be generated by the RUT on link2. The Response source address is the RUT Global address of Link 2, the destination address is TR3 global address. The source port is the RIPng port source, the destination port is 777:

|        | IPv6 Prefix |   | Metric | Route Tag |
|--------|-------------|---|--------|-----------|
| PRFX_4 |             | 2 |        | 0x4       |
| PRFX_5 |             | 2 |        | 0x4       |
| PRFX_8 |             | 3 |        | 0x4       |

- Step 11: The Echo Request for PRFX\_4::1, PRFX\_5::1 and PRFX\_8::1 have to be forwarded to TR4.
- Step 12: because 180 seconds have been elapsed from the last time the timeout was initialized, the routes are considered to have expired
- Step 13: A Response has to be generated by the RUT on link1. The Response source address is the RUT Global address of Link 2, the destination address is TR1 global address. The source port is the RIPng port source, the destination port is 777:

|      | L. | R | S | ^ |
|------|----|---|---|---|
| 1000 | •  |   | 9 | ~ |

|        | IPv6 Prefix |    | Metric | Route Tag |
|--------|-------------|----|--------|-----------|
| PRFX_4 |             | 16 |        | 0         |
| PRFX_5 |             | 16 |        | 0         |
| PRFX_8 |             | 16 |        | 0         |

• Step 14: A Response has to be generated by the RUT on link2. The Response source address is the RUT Global address of Link 2, the destination address is TR3 global address. The source port is the RIPng port source, the destination port is 777:

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_4      | 16     | 0         |
| PRFX_5      | 16     | 0         |
| PRFX_8      | 16     | 0         |

- Step 15: The Echo Request for PRFX\_4::1, PRFX\_5::1 and PRFX\_8::1 have to be forwarded to TR4.
- Step 16: The garbage-collection timer will have completely expired PRFX\_4::1, PRFX\_5::1 and PRFX\_8::1.
- Step 17::The RUT MUST send three ICMPv6 Route Unreachable packets containing the Echo requests for PRFX\_4::1, PRFX\_5::1 and for PRFX\_8::1.

#### **Test Sequence:**

| Tester<br>(TRi) | Link1                    | RUT      | Link2                    | Tester<br>(TRi) |
|-----------------|--------------------------|----------|--------------------------|-----------------|
|                 |                          |          | RIPng Response           |                 |
|                 |                          | 1        | <                        | TR2             |
|                 | Echo Request (PRFX_4::1) |          |                          |                 |
| TR1             | ;                        | 2(a)     |                          |                 |
|                 |                          |          | Echo Request (PRFX_4::1) |                 |
|                 |                          | Step2(a) | >                        | TR4             |
|                 | Echo Request (PRFX_5::1) |          |                          |                 |
| TR1             | >                        | 2(b)     |                          |                 |
|                 |                          |          | Echo Request (PRFX_5::1) |                 |
|                 |                          | Step2(b) | >                        | TR4             |
|                 | Echo Request (PRFX_8::1) |          |                          |                 |
| TR1             | >                        | 2(C)     |                          |                 |
|                 |                          |          | Echo Request (PRFX_8::1) |                 |
|                 |                          | Step2(c) | >                        | TR4             |

# 3 : WAIT 180 Second. The Timeout should have expired

|     |                          |          | RIPng Response           |       |
|-----|--------------------------|----------|--------------------------|-------|
|     |                          | 4        | <                        | TR4   |
|     | RIPng Request            |          |                          |       |
|     | (PRFX_i with i=4,5,8)    |          |                          |       |
| TR1 | ;                        | 5        |                          |       |
|     | RIPng Response           |          |                          |       |
| TR1 |                          | - Step5  |                          |       |
|     |                          |          | RIPng Request            |       |
|     |                          |          | (PRFX_i with i=4,5,8)    |       |
|     |                          | 6        |                          | TR3   |
|     |                          |          | RIPng Response           |       |
|     |                          | Step6    |                          | > TR3 |
|     | Echo Request (PRFX_4::1) | ÷        |                          |       |
| TR1 | ;                        | >7(a)    |                          |       |
|     |                          |          | Echo Request (PRFX_4::1) |       |
|     |                          | Step7(a) | >                        | TR4   |
|     | Echo Request (PRFX_5::1) | -        |                          |       |
| TR1 |                          | >7(b)    |                          |       |
|     |                          |          | Echo Request (PRFX_5::1) |       |
|     |                          | Step7(b) | —                        | TR4   |
|     | Echo Request (PRFX 8::1) |          |                          |       |
|     | - <u> </u>               |          |                          | 11    |

|     |   |          |                          | ISA   |
|-----|---|----------|--------------------------|-------|
| TR1 | > | 7(c)     |                          |       |
|     |   |          | Echo Request (PRFX_8::1) |       |
|     |   | Step7(c) | :                        | > TR4 |

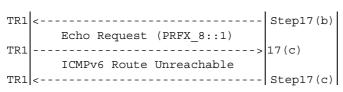
# 8: Wait 120 seconds. The Garbage-collection timer will have completely expired if running but not the timeout for for PRFX\_4, PRFX\_5, PRFX\_8.

|       | RIPng Request            |           |                          |     |
|-------|--------------------------|-----------|--------------------------|-----|
| TR1   | (PRFX_i with i=4,5,8)    | 9         |                          |     |
|       | RIPng Response           |           |                          |     |
| TR1 · | <                        | Step9     |                          |     |
|       |                          |           | RIPng Request            |     |
|       |                          |           | (PRFX_i with i=4,5,8)    |     |
|       |                          | 10        |                          | TR3 |
|       |                          |           | RIPng Response           |     |
|       |                          | Step10    | >                        | TR3 |
|       | Echo Request (PRFX_4::1) | _         |                          |     |
| TR1   |                          | 11(a)     |                          |     |
|       |                          |           | Echo Request (PRFX_5::1) |     |
|       |                          | Step11(a) |                          | TR4 |
|       | Echo Request (PRFX_5::1) |           |                          |     |
| TR1   | —                        | 11(b)     |                          |     |
|       |                          | . ,       | Echo Request (PRFX_5::1) |     |
|       |                          | Step11(b) | >                        | TR4 |
|       | Echo Request (PRFX_8::1) |           |                          |     |
| TR1   | —                        | 11(c)     |                          |     |
|       |                          |           | Echo Request (PRFX_8::1) |     |
|       |                          | Step11(c) | _                        | TR4 |

12 : Wait 60 seconds. The Timeout will have expired for PRFX\_4, PRFX\_5 and PRFX\_8

| TR1 | RIPng Request<br>(PRFX_i with i=4,5,8)  | 13        |                          |     |
|-----|---|-----------|--------------------------|-----|
|     | RIPng Response                          |           |                          |     |
| TR1 | <                                       | Step13    |                          |     |
|     |   |           | RIPng Request            |     |
|     |   |           | (PRFX_i with i=4,5,8)    |     |
|     |   | 14        | <                        | TR3 |
|     |   |           | RIPng Response           |     |
|     |   | Step14    | >                        | TR3 |
|     | Echo Request (PRFX_4::1)                |           |                          |     |
| TR1 | >                                       | 15(a)     |                          |     |
|     |   |           | Echo Request (PRFX_4::1) |     |
|     |   | Step15(a) |                          |     |
|     | Echo Request (PRFX_5::1)                | -         |                          |     |
| TR1 | — | 15(b)     |                          |     |
|     |   |           | Echo Request (PRFX_5::1) |     |
|     |   | Step15(b) |                          | TR4 |
|     | Echo Request (PRFX_8::1)                | 1         |                          |     |
| TR1 |   | 15(c)     |                          |     |
|     |   |           | Echo Request (PRFX_8::1) |     |
|     |   | Step15(c) | —                        | TR4 |

# *16:* Wait 120 seconds. The Garbage-collection timer will have expired for PRFX\_4, PRFX\_5, PRFX\_8.



#### **Postamble:**

Because the Routing Table of the RUT is clear nothing should be done in this postamble. Nevertheless it could be required to clear all remaining routes in the RUT by sending a **RIPng Response** packet from **TR4** in which all Metrics are set to infinity(16).

# 5.3.7 Incorrect Deletion Packet

Purpose: Check that incorrect Response packet with a metric set to 16 do not delete the Routing Table on the NUT

# **References:**

• [RFC2080]

**Resource Requirement:** 

• None

# **Test Requirement:**

- PRFX\_10 has to be announced by the RUT on Link1.
- PRFX\_11 has to be announced by the RUT on Link2.
- Add a second Link-local address on NUT's Link1

#### Discussion:

The goal of this test is to check that incorrect Response packet with a Metric set to 16 do not update the Routing Table on the NUT. Incorrect metrics and other format errors usually indicate misbehaving neighbors and should probably be brought to the administrator's attention. For example, if the metric is greater than infinity, ignore the entry but log the event. The basic validation tests are:

- is the destination prefix valid (e.g., not a multicast prefix and not a link-local address) A link-local address should never be present in an RTE.
- is the prefix length valid (i.e., between 0 and 128, inclusive)
- is the metric valid (i.e., between 1 and 16, inclusive)

If any check fails, ignore that entry and proceed to the next. Again, logging the error is probably a good idea.

#### Packets:

• RTEs sent by TR2 in Ripng Response (except the first one) are the following :

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_4      | 16     | 0x22      |
| PRFX_5      | 16     | 0x22      |
| PRFX_8      | 16     | 0x22      |

#### Procedure:

1. TR2 sends a RIPng Response to give its RIPng routing table to the RUT.

The UDP ports source and destination are the RIPng port (ie. 521).

The source address is the Link-local address of TR2 and the destination address is the RIPng Multicast group FF02::9.

The Hop limit has to be set to 255.

The RIPng Response is the following:

|        | IPv6 Prefix |   | Metric | Route Tag |
|--------|-------------|---|--------|-----------|
| PRFX_4 |             | 1 |        | 0x21      |
| PRFX_5 |             | 2 |        | 0x21      |
| PRFX_8 |             | 1 |        | 0x21      |

2. Send each of the following invalid Response Packet from TR2:



Part A: Incorrect Hop Limit

**TR2** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR2 and the destination address is the RIPng Multicast group FF02::9. Moreover the Hop limit has to be set to **254**.

• Part B: Incorrect UDP Source Port

**TR2** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP port source is 777 and the destination port is RIPng port (ie. 521). The source address is the Link-local address of TR2 and the destination address is the RIPng Multicast group FF02::9. Moreover the Hop limit has to be set to 255.

Part C: Incorrect Source Address

**TR2** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The destination address is the RIPng Multicast group FF02::9. Moreover the Hop limit has to be set to 255. The source address is :

- (1) the Global Address of TR2
- (2) the Multicast Solicited Address of TR2
- (3) FF02::1 (Multicast Address All hosts on the link)
- (4) The Global Address of the RUT on link1
- (5) The Link-local Address of the RUT on link1
- (6) The Global Address of the RUT on link2
- 3. **TR1** sends a **RIPng Request** to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR1 and the destination address is the global address of the RUT on Link1. Moreover the request is done for PRFX\_4, PRFX\_5 and PRFX\_8.
- 4. **TR3** sends a **RIPng Request** to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR1 and the destination address is the global address of the RUT on Link1. Moreover the request is done for PRFX\_4, PRFX\_5 and PRFX\_8.
- 5. **TR2** sends a **RIPng Response** to the RUT to clear the route table entries for PRFX\_4, PRFX\_5 and PRFX\_8. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the same as in Step 1 and the destination address is the RIPng Multicast group FF02::9. The Hop limit is set to **255** and the metric is set to **16** for each routing entry.

# **Observable Results:**

- **Step 1:** Regular routing updates are generated every 30s. The corresponding response contains the whole routing table. Because routes are created, an update has to be triggered. Nevertheless, triggered update may be suppressed if a regular update is due by the time the triggered update would be sent.
- Step 2: Regular routing updates are generated every 30s. The corresponding response contains the whole routing table. When routes are created, an update has also to be triggered. Nevertheless, triggered update may be suppressed if a regular update is due by the time the triggered update would be sent. Because all Response Packet are invalid the RUT has to silently discard them. As a consequence no Triggered Update Should Be sent on Link1 and Link2.
- Step 3: A Response has to be generated by the RUT on link1. The Response source address is the RUT Global address of Link 1, the destination address is TR1 global address. The source port is the RIPng port source, the destination port is 777:

|        | IPv6 Prefix |   | Metric | Route Tag |
|--------|-------------|---|--------|-----------|
| PRFX_4 |             | 2 |        | 0x21      |
| PRFX_5 |             | 3 |        | 0x21      |
| PRFX_8 |             | 2 |        | 0x21      |

• Step 4: A Response has to be generated by the RUT on link2. The Response source address is the RUT Global address of Link 2, the destination address is TR3 global address. The source port is the RIPng port source, the destination port is 777:

|--|

| PRFX_4 | 2 | 0x21 |
|--------|---|------|
| PRFX_5 | 3 | 0x21 |
| PRFX_8 | 2 | 0x21 |

# **Test Sequence:**

| Cester<br>(TRi)   | Link1  | RUT                       | Link2                                  | Tester<br>(TRi) |
|-------------------|--|---------------------------|--|-----------------|
| TR2               | RIPng Response   | > A-1                     |  |                 |
| 11(2              | RIPng Response   |                           |  |                 |
| TR2               |  | >A-2                      |  |                 |
|                   | RIPng Request  |                           |  |                 |
|                   | (PRFX_i with i=4,5,8)  | A-3                       |  |                 |
| TR1               | (  |                           |  |                 |
|                   | RIPng Response   |                           |  |                 |
| TR1 <             |  | StepA-3                   |  |                 |
|                   |  |                           | RIPng Request                          |                 |
|                   |  |                           | (PRFX_i with i=4,5,8)                  |                 |
|                   |  | A-4 <                     |  | TR3             |
|                   |  |                           | RIPng Response                         |                 |
|                   |  | StepA-4                   |  | > TR3           |
|                   | RIPng Response   |                           |  |                 |
| TR2               |  | > A-5                     |  |                 |
|                   | RIPng Response   |                           |  |                 |
| TR2               |  | >B-1                      |  |                 |
|                   | RIPng Response   |                           |  | İ               |
| TR2               |  | >B-2                      |  |                 |
|                   | RIPng Request  |                           |  |                 |
|                   | (PRFX_i with i=4,5,8)  |                           |  |                 |
| TR1               |  | >B-3                      |  |                 |
|                   | RIPng Response   |                           |  |                 |
| TR1 <             |  | StepB-3                   |  |                 |
|                   |  |                           | RIPng Request                          |                 |
|                   |  |                           | (PRFX_i with i=4,5,8)                  |                 |
|                   |  | B-4 <                     |  | TR3             |
|                   |  |                           | RIPng Response                         |                 |
|                   |  | StepB-4                   |  | > TR3           |
|                   | RIPng Response   |                           |  |                 |
| TR2               |  | >B-5                      |  |                 |
|                   | RIPng Response   |                           |  |                 |
| TR2               |  | >C-1                      |  |                 |
|                   | RIPng Response   |                           |  |                 |
| TR2               |  | >C1-2                     |  |                 |
|                   | RIPng Response   |                           |  |                 |
| TR2               |  | > C2-2                    |  |                 |
| TT O              | RIPng Response   |                           |  |                 |
| 1 KZ              | RIPng Response   | >C3-2                     |  |                 |
|                   | RIPha Regnonge   |                           |  |                 |
| TP 2              |  | G4 0                      |  |                 |
| TR2               |  | > C4-2                    |  |                 |
|                   | RIPng Response   |                           |  |                 |
|                   | RIPng Response   |                           |  |                 |
| TR2               | RIPng Response<br>RIPng Response   | > C5-2                    |  |                 |
| TR2               | RIPng Response<br>RIPng Response   | > C5-2                    |  |                 |
| TR2               | RIPng Response<br>RIPng Response<br>RIPng Response   | > C5-2                    |  |                 |
| TR2               | RIPng Response<br>RIPng Response<br>RIPng Request<br>(PRFX_i with i=4,5,8)                   | > C5-2<br>> C6-2          |  |                 |
| TR2               | RIPng Response<br>RIPng Response<br>RIPng Request<br>(PRFX_i with i=4,5,8)                   | > C5-2<br>> C6-2          |  |                 |
| TR2<br>TR2<br>TR1 | RIPng Response<br>RIPng Response<br>RIPng Request<br>(PRFX_i with i=4,5,8)<br>RIPng Response | > C5-2<br>> C6-2<br>> C-3 |  |                 |
| TR2<br>TR2<br>TR1 | RIPng Response<br>RIPng Response<br>RIPng Request<br>(PRFX_i with i=4,5,8)                   | > C5-2<br>> C6-2<br>> C-3 | RIDng Pequest                          |                 |
| TR2               | RIPng Response<br>RIPng Response<br>RIPng Request<br>(PRFX_i with i=4,5,8)<br>RIPng Response | > C5-2<br>> C6-2<br>> C-3 | RIPng Request<br>(PRFX_i with i=4,5,8) |                 |

|                |         |                | IRISA |
|----------------|---------|----------------|-------|
|                | StepC-4 | RIPng Response | > TR3 |
| RIPng Response | Stept-4 |                | > IK5 |

# Postamble:

Because the Routing Table of the RUT has been modified, it is needed to clear all routes in the RUT by sending a **RIPng Response** packet from **TR2** in which all Metrics are set to infinity(16).



# 5.4 RTEs Request

# 5.4.1 Entire Table Request (\*)

# Purpose: Check the correct handling of the Entiere table Request

# **References:**

• [RFC2080]

# **Resource Requirement:**

• None

# **Test Requirement:**

- PRFX\_10 has to be announced by the RUT on Link1.
- PRFX\_11 has to be announced by the RUT on Link2.
- This test is dependant from the algorithm used (ie Poison Reverse, Split Horizon, and none). According to [RFC2080] the preferred method of operation is Poison Reverse although the implementations Should provide a per-interface control allowing No Horizoning, Split Horizoning and Poison Reverse

#### Discussion:



A Request is used to ask for a response containing all or part of a router's routing table. Normally, Requests are sent as multicasts, from the RIPng port, by routers which have just come up and are seeking to fill in their routing tables as quickly as possible. However, there may be situations (e.g., router monitoring) where the routing table of only a single router is needed. In this case, the Request should be sent directly to that router from a UDP port other than the RIPng port. If such a Request is received, the router responds directly to the requestor's address and port with a globally valid source address since the requestor may not reside on the directly attached network.

The Request is processed entry by entry. If there are no entries, no response is given. There is one special case. If there is exactly one entry in the request, and it has a destination prefix of zero, a prefix length of zero, and a metric of infinity (i.e., 16), then this is a request to send the entire routing table. In that case, a call is made to the output process to send the routing table to the requesting address/port. Except for this special case, processing is quite simple. Examine the list of RTEs in the Request one by one.

For each entry, look up the destination in the router's routing database and, if there is a route, put that route's metric in the metric field of the RTE. If there is no explicit route to the specified destination, put infinity in the metric field. Once all the entries have been filled in, change the command from Request to Response and send the datagram back to the requestor.

Note that there is a difference in metric handling for specific and whole-table requests. If the request is for a complete routing table, normal output processing is done, including Split Horizon (see section 2.6 on Split Horizon). If the request is for specific entries, they are looked up in the routing table and the information is returned as is; no Split Horizon processing is done. The reason for this distinction is the expectation that these requests are likely to be used for different purposes. When a router first comes up, it multicasts a Request on every connected network asking for a complete routing table. It is assumed that these complete routing tables are to be used to update the requestor's routing table. For this reason, Split Horizon must be done. It is further assumed that a Request for specific networks is made only by diagnostic software, and is not used for routing. In this case, the requester would want to know the exact contents of the routing table and would not want any information hidden or modified.

#### Packet:

RTEs sent by TR1 in Ripng Response are the following :
IPv6 Prefix Metric

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_1      | 1      | 0x1       |
| PRFX_15     | 2      | 0x15      |
| PRFX_16     | 3      | 0x16      |

Procedure:

- Do The following operation for each Algorithm Selection:
  - No Horizoning
  - Split Horizon
  - Poison Reverse
- TR1 sends a RIPng Response to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR5 and the destination address is the RIPng Multicast group FF02::9.

The Hop limit has to be set to 255.

- TR2 sends a RIPng Request to get the whole routing table of the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The Hop limit is set to 254. There is exactly one entry in the request, and it has a destination prefix of zero, a prefix length of zero, and a metric of infinity (i.e., 16). Addresses are the following:
  - (a) Source: link-local address of TR2; Destination: link-local of the RUT on Link1.
  - (b) Source: link-local address of TR2; Destination: global address of the RUT on Link1.
  - (c) Source: global address of TR2; Destination: link-local of the RUT on Link1.



- (d) Source: global address of TR2; Destination: global address of the RUT on Link1.
- (e) Source: global address of TR2; Destination: global address of the RUT on Link2.
- (f) Source: link-local address of TR2, Destination: FF02::2 (Multicast Address All routers on the link).
- (g) Source: global address of TR2; Destination: FF02::9 (Multicast Address All Rinpg routers on the link).

 TR3 sends a RIPng Request to get the whole routing table of the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The Hop limit is set to 254. There is exactly one entry in the request, and it has a destination prefix of zero, a prefix length of zero, and a metric of infinity (i.e., 16). Addresses are the following:

- (a) Source: link-local address of TR3; Destination: link-local of the RUT on Link2.
- (b) Source: link-local address of TR3; Destination: global address of the RUT on Link2.
- (c) Source: global address of TR3; Destination: link-local of the RUT on Link2.
- (d) Source: global address of TR3; Destination: global address of the RUT on Link2.
- (e) Source: global address of TR3; Destination: global address of the RUT on Link1.
- (f) Source: link-local address of TR3, Destination: FF02::2 (Multicast Address All routers on the link).
- (g) Source: global address of TR3; Destination: FF02::9 (Multicast Address All Rinpg routers on the link).
- 4. TR2 sends a RIPng Request to get the whole routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The Hop limit is set to 254. There is exactly one entry in the request, and it has a destination prefix of zero, a prefix length of zero, and a metric of infinity (i.e., 16).

Addresses are the following:

- Source: link-local address of TR2; Destination: link-local of the RUT on Link1.
- Source: link-local address of TR2; Destination: global address of the RUT on Link1.
- Source: global address of TR2; Destination: link-local of the RUT on Link1.
- Source: global address of TR2; Destination: global address of the RUT on Link1.
- Source: global address of TR2; Destination: global address of the RUT on Link2.
- Source: link-local address of TR2, Destination: FF02::2 (Multicast Address All routers on the link).
- Source: global address of TR2; Destination: FF02::9 (Multicast Address All Rinpg routers on the link).
- 5. **TR3** sends a **RIPng Request** to get the whole routing table of the RUT.

The UDP ports source is set to 777 and destination is the RIPng port (ie. 521).

The Hop limit is set to 254.

There is exactly one entry in the request, and it has a destination prefix of zero, a prefix length of zero, and a metric of infinity (i.e., 16).

Addresses are the following:

- (a) Source: link-local address of TR3; Destination: link-local of the RUT on Link2.
- (b) Source: link-local address of TR3; Destination: global address of the RUT on Link2.
- (c) Source: global address of TR3; Destination: link-local of the RUT on Link2.
- (d) Source: global address of TR3; Destination: global address of the RUT on Link2.
- (e) Source: global address of TR3; Destination: global address of the RUT on Link1.
- (f) Source: link-local address of TR3, Destination: FF02::2 (Multicast Address All routers on the link).
- (g) Source: global address of TR3; Destination: FF02::9 (Multicast Address All Rinpg routers on the link).



# **Observable Results:**

- **Step 1:** Regular routing updates are generated every 30s. The corresponding response contains the whole routing table. Because routes are created, an update has to be triggered. Nevertheless, triggered update may be suppressed if a regular update is due by the time the triggered update would be sent.
- Step 2: A Response has to be generated by the RUT on link1. The Response source address is the RUT Link-local address of Link 1, the destination address is the source address of the RIPng Request done. The source port is the RIPng port source, the destination port is 777. The Response should contain the following fields in any order:

| Metric | Route Tag |
|--------|-----------|
| 2      | 0x1       |
| 1      | 0         |
| 3      | 0x15      |
| 4      | 0x16      |
|        | 2<br>1    |

# i. With No Horizoning

# ii. With Split Horizon

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_11     | 1      | 0         |

#### iii. With Poison Reverse

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_1      | 16     | 0         |
| PRFX_11     | 1      | 0         |
| PRFX_15     | 16     | 0         |
| PRFX_16     | 16     | 0         |

• Step 3: A Response has to be generated by the RUT on link2.

The Response source address is the RUT Link-local address of Link 2, the destination address is TR3 global address, the source port is the RIPng port source and the destination port is 777.

The Response should contain the following fields in any order with No Horizoning, Split Horizon and Poison Reverse:

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_1      | 2      | 0x1       |
| PRFX_10     | 1      | 0         |
| PRFX_15     | 3      | 0x15      |
| PRFX_16     | 4      | 0x16      |

• Step 4: A Response has to be generated by the RUT on link1.

The Response source address is the RUT Global address of Link 1, the destination address is the source address of the RIPng Request done. The source and destination port are the RIPng port. The Response should contain the following fields in any order:

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_1      | 2      | 0x1       |
| PRFX_11     | 1      | 0         |
| PRFX_15     | 3      | 0x15      |
| PRFX_16     | 4      | 0x16      |

i. With No Horizoning



# ii. With Split Horizon

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_11     | 1      | 0         |

# iii. With Poison Reverse

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_1      | 16     | 0         |
| PRFX_11     | 1      | 0         |
| PRFX_15     | 16     | 0         |
| PRFX_16     | 16     | 0         |

• Step 5: A Response has to be generated by the RUT on link2. The Response source address is the RUT Global address of Link 2, the destination address is TR3 global address. The source and destination port are the RIPng port. The Response should contain the following fields in any order with No Horizoning, Split Horizon and Poison Reverse:

| Metric | Route Tag |
|--------|-----------|
| 2      | 0x1       |
| 1      | 0         |
| 3      | 0x15      |
| 4      | 0x16      |
|        | 2<br>1    |

#### **Test Sequence:**

| Tester<br>(TRi) | Link1               | RUT   | Link2               | Tester<br>(TRi) |
|-----------------|---------------------|-------|---------------------|-----------------|
|                 | RIPng Response      |       |                     |                 |
| TR1             | >                   | 1     |                     |                 |
|                 | RIPng Request (ALL) |       |                     |                 |
| TR2             | >                   | 2     |                     |                 |
|                 | RIPng Response      |       |                     |                 |
| TR2             | <                   | Step2 |                     |                 |
|                 |                     |       | RIPng Request (ALL) |                 |
|                 |                     | 3     | <                   | TR3             |
|                 |                     |       | RIPng Response      |                 |
|                 |                     | Step3 | >                   | TR3             |
|                 | RIPng Request (ALL) |       |                     |                 |
| TR2             | >                   | 4     |                     |                 |
|                 | RIPng Response      |       |                     |                 |
| TR2             | <                   | Step4 |                     |                 |
|                 |                     |       | RIPng Request (ALL) |                 |
|                 |                     | 5     | <                   | TR3             |
|                 |                     |       | RIPng Response      |                 |
|                 |                     | Step5 | >                   | TR3             |

# Postamble:

Because the Routing Table of the RUT has been modified, it is needed to clear all routes in the RUT: the Tester sends a **RIPng Response** packet from **TR1** in which all Metrics are set to infinity (16).



# 5.4.2 RTEs Request

# Purpose: Check the correct handling of solicited Request

# **References:**

• [RFC2080]

#### **Resource Requirement:**

• None

#### **Test Requirement:**

- PRFX\_10 has to be announced by the RUT on Link1.
- PRFX\_11 has to be announced by the RUT on Link2.

#### **Discussion:**

A Request is used to ask for a response containing all or part of a router's routing table. Normally, Requests are sent as multicasts, from the RIPng port, by routers which have just come up and are seeking to fill in their routing tables as quickly as possible. However, there may be situations (e.g., router monitoring) where the routing table of only a single router is needed. In this case, the Request should be sent directly to that router from a UDP port other than the RIPng port. If such a Request is received, the router responds directly to the requestor's address and port with a globally valid source address since the requestor may not reside on the directly attached network.

The Request is processed entry by entry. If there are no entries, no response is given. There is one special case. If there is exactly one entry in the request, and it has a destination prefix of zero, a prefix length of zero, and a metric of infinity (i.e., 16), then this is a request to send the entire routing table. In that case, a call is made to the output process to send the routing table to the requesting address/port. Except for this special case, processing is quite simple. Examine the list of RTEs in the Request one by one.

For each entry, look up the destination in the router's routing database and, if there is a route, put that route's metric in the metric field of the RTE. If there is no explicit route to the specified destination, put infinity in the metric field. Once all the entries have been filled in, change the command from Request to Response and send the datagram back to the requestor.

Note that there is a difference in metric handling for specific and whole-table requests. If the request is for a complete routing table, normal output processing is done, including Split Horizon (see section 2.6 on Split Horizon). If the request is for specific entries, they are looked up in the routing table and the information is returned as is; no Split Horizon processing is done. The reason for this distinction is the expectation that these requests are likely to be used for different purposes. When a router first comes up, it multicasts a Request on every connected network asking for a complete routing table. It is assumed that these complete routing tables are to be used to update the requestor's routing table. For this reason, Split Horizon must be done. It is further assumed that a Request for specific networks is made only by diagnostic software, and is not used for routing. In this case, the requester would want to know the exact contents of the routing table and would not want any information hidden or modified.

#### Packets:

• RTEs sent by TR4 in Ripng Response are the following :

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_4      | 1      | 0x4       |
| PRFX_5      | 1      | 0x4       |
| PRFX_8      | 2      | 0x4       |
| PRFX_9      | 2      | 0x4       |

#### Procedure:

1. **TR4** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR4 and the destination address is the RIPng Multicast group FF02::9. Moreover the Hop limit has to be set to 255.



2. TR1 sends a RIPng Request to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR1 and the destination address is the global address of the RUT on Link1. Moreover the request is the following:

| IPv6 Prefix | Route Tag | Metric |
|-------------|-----------|--------|
| PRFX_4      | 0x4       | 0      |
| PRFX_5      | 0         | 2      |
| PRFX_8      | 0x4       | 3      |
| PRFX_9      | 0x5       | 4      |
| PRFX_10     | 0x1       | 0      |
| PRFX_11     | 0         | 5      |
| PRFX_15     | 0x1       | 0      |
| PRFX_16     | 0         | 16     |
| PRFX_255    | 0xFF      | 255    |

3. TR3 sends a **RIPng Request** to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR3 and the destination address is the global address of the RUT on Link2. Moreover the request is the following:

| IPv6 Prefix | Route Tag | Metric |
|-------------|-----------|--------|
| PRFX_4      | 0x4       | 0      |
| PRFX_5      | 0         | 2      |
| PRFX_8      | 0x4       | 3      |
| PRFX_9      | 0x5       | 4      |
| PRFX_10     | 0x1       | 0      |
| PRFX_11     | 0         | 5      |
| PRFX_15     | 0x1       | 0      |
| PRFX_16     | 0         | 16     |
| PRFX_255    | 0xFF      | 255    |

# **Observable Results:**

- Step 1: Regular routing updates are generated every 30s. The corresponding response contains the whole routing table. Because routes are created, an update has to be triggered. Nevertheless, triggered update may be suppressed if a regular update is due by the time the triggered update would be sent.
- Step 2: A Response has to be generated by the RUT on link1. The Response source address is the RUT Global address of Link 1, the destination address is TR1 global address. The source port is the RIPng port source, the destination port is 777:

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_4      | 2      | 0x4       |
| PRFX_5      | 2      | 0x4       |
| PRFX_8      | 3      | 0x4       |
| PRFX_9      | 3      | 0x4       |
| PRFX_10     | 1      | 0         |
| PRFX_11     | 1      | 0         |
| PRFX_15     | 16     | 0         |
| PRFX_16     | 16     | 0         |
| PRFX_255    | 16     | 0         |

The response SHOULD not care about the use of Split Horizon and Poison Reverse Algorithm.



• Step 3: A Response has to be generated by the RUT on link2. The Response source address is the RUT Global address of Link 2, the destination address is TR3 global address. The source port is the RIPng port source, the destination port is 777:

| IPv6 Prefix | Metri | c Route Tag |
|-------------|-------|-------------|
| PRFX_4      | 2     | 0x4         |
| PRFX_5      | 2     | 0x4         |
| PRFX_8      | 3     | 0x4         |
| PRFX_9      | 3     | 0x4         |
| PRFX_10     | 1     | 0           |
| PRFX_11     | 1     | 0           |
| PRFX_15     | 16    | 0           |
| PRFX_16     | 16    | 0           |
| PRFX_255    | 16    | 0           |

The response SHOULD not care about the use of Split Horizon and Poison Reverse Algorithm

# **Test Sequence:**

| 'ester<br>(TRi) | Link1                 | RUT   | Link2                 | Tester<br>(TRi) |
|-----------------|-----------------------|-------|-----------------------|-----------------|
|                 |                       |       | RIPng Response        |                 |
|                 |                       | 1     | <                     | TR4             |
|                 | RIPng Request         |       |                       |                 |
|                 | (PRFX_i with i=4,5,8) |       |                       |                 |
| TR1             | >                     | 2     |                       |                 |
|                 | RIPng Response        |       |                       |                 |
| TR1             | <                     | Step2 |                       |                 |
|                 |                       |       | RIPng Request         |                 |
|                 |                       |       | (PRFX_i with i=4,5,8) |                 |
|                 |                       | 3     | <                     | TR3             |
|                 |                       |       | RIPng Response        |                 |
|                 |                       | Step3 |                       | TR3             |

# **Postamble:**

Because the Routing Table of the RUT has been modified, it is needed to clear all routes in the RUT: the Tester sends a **RIPng Response** packet from **TR4** in which all Metrics are set to infinity (16).



# 5.4.3 Empty Request

#### Purpose: Check the correct handling of the Empty Request

#### **References:**

• [RFC2080]

#### **Resource Requirement:**

• None

#### **Test Requirement:**

- PRFX\_10 has to be announced by the RUT on Link1.
- PRFX\_11 has to be announced by the RUT on Link2.

#### **Discussion:**

A Request is used to ask for a response containing all or part of a router's routing table. Normally, Requests are sent as multicasts, from the RIPng port, by routers which have just come up and are seeking to fill in their routing tables as quickly as possible. However, there may be situations (e.g., router monitoring) where the routing table of only a single router is needed. In this case, the Request should be sent directly to that router from a UDP port other than the RIPng port. If such a Request is received, the router responds directly to the requestor's address and port with a globally valid source address since the requestor may not reside on the directly attached network.

The Request is processed entry by entry. If there are no entries, no response is given. There is one special case. If there is exactly one entry in the request, and it has a destination prefix of zero, a prefix length of zero, and a metric of infinity (i.e., 16), then this is a request to send the entire routing table. In that case, a call is made to the output process to send the routing table to the requesting address/port. Except for this special case, processing is quite simple. Examine the list of RTEs in the Request one by one.

For each entry, look up the destination in the router's routing database and, if there is a route, put that route's metric in the metric field of the RTE. If there is no explicit route to the specified destination, put infinity in the metric field. Once all the entries have been filled in, change the command from Request to Response and send the datagram back to the requestor.

Note that there is a difference in metric handling for specific and whole-table requests. If the request is for a complete routing table, normal output processing is done, including Split Horizon (see section 2.6 on Split Horizon). If the request is for specific entries, they are looked up in the routing table and the information is returned as is; no Split Horizon processing is done. The reason for this distinction is the expectation that these requests are likely to be used for different purposes. When a router first comes up, it multicasts a Request on every connected network asking for a complete routing table. It is assumed that these complete routing tables are to be used to update the requestor's routing table. For this reason, Split Horizon must be done. It is further assumed that a Request for specific networks is made only by diagnostic software, and is not used for routing. In this case, the requester would want to know the exact contents of the routing table and would not want any information hidden or modified.



# Packet:

RTEs sent by TR1 in Ripng Response are the following :

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_1      | 1      | 0         |
| PRFX_15     | 2      | 0         |
| PRFX_16     | 3      | 0         |

# Procedure:

- TR1 sends a RIPng Response to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR1 and the destination address is the RIPng Multicast group FF02::9. The Hop limit has to be set to 255.
- TR2 sends an Empty RIPng Request to the RUT (ie without any route). The UDP ports source and destination are the RIPng port (ie. 521). The Hop limit is set to 254. Addresses are the following:
  - (a) Source: link-local address of TR2; Destination: link-local of the RUT on Link1.
  - (b) Source: link-local address of TR2; Destination: global address of the RUT on Link1.
  - (c) Source: global address of TR2; Destination: link-local of the RUT on Link1.
  - (d) Source: global address of TR2; Destination: global address of the RUT on Link1.
  - (e) Source: global address of TR2; Destination: global address of the RUT on Link2.
  - (f) Source: link-local address of TR2, Destination: FF02::2 (Multicast Address All routers on the link).
  - (g) Source: global address of TR2; Destination: FF02::9 (Multicast Address All Rinpg routers on the link).
- TR3 sends an Empty RIPng Request to the RUT (ie without any route). The UDP ports source and destination are the RIPng port (ie. 521). The Hop limit is set to 254. Addresses are the following:
  - (a) Source: link-local address of TR3; Destination: link-local of the RUT on Link2.
  - (b) Source: link-local address of TR3; Destination: global address of the RUT on Link2.
  - (c) Source: global address of TR3; Destination: link-local of the RUT on Link2.
  - (d) Source: global address of TR3; Destination: global address of the RUT on Link2.
  - (e) Source: global address of TR3; Destination: global address of the RUT on Link1.
  - (f) Source: link-local address of TR3, Destination: FF02::2 (Multicast Address All routers on the link).
  - (g) Source: global address of TR3; Destination: FF02::9 (Multicast Address All Rinpg routers on the link).

4. **TR2** sends an **Empty RIPng Request** to the RUT (ie without route).

The UDP ports source is set to 777 and destination is the RIPng port (ie. 521).

The Hop limit is set to 254. Addresses are the following:

- (a) Source: link-local address of TR2; Destination: link-local of the RUT on Link1.
- (b) Source: link-local address of TR2; Destination: global address of the RUT on Link1.
- (c) Source: global address of TR2; Destination: link-local of the RUT on Link1.
- (d) Source: global address of TR2; Destination: global address of the RUT on Link1.
- (e) Source: global address of TR2; Destination: global address of the RUT on Link2.
- (f) Source: link-local address of TR2, Destination: FF02::2 (Multicast Address All routers on the link).
- (g) Source: global address of TR2; Destination: FF02::9 (Multicast Address All Rinpg routers on the link).



- TR3 sends a Empty RIPng Request to the RUT (ie without route). The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The Hop limit is set to 254. Addresses are the following:
  - (a) Source: link-local address of TR3; Destination: link-local of the RUT on Link2.
  - (b) Source: link-local address of TR3; Destination: global address of the RUT on Link2.
  - (c) Source: global address of TR3; Destination: link-local of the RUT on Link2.
  - (d) Source: global address of TR3; Destination: global address of the RUT on Link2.
  - (e) Source: global address of TR3; Destination: global address of the RUT on Link1.
  - (f) Source: link-local address of TR3, Destination: FF02::2 (Multicast Address All routers on the link).
  - (g) Source: global address of TR3; Destination: FF02::9 (Multicast Address All Rinpg routers on the link).

# Test Sequence:

| Tester<br>(TRi) | Linkl                 | RUT     | Link2                 | Tester<br>(TRi) |
|-----------------|-----------------------|---------|-----------------------|-----------------|
|                 | RIPng Response        |         |                       |                 |
| TR1             |                       | > 1     |                       |                 |
|                 | RIPng Request (Empty) |         |                       |                 |
| TR2             | :                     | > 2     |                       |                 |
|                 | RIPng Response        |         |                       |                 |
| TR2             | <                     | - Step2 |                       |                 |
|                 |                       |         | RIPng Request (Empty) |                 |
|                 |                       | 3       | <                     | TR3             |
|                 |                       |         | RIPng Response        |                 |
|                 |                       | Step3   | >                     | TR3             |
|                 | RIPng Request (Empty) |         |                       |                 |
| TR2             | :                     | > 4     |                       |                 |
|                 | RIPng Response        |         |                       |                 |
| TR2             | <                     | - Step4 |                       |                 |
|                 |                       |         | RIPng Request (Empty) |                 |
|                 |                       | 5       | <                     | TR3             |
|                 |                       |         | RIPng Response        |                 |
|                 |                       | Step5   | >                     | TR3             |

#### **Observable Results:**

- Step 1: Regular routing updates are generated every 30s. The corresponding response contains the whole routing table. Because routes are created, an update has to be triggered. Nevertheless, triggered update may be suppressed if a regular update is due by the time the triggered update would be sent.
- Step 2: Because the Request was empty, no Response has to be generated by the RUT on link1.
- Step 3: Because the Request was empty, no Response has to be generated by the RUT on link2.
- Step 4: Because the Request was empty, no Response has to be generated by the RUT on link1.
- Step 5: Because the Request was empty, no Response has to be generated by the RUT on link2.

#### Postamble:

Because the Routing Table of the RUT has been modified, it is needed to clear all routes in the RUT: the Tester sends a **RIPng Response** packet from **TR1** in which all Metrics are set to infinity (16).



# 5.5 Regular Routing Update / Triggered Update & Algorithm selection (\*)

This part will test Unsollicited Answers (ie: Regular Routing Updates and Triggered Update). This part will also check the algorithm impact on these Unsollicited Answers.

# 5.5.1 Unsollicited Answers Contains

# 5.5.1.1 RTE Creation (\*)

Purpose: Check that a Route Creation is reported in the next Regular Routing Update and Triggered Update on each Link

# **References:**

• [RFC2080]

# **Resource Requirement:**

None

# **Test Requirement:**

- PRFX\_10 has to be announced by the RUT on Link1.
- PRFX\_11 has to be announced by the RUT on Link2.
- This test is dependant from the algorithm used (ie Poison Reverse, Split Horizon, and none). According to [RFC2080] the preferred method of operation is Poison Reverse although the implementations Should provide a per-interface control allowing No Horizoning, Split Horizoning and Poison Reverse

# Discussion:

Every 30 seconds, the RIPng process is awakened to send an unsolicited Response message, containing the complete routing table, to every neighboring router.

If routes have changed, the RIPng Process SHOULD sent a Triggered Update. Triggered updates do not need to include the entire routing table. In principle, only those routes which have changed need to be included. Therefore messages generated as part of a triggered update must include at least those routes that have their route change flag set. They may include additional routes, at the discretion of the implementor; however, sending complete routing updates is strongly discouraged. When a triggered update is processed, messages should be generated for every directly-connected network. Split Horizon processing is done when generating triggered updates as well as normal updates. If, after Split Horizon processing for a given network, a changed route will appear unchanged on that network (e.g., it appears with an infinite metric), the route need not be sent. If no routes need be sent on that network, the update may be omitted. Once all of the triggered updates have been generated, the route change flags should be cleared.

# Packets:

• RTEs sent by TR4 in Ripng Response are the following :

| IPv6 Pref | ix Metric | Route Tag |
|-----------|-----------|-----------|
| PRFX_4    | 1         | 0x4       |
| PRFX_5    | 1         | 0x4       |
| PRFX_8    | 2         | 0x4       |



• RTEs sent by TR1 in Ripng Response are the following :

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_6Bone  | 5      | 0x1       |
| PRFX_1      | 1      | 0x1       |

Procedure:

- Do The following operation for each Algorithm Selection:
  - No Horizoning
  - Split Horizon
  - Poison Reverse
- 1. Wait For the First Regular Routing Update on Link2
- TR4 sends a RIPng Response to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR4 and the destination address is the RIPng Multicast group FF02::9.

The Hop limit has to be set to 255.

- 3. Wait For the second Regular Routing Update on Link2 (between 15 and 45 seconds from the previous one). A triggered Update SHOULD also be sent prior to the Regular routing Update.
- TR1 sends a RIPng Response to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR1and the destination address is the RIPng Multicast group FF02::9. The Hop limit has to be set to 255.
- 5. Wait For the next Regular Routing Update on Link2 (between 15 and 45 seconds from the previous one). A triggered Update SHOULD also be sent prior to the Regular routing Update.

#### **Observable Results:**

• Step 1: If a Regular Routing Update is not received 45 seconds after the previous one, the test verdict will be FAIL. The Regular Routing Update on Link2 should contain:

#### i. With No Horizoning

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |
| PRFX_11     | 1      | 0         |

# ii. With Split Horizon

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |

# iii. With Poison Reverse

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |
| PRFX_11     | 16     | 0         |

• Step 3:

- A triggered Update SHOULD be sent prior on Link2 according to the algorithm used. It should contain:
  - i. With No Horizoning



| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_4      | 2      | 0x4       |
| PRFX_5      | 2      | 0x4       |
| PRFX_8      | 3      | 0x4       |

# ii. With Split Horizon

No Triggered Update SHOULD be sent on Link2

# iii. With Poison Reverse

|        | IPv6 Prefix | Metric | Route Tag |
|--------|-------------|--------|-----------|
| PRFX_4 | 1           | 16     | 0         |
| PRFX_5 | 1           | 16     | 0         |
| PRFX_8 | 1           | 16     | 0         |

If a Regular Routing Update is not received 45 seconds after the previous one, the test verdict will be FAIL. The Regular Routing Update on Link2 should contain:

I. With No Horizoning

| IPv6 Prefix | Metri | c Route Tag |
|-------------|-------|-------------|
| PRFX_10     | 1     | 0           |
| PRFX_11     | 1     | 0           |
| PRFX_4      | 2     | 0x4         |
| PRFX_5      | 2     | 0x4         |
| PRFX_8      | 3     | 0x4         |

# II. With Split Horizon

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |

# III. With Poison Reverse

| IPv6 Pre | fix Metr | ic Route Tag |
|----------|----------|--------------|
| PRFX_10  | 1        | 0            |
| PRFX_11  | 16       | 0            |
| PRFX_4   | 16       | 0            |
| PRFX_5   | 16       | 0            |
| PRFX_8   | 16       | 0            |

# • Step 5:

A triggered Update SHOULD be sent prior on Link2 according to the algorithm used. It should contain:

# i. With No Horizoning

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_6Bone  | 6      | 0x1       |
| PRFX_1      | 2      | 0x1       |

ii. With Split Horizon



| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_6Bone  | 6      | 0x1       |
| PRFX_1      | 2      | 0x1       |

# iii. With Poison Reverse

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_6Bone  | 6      | 0x1       |
| PRFX_1      | 2      | 0x1       |

If a Regular Routing Update is not received 45 seconds after the previous one, the test verdict will be FAIL. The Regular Routing Update on Link2 should contain:

# I. With No Horizoning

| IPv6 Prefix | Metr | ic Route Tag |
|-------------|------|--------------|
| PRFX_10     | 1    | 0            |
| PRFX_11     | 1    | 0            |
| PRFX_4      | 1    | 0x4          |
| PRFX_5      | 1    | 0x4          |
| PRFX_8      | 2    | 0x4          |
| PRFX_6Bone  | 6    | 0x1          |
| PRFX_1      | 2    | 0x1          |

# II. With Split Horizon

| IPv6 Prefix |   | Metric | Route Tag |
|-------------|---|--------|-----------|
| PRFX_10     | 1 |        | 0         |
| PRFX_6Bone  | 6 |        | 0x1       |
| PRFX_1      | 2 |        | 0x1       |
|             |   |        |           |

# III. With Poison Reverse

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |
| PRFX_11     | 16     | 0         |
| PRFX_4      | 16     | 0         |
| PRFX_5      | 16     | 0         |
| PRFX_8      | 16     | 0         |
| PRFX_6Bone  | 6      | 0x1       |
| PRFX_1      | 2      | 0x1       |



# **Test Sequence:**

| Tester<br>(TRi) | Linkl          | RUT | Link2                           | Tester<br>(TRi) |
|-----------------|----------------|-----|---------------------------------|-----------------|
|                 |                |     | RIPng Response (regular Update) |                 |
|                 |                | 1   | >                               |                 |
|                 |                |     | RIPng Response                  |                 |
|                 |                | 2   | <                               | TR4             |
|                 |                |     | RIPng Response (Trigger Update) |                 |
|                 |                |     | >                               |                 |
|                 |                | 3   | RIPng Response (regular Update) |                 |
|                 |                |     | >                               |                 |
|                 | RIPng Response |     |                                 |                 |
| TR1             | >              | 5   |                                 |                 |
|                 |                |     | RIPng Response (Trigger Update) |                 |
|                 |                |     | >                               |                 |
|                 |                | 6   | RIPng Response (regular Update) |                 |
|                 |                |     | >                               |                 |

# Postamble:

Because the Routing Table of the RUT has been modified, it is needed to clear all routes in the RUT: the Tester sends a **RIPng Response** packet from **TR4** and **TR1** in which all Metrics are set to infinity (16).



# 5.5.1.2 Route Attributes Update in RTE (\*)

Purpose: Check that a Route Tag and a metric Update is reported in the next Regular Routing Update and Triggered Update on each Link

#### **References:**

• [RFC2080]

**Resource Requirement:** 

None

#### **Test Requirement:**

- PRFX\_10 has to be announced by the RUT on Link1.
- PRFX\_11 has to be announced by the RUT on Link2.
- This test is dependant from the algorithm used (ie Poison Reverse, Split Horizon, and none). According to [RFC2080] the preferred method of operation is Poison Reverse although the implementations Should provide a per-interface control allowing No Horizoning, Split Horizoning and Poison Reverse

# Discussion:

Every 30 seconds, the RIPng process is awakened to send an unsolicited Response message, containing the complete routing table, to every neighboring router.

#### Procedure:

- Do The following operation for each Algorithm Selection:
  - No Horizoning
  - Split Horizon
  - Poison Reverse
- 1. Wait For the First Regular Routing Update on Link2
- 2. **TR4** sends a **RIPng Response** to give its RIPng routing table to the RUT.
  - The UDP ports source and destination are the RIPng port (ie. 521).

The source address is the Link-local address of TR4 and the destination address is the RIPng Multicast group FF02::9.

The Hop limit has to be set to 255. RTEs sent by TR4 in Ripng Response are the following :

|        | IPv6 Prefix | Metric | Route Tag |
|--------|-------------|--------|-----------|
| PRFX_4 | 2           |        | 0x41      |
| PRFX_5 | 2           |        | 0x41      |
| PRFX_8 | 2           |        | 0x41      |

- 3. Wait For the second Regular Routing Update on Link2 (between 15 and 45 seconds from the First one). A triggered Update SHOULD also be sent prior to the Regular routing Update.
- 4. TR4 sends a RIPng Response to give its RIPng routing table to the RUT.

The UDP ports source and destination are the RIPng port (ie. 521).

The source address is the Link-local address of TR4 and the destination address is the RIPng Multicast group FF02::9.

The Hop limit has to be set to 255. RTEs sent by TR4 in Ripng Response are the following :

| IPv6 Prefix |   | Metric | Route Tag |
|-------------|---|--------|-----------|
| PRFX_4      | 1 |        | 0x42      |
| PRFX_5      | 2 |        | 0x42      |
| PRFX_8      | 3 |        | 0x42      |



- **5.** Wait For the Third Regular Routing Update on Link2. A triggered Update SHOULD also be sent prior to the Regular routing Update.
- 6. TR4 sends a RIPng Response to clear the routing table of the RUT in which all Metrics are set to infinity (16).
- 7. WAIT 120s until the Garbage-Collection timer has expired.
- **8.** Wait For the next Regular Routing Update on Link2. A triggered Update MAY also be sent prior to the Regular routing Update.
- 9. TR1 sends a RIPng Response to give its RIPng routing table to the RUT.

The UDP ports source and destination are the RIPng port (ie. 521).

The source address is the Link-local address of TR1 and the destination address is the RIPng Multicast group FF02::9.

The Hop limit has to be set to 255. RTEs sent by TR1 in Ripng Response are the following :

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_1      | 2      | 0x11      |
| PRFX_6Bone  | 2      | 0x11      |
| PRFX_6to4   | 2      | 0x11      |

- 10. Wait For the next Regular Routing Update on Link2 (between 15 and 45 seconds from the previous one). A triggered Update SHOULD also be sent prior to the Regular routing Update.
- 11. TR1 sends a RIPng Response to give its RIPng routing table to the RUT.
  - The UDP ports source and destination are the RIPng port (ie. 521).

The source address is the Link-local address of TR1 and the destination address is the RIPng Multicast group FF02::9.

The Hop limit has to be set to 255. RTEs sent by TR1 in Ripng Response are the following :

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_1      | 1      | 0x12      |
| PRFX_6Bone  | 2      | 0x12      |
| PRFX_6to4   | 3      | 0x12      |

12. Wait For the next Regular Routing Update on Link2 (between 15 and 45 seconds from the previous one). A triggered Update SHOULD also be sent prior to the Regular routing Update.

# **Observable Results:**

• Step 1:The Regular Routing Update on Link2 should contain:

# i. With No Horizoning

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |
| PRFX_11     | 1      | 0         |

# ii. With Split Horizon

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |
| PRFX_11     | 16     | 0         |

- Step 3:
- A triggered Update SHOULD be sent prior on Link2 according to the algorithm used. It should contain:



# i. With No Horizoning

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_4      | 3      | 0x41      |
| PRFX_5      | 3      | 0x41      |
| PRFX_8      | 3      | 0x41      |

# ii. With Split Horizon

No Triggered Update SHOULD be sent on Link2

# iii. With Poison Reverse

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_4      | 16     | 0         |
| PRFX_5      | 16     | 0         |
| PRFX_8      | 16     | 0         |

 If a Regular Routing Update is not received 45 seconds after the previous one, the test verdict will be FAIL. The Regular Routing Update on Link2 should contain:

| IPv6 Prefix | Metri | c Route Tag |
|-------------|-------|-------------|
| PRFX_10     | 1     | 0           |
| PRFX_11     | 1     | 0           |
| PRFX_4      | 3     | 0x41        |
| PRFX_5      | 3     | 0x41        |
| PRFX_8      | 3     | 0x41        |

# I. With No Horizoning

# II. With Split Horizon

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |

# III. With Poison Reverse

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |
| PRFX_11     | 16     | 0         |
| PRFX_4      | 16     | 0         |
| PRFX_5      | 16     | 0         |
| PRFX_8      | 16     | 0         |

# • Step 5:

A triggered Update SHOULD be sent prior on Link2 according to the algorithm used. It should contain:

# i. With No Horizoning

| IPv6 Prefix |   | Metric | Route Tag |
|-------------|---|--------|-----------|
| PRFX_4      | 2 |        | 0x42      |
| PRFX_5      | 3 |        | 0x42      |
| PRFX_8      | 4 |        | 0x42      |



# ii. With Split Horizon

No Triggered Update SHOULD be sent on Link2

# iii. With Poison Reverse

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_4      | 16     | 0         |
| PRFX_5      | 16     | 0         |
| PRFX_8      | 16     | 0         |

 If a Regular Routing Update is not received 45 seconds after the previous one, the test verdict will be FAIL. The Regular Routing Update on Link2 should contain:

# I. With No Horizoning

| IPv6 Prefix | Metri | c Route Tag |
|-------------|-------|-------------|
| PRFX_10     | 1     | 0           |
| PRFX_11     | 1     | 0           |
| PRFX_4      | 2     | 0x42        |
| PRFX_5      | 3     | 0x42        |
| PRFX_8      | 4     | 0x42        |
|             |       |             |

# ii. With Split Horizon

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |

# iii. With Poison Reverse

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |
| PRFX_11     | 16     | 0         |
| PRFX_4      | 16     | 0         |
| PRFX_5      | 16     | 0         |
| PRFX_8      | 16     | 0         |

- Step 7: Route for PRFX\_4, PRFX\_5 and PRFX\_8 MUST now be removed of the RUT.
- Step 8:
  - A triggered Update MAY be sent prior on Link2 according to the algorithm used. It should contain:

|        | IPv6 Prefix | Metr | ric Route 1 | ag |
|--------|-------------|------|-------------|----|
| PRFX_4 |             | 16   | 0           |    |
| PRFX_5 |             | 16   | 0           |    |
| PRFX_8 |             | 16   | 0           |    |

# i. With No Horizoning

# ii. With Split Horizon

No Triggered Update SHOULD be sent on Link2

| IPv    | 6 Prefix | Metric | Route Tag |
|--------|----------|--------|-----------|
| PRFX_4 |          | 16     | 0         |

| 0 |  |
|---|--|

Α

| PRFX_5 | 16 | 0 |  |
|--------|----|---|--|
| PRFX_8 | 16 | 0 |  |

- The Regular Routing Update on Link2 should contain:
  - i. With No Horizoning

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |
| PRFX_11     | 1      | 0         |

# ii. With Split Horizon

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |

# iii. With Poison Reverse

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |
| PRFX_11     | 16     | 0         |

# Step 10:

- A triggered Update SHOULD be sent prior on Link2. It should contain:

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_1      | 3      | 0x11      |
| PRFX_6Bone  | 3      | 0x11      |
| PRFX_6to4   | 3      | 0x11      |
|             |        |           |

 If a Regular Routing Update is not received 45 seconds after the previous one, the test verdict will be FAIL. The Regular Routing Update on Link2 should contain:

# i. With No Horizoning

| IPv6 Prefix |   | Metric | Route Tag |
|-------------|---|--------|-----------|
| PRFX_10     | 1 |        | 0         |
| PRFX_11     | 1 |        | 0         |
| PRFX_1      | 3 |        | 0x11      |
| PRFX_6Bone  | 3 |        | 0x11      |
| PRFX_6to4   | 3 |        | 0x11      |
|             |   |        |           |

# ii. With Split Horizon

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_11     | 1      | 0         |
| PRFX_1      | 3      | 0x11      |
| PRFX_6Bone  | 3      | 0x11      |
| PRFX_6to4   | 3      | 0x11      |

# 🖕 I R I S A

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 16     | 0         |
| PRFX_11     | 1      | 0         |
| PRFX_1      | 3      | 0x11      |
| PRFX_6Bone  | 3      | 0x11      |
| PRFX_6to4   | 3      | 0x11      |
|             |        |           |

# • Step 12:

- A triggered Update SHOULD be sent prior on Link2. It should contain:

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_1      | 2      | 0x12      |
| PRFX_6Bone  | 3      | 0x12      |
| PRFX_6to4   | 4      | 0x12      |

- If a Regular Routing Update is not received 45 seconds after the previous one, the test verdict will be FAIL. The Regular Routing Update on Link2 should contain:

| IPv6 Prefix | Metr | ic Route Tag |
|-------------|------|--------------|
| PRFX_10     | 1    | 0            |
| PRFX_11     | 1    | 0            |
| PRFX_1      | 2    | 0x12         |
| PRFX_6Bone  | 3    | 0x12         |
| PRFX_6to4   | 4    | 0x12         |

# i. With No Horizoning

# ii. With Split Horizon

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_11     | 1      | 0         |
| PRFX_1      | 2      | 0x12      |
| PRFX_6Bone  | 3      | 0x12      |
| PRFX_6to4   | 4      | 0x12      |

# 

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 16     | 0         |
| PRFX_11     | 1      | 0         |
| PRFX_1      | 2      | 0x12      |
| PRFX_6to4   | 3      | 0x12      |
| PRFX_6Bone  | 4      | 0x12      |

# **Test Sequence:**

| Tester<br>(TRi) | Linkl | RUT | Link2                           | Tester<br>(TRi) |
|-----------------|-------|-----|---------------------------------|-----------------|
|                 |       |     | RIPng Response (regular Update) |                 |
|                 |       | 1   | >                               |                 |
|                 |       | 2   | RIPng Response                  | TR4             |
|                 |       |     | RIPng Response (Trigger Update) |                 |
|                 |       | 3   | RIPng Response (regular Update) |                 |
|                 |       |     | RIPng Response                  |                 |
|                 |       | 4   | <                               | TR4             |
|                 |       |     | RIPng Response (Trigger Update) |                 |
|                 |       | 5   | RIPng Response (regular Update) |                 |
|                 |       |     | >                               |                 |
|                 |       |     | RIPng Response (Metric 16)      |                 |
|                 |       | 6   | <                               | TR4             |

# 7: Wait 120 seconds. The Garbage-collection timer will have expired for PRFX\_4, PRFX\_5, PRFX\_8.

|     |                | 8  | RIPng Response (regular Update)  |
|-----|----------------|----|--|
| TR1 | RIPng Response | 9  |  |
|     |                | 10 | RIPng Response (Trigger Update)<br>><br>RIPng Response (regular Update)<br>> |
| TR1 | RIPng Response | 11 |  |
|     |                | 12 | RIPng Response (Trigger Update)<br>  |

# Postamble:

Because the Routing Table of the RUT has been modified, it is needed to clear all routes in the RUT: the Tester sends a RIPng Response packet from TR1 and TR4 in which all Metrics are set to infinity (16).

# 🔽 I R I S A

# 5.5.1.3 Route Update from the same Link (\*)

Purpose: Check that an Update with a better route is reported in the next Regular Routing Update and Triggered Update on each Link

#### **References:**

• [RFC2080]

**Resource Requirement:** 

None

# **Test Requirement:**

- PRFX\_10 has to be announced by the RUT on Link1.
- PRFX\_11 has to be announced by the RUT on Link2.
- This test is dependant from the algorithm used (ie Poison Reverse, Split Horizon, and none). According to [RFC2080] the preferred method of operation is Poison Reverse although the implementations Should provide a per-interface control allowing No Horizoning, Split Horizoning and Poison Reverse

# Discussion:

Every 30 seconds, the RIPng process is awakened to send an unsolicited Response message, containing the complete routing table, to every neighboring router.

#### Procedure:

- Do The following operation for each Algorithm Selection:
  - No Horizoning
  - Split Horizon
  - Poison Reverse
- 1. Wait For the First Regular Routing Update on Link2
- 2. TR4 sends a RIPng Response to give its RIPng routing table to the RUT.
  - The UDP ports source and destination are the RIPng port (ie. 521).

The source address is the Link-local address of TR4 and the destination address is the RIPng Multicast group FF02::9.

The Hop limit has to be set to 255. RTEs sent by TR4 in Ripng Response are the following :

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_3      | 3      | 0x41      |
| PRFX_4      | 2      | 0x41      |
| PRFX_5      | 2      | 0x41      |
| PRFX_7      | 2      | 0x41      |
| PRFX_8      | 2      | 0x41      |

- 3. Wait For the second Regular Routing Update on Link2 (between 15 and 45 seconds from the First one). A triggered Update SHOULD also be sent prior to the Regular routing Update.
- 4. **TR3** sends a RIPng Response to give its RIPng routing table to the RUT.

The UDP ports source and destination are the RIPng port (ie. 521).

The source address is the Link-local address of TR2 and the destination address is the RIPng Multicast group FF02::9.

The Hop limit has to be set to 255. RTEs sent by TR2 in Ripng Response are the following :

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_3      | 2      | 0x3       |

| L | R   | L | S | Α |
|---|-----|---|---|---|
| • | ••• |   | - | ~ |

| PRFX_4 | 2 | 0x3 |
|--------|---|-----|
| PRFX_5 | 3 | 0x3 |
| PRFX_7 | 1 | 0x3 |
| PRFX_8 | 1 | 0x3 |
|        |   |     |

- 5. Wait For the Third Regular Routing Update on Link2. A triggered Update SHOULD also be sent prior to the Regular routing Update.
- 6. TR4 sends a RIPng Response to give its RIPng routing table to the RUT.

The UDP ports source and destination are the RIPng port (ie. 521).

The source address is the Link-local address of TR4 and the destination address is the RIPng Multicast group FF02::9.

The Hop limit has to be set to 255. RTEs sent by TR4 in Ripng Response are the following :

|        | IPv6 Prefix | Metric | Route Tag |
|--------|-------------|--------|-----------|
| PRFX_3 | 1           |        | 0x42      |
| PRFX_4 | 2           | 2      | 0x42      |
| PRFX_5 | 3           | 3      | 0x42      |
| PRFX_8 | 2           | 2      | 0x42      |

7. Wait For the next Regular Routing Update on Link2 (between 15 and 45 seconds from the previous one). A triggered Update SHOULD also be sent prior to the Regular routing Update.

# **Observable Results:**

• **Step 1:** If a Regular Routing Update is not received 45 seconds after the previous one, the test verdict will be FAIL. The Regular Routing Update on Link2 should contain:

# i. With No Horizoning

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |
| PRFX_11     | 1      | 0         |

#### ii. With Split Horizon

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |

#### iii. With Poison Reverse

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |
| PRFX_11     | 16     | 0         |

#### Step 3:

- A triggered Update SHOULD be sent prior on Link2 according to the algorithm used. It should contain:
  - i. With No Horizoning

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_3      | 4      | 0x41      |
| PRFX_4      | 3      | 0x41      |
| PRFX_5      | 3      | 0x41      |
| PRFX_7      | 3      | 0x41      |
| PRFX_8      | 3      | 0x41      |



## ii. With Split Horizon

No Triggered Update SHOULD be sent on Link2

iii. With Poison Reverse

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_3      | 4      | 0x41      |
| PRFX_4      | 3      | 0x41      |
| PRFX_5      | 3      | 0x41      |
| PRFX_7      | 3      | 0x41      |
| PRFX_8      | 3      | 0x41      |

- If a Regular Routing Update is not received 45 seconds after the previous one, the test verdict will be FAIL. The Regular Routing Update on Link2 should contain:

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |
| PRFX_11     | 1      | 0         |
| PRFX_3      | 4      | 0x41      |
| PRFX_4      | 3      | 0x41      |
| PRFX_5      | 3      | 0x41      |
| PRFX_7      | 3      | 0x41      |
| PRFX_8      | 3      | 0x41      |
|             |        |           |

## i. With No Horizoning

## ii. With Split Horizon

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |

## iii. With Poison Reverse

| IPv6 Prefix | Metrie | c Route Tag |
|-------------|--------|-------------|
| PRFX_10     | 1      | 0           |
| PRFX_11     | 16     | 0           |
| PRFX_3      | 16     | 0           |
| PRFX_4      | 16     | 0           |
| PRFX_5      | 16     | 0           |
| PRFX_7      | 16     | 0           |
| PRFX_8      | 16     | 0           |

## • Step 5:

- A triggered Update SHOULD be sent prior on Link2 according to the algorithm used. It should contain:
  - i. With No Horizoning

| IPv6 Pre | efix Met | ric Route Tag |
|----------|----------|---------------|
| PRFX_3   | 2        | 0x42          |
| PRFX_4   | 3        | 0x42          |
| PRFX_5   | 4        | 0x42          |

|        |   |      | 🔽 I R I S A |
|--------|---|------|-------------|
| PRFX_8 | 3 | 0x42 |             |

## ii. With Split Horizon

No Triggered Update SHOULD be sent on Link2

## iii. With Poison Reverse

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_3      | 2      | 0x42      |
| PRFX_4      | 3      | 0x42      |
| PRFX_5      | 4      | 0x42      |
| PRFX_8      | 3      | 0x42      |

 If a Regular Routing Update is not received 45 seconds after the previous one, the test verdict will be FAIL. The Regular Routing Update on Link2 should contain:

| -           |   |       |           |
|-------------|---|-------|-----------|
| IPv6 Prefix | M | etric | Route Tag |
| PRFX_10     | 1 |       | 0         |
| PRFX_11     | 1 |       | 0         |
| PRFX_3      | 3 |       | 0x3       |
| PRFX_4      | 3 |       | 0x41      |
| PRFX_5      | 3 |       | 0x41      |
| PRFX_7      | 2 |       | 0x3       |
| PRFX_8      | 2 |       | 0x3       |
|             |   |       |           |

## i. With No Horizoning

## ii. With Split Horizon

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |

| 1 | IPv6 Prefix | Metric | Pouto Tog |
|---|-------------|--------|-----------|
|   | IFVO FIEIIX | Wethc  | Route Tag |
|   | PRFX_10     | 1      | 0         |
|   | PRFX_11     | 16     | 0         |
|   | PRFX_3      | 16     | 0         |
|   | PRFX_4      | 16     | 0         |
|   | PRFX_5      | 16     | 0         |
|   | PRFX_7      | 16     | 0         |
|   | PRFX_8      | 16     | 0         |



## **Test Sequence:**

| Tester<br>(TRi) | Link1 | RUT | Link2                           | Tester<br>(TRi) |
|-----------------|-------|-----|---------------------------------|-----------------|
|                 |       | 1   | RIPng Response (regular Update) |                 |
|                 |       |     | RIPng Response                  |                 |
|                 |       | 2   | <                               | TR4             |
|                 |       | 3   | RIPng Response (Trigger Update) |                 |
|                 |       |     | RIPng Response (regular Update) |                 |
|                 |       |     | RIPng Response                  |                 |
|                 |       | 4   | <                               | TR3             |
|                 |       |     | RIPng Response (Trigger Update) |                 |
|                 |       | 5   | >                               |                 |
|                 |       |     | RIPng Response (regular Update) |                 |
|                 |       |     | >                               |                 |

## Postamble:

Because the Routing Table of the RUT has been modified, it is needed to clear all routes in the RUT: the Tester sends a RIPng Response packet from TR4 and TR1 in which all Metrics are set to infinity (16).

## 🔽 I R I S A

## 5.5.1.4 Route Update from a different Link (\*)

Purpose: Check that an Update with a better route is reported in the next Regular Routing Update and Triggered Update on each Link

#### **References:**

• [RFC2080]

**Resource Requirement:** 

None

#### **Test Requirement:**

- PRFX\_10 has to be announced by the RUT on Link1.
- PRFX\_11 has to be announced by the RUT on Link2.
- This test is dependant from the algorithm used (ie Poison Reverse, Split Horizon, and none). According to [RFC2080] the preferred method of operation is Poison Reverse although the implementations Should provide a per-interface control allowing No Horizoning, Split Horizoning and Poison Reverse

### Discussion:

Every 30 seconds, the RIPng process is awakened to send an unsolicited Response message, containing the complete routing table, to every neighboring router.

#### Procedure:

- Do The following operation for each Algorithm Selection:
  - No Horizoning
  - Split Horizon
  - Poison Reverse
- 1. Wait For the First Regular Routing Update on Link2
- 2. TR4 sends a RIPng Response to give its RIPng routing table to the RUT.
  - The UDP ports source and destination are the RIPng port (ie. 521).

The source address is the Link-local address of TR4 and the destination address is the RIPng Multicast group FF02::9.

The Hop limit has to be set to 255. RTEs sent by TR4 in Ripng Response are the following :

| IPv6 Prefix | Metric | c Route Tag |
|-------------|--------|-------------|
| PRFX_2      | 3      | 0x41        |
| PRFX_4      | 2      | 0x41        |
| PRFX_5      | 2      | 0x41        |
| PRFX_7      | 2      | 0x41        |
| PRFX_8      | 2      | 0x41        |

- 3. Wait For the second Regular Routing Update on Link2 (between 15 and 45 seconds from the First one). A triggered Update SHOULD also be sent prior to the Regular routing Update.
- 4. **TR2** sends a RIPng Response to give its RIPng routing table to the RUT.

The UDP ports source and destination are the RIPng port (ie. 521).

The source address is the Link-local address of TR2 and the destination address is the RIPng Multicast group FF02::9.

The Hop limit has to be set to 255. RTEs sent by TR2 in Ripng Response are the following :

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_2      | 2      | 0x2       |

| L | R   | L | S | Α |
|---|-----|---|---|---|
| • | ••• |   | - | ~ |

| PRFX_4 | 2 | 0x2 |
|--------|---|-----|
| PRFX_5 | 3 | 0x2 |
| PRFX_7 | 1 | 0x2 |
| PRFX_8 | 1 | 0x2 |
|        |   |     |

- 5. Wait For the Third Regular Routing Update on Link2. A triggered Update SHOULD also be sent prior to the Regular routing Update.
- 6. TR4 sends a RIPng Response to give its RIPng routing table to the RUT.

The UDP ports source and destination are the RIPng port (ie. 521).

The source address is the Link-local address of TR4 and the destination address is the RIPng Multicast group FF02::9.

The Hop limit has to be set to 255. RTEs sent by TR4 in Ripng Response are the following :

|        | IPv6 Prefix | Metric | Route Tag |
|--------|-------------|--------|-----------|
| PRFX_2 | 1           | 1      | 0x42      |
| PRFX_4 | 2           | 2      | 0x42      |
| PRFX_5 | 3           | 3      | 0x42      |
| PRFX_8 | 2           | 2      | 0x42      |

7. Wait For the next Regular Routing Update on Link2 (between 15 and 45 seconds from the previous one). A triggered Update SHOULD also be sent prior to the Regular routing Update.

## **Observable Results:**

• **Step 1:** If a Regular Routing Update is not received 45 seconds after the previous one, the test verdict will be FAIL. The Regular Routing Update on Link2 should contain:

### i. With No Horizoning

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |
| PRFX_11     | 1      | 0         |

#### ii. With Split Horizon

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |

#### iii. With Poison Reverse

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |
| PRFX_11     | 16     | 0         |

#### Step 3:

- A triggered Update SHOULD be sent prior on Link2 according to the algorithm used. It should contain:
  - i. With No Horizoning

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_2      | 4      | 0x41      |
| PRFX_4      | 3      | 0x41      |
| PRFX_5      | 3      | 0x41      |
| PRFX_7      | 3      | 0x41      |
| PRFX_8      | 3      | 0x41      |



## ii. With Split Horizon

No Triggered Update SHOULD be sent on Link2

iii. With Poison Reverse

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_2      | 4      | 0x41      |
| PRFX_4      | 3      | 0x41      |
| PRFX_5      | 3      | 0x41      |
| PRFX_7      | 3      | 0x41      |
| PRFX_8      | 3      | 0x41      |

- If a Regular Routing Update is not received 45 seconds after the previous one, the test verdict will be FAIL. The Regular Routing Update on Link2 should contain:

| •           |        |           |
|-------------|--------|-----------|
| IPv6 Prefix | Metric | Route Tag |
| PRFX_10     | 1      | 0         |
| PRFX_11     | 1      | 0         |
| PRFX_2      | 4      | 0x41      |
| PRFX_4      | 3      | 0x41      |
| PRFX_5      | 3      | 0x41      |
| PRFX_7      | 3      | 0x41      |
| PRFX_8      | 3      | 0x41      |
|             |        |           |

i. With No Horizoning

## ii. With Split Horizon

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |
| PRFX_11     | 16     | 0         |
| PRFX_2      | 16     | 0         |
| PRFX_4      | 16     | 0         |
| PRFX_5      | 16     | 0         |
| PRFX_7      | 16     | 0         |
| PRFX_8      | 16     | 0         |

- Step 5:
  - A triggered Update SHOULD be sent prior on Link2. It should contain:

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_2      | 3      | 0x2       |
| PRFX_7      | 2      | 0x2       |
| PRFX_8      | 2      | 0x2       |



- If a Regular Routing Update is not received 45 seconds after the previous one, the test verdict will be FAIL. The Regular Routing Update on Link2 should contain:

| _           |    |       |           |
|-------------|----|-------|-----------|
| IPv6 Prefix | Ме | etric | Route Tag |
| PRFX_10     | 1  | C     | )         |
| PRFX_11     | 1  | C     | )         |
| PRFX_2      | 3  | C     | )x2       |
| PRFX_4      | 3  | C     | )x41      |
| PRFX_5      | 3  | C     | )x41      |
| PRFX_7      | 2  | C     | )x2       |
| PRFX_8      | 2  | C     | )x2       |
|             |    |       |           |

## i. With No Horizoning

## ii. With Split Horizon

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |
| PRFX_2      | 3      | 0x2       |
| PRFX_7      | 2      | 0x2       |
| PRFX_8      | 2      | 0x2       |

#### iii. With Poison Reverse

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |
| PRFX_11     | 16     | 0         |
| PRFX_2      | 3      | 0x2       |
| PRFX_4      | 16     | 0         |
| PRFX_5      | 16     | 0         |
| PRFX_7      | 2      | 0x2       |
| PRFX_8      | 2      | 0x2       |

#### Step 7:

 A triggered Update SHOULD be sent prior on Link2 according to the algorithm used. It should contain:

#### i. With No Horizoning

|        | IPv6 Prefix | Metric | Route Tag |
|--------|-------------|--------|-----------|
| PRFX_2 | 2           |        | 0x42      |
| PRFX_4 | 3           |        | 0x42      |
| PRFX_5 | 3           |        | 0x42      |

## ii. With Split Horizon

No Triggered Update SHOULD be sent on Link2

|   | IPv6 Prefix | Metric | Route Tag |
|---|-------------|--------|-----------|
| Ρ | RFX_2       | 16     | 0         |
| Ρ | RFX_4       | 16     | 0         |
| Ρ | RFX_5       | 16     | 0         |



- If a Regular Routing Update is not received 45 seconds after the previous one, the test verdict will be FAIL. The Regular Routing Update on Link2 should contain:

| i. | With | No | Horizo | ning |
|----|------|----|--------|------|
|----|------|----|--------|------|

| IPv6 Prefix | Metri | c Route Tag |
|-------------|-------|-------------|
| PRFX_10     | 1     | 0           |
| PRFX_11     | 1     | 0           |
| PRFX_2      | 2     | 0x42        |
| PRFX_4      | 3     | 0x42        |
| PRFX_5      | 3     | 0x42        |
| PRFX_7      | 2     | 0x2         |
| PRFX_8      | 2     | 0x2         |

## ii. With Split Horizon

|        | IPv6 Prefix | Met | ric Route Ta | g |
|--------|-------------|-----|--------------|---|
| PRFX_  | 10          | 1   | 0            |   |
| PRFX_  | 7           | 2   | 0x2          |   |
| PRFX_8 | 3           | 2   | 0x2          |   |

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |
| PRFX_11     | 16     | 0         |
| PRFX_2      | 16     | 0         |
| PRFX_4      | 16     | 0         |
| PRFX_5      | 16     | 0         |
| PRFX_7      | 2      | 0x2       |
| PRFX_8      | 2      | 0x2       |



## **Test Sequence:**

| Tester<br>(TRi) | Link1          | RUT | Link2                           | Tester<br>(TRi) |
|-----------------|----------------|-----|---------------------------------|-----------------|
|                 |                |     | RIPng Response (regular Update) |                 |
|                 |                | 1   | >                               |                 |
|                 |                |     | RIPng Response                  |                 |
|                 |                | 2   | <                               | TR4             |
|                 |                |     | RIPng Response (Trigger Update) |                 |
|                 |                | 3   | >                               |                 |
|                 |                |     | RIPng Response (regular Update) |                 |
|                 |                |     | >                               |                 |
|                 | RIPng Response |     |                                 |                 |
| TR2             | >              | 4   |                                 |                 |
|                 |                |     | RIPng Response (Trigger Update) |                 |
|                 |                | 5   | >                               |                 |
|                 |                |     | RIPng Response (regular Update) |                 |
|                 |                |     | >                               |                 |
|                 |                |     | RIPng Response                  |                 |
|                 |                | 6   | <                               | TR4             |
|                 |                |     | RIPng Response (Trigger Update) |                 |
|                 |                | 7   | >                               |                 |
|                 |                |     | RIPng Response (regular Update) |                 |
|                 |                |     | >                               |                 |

## Postamble:

Because the Routing Table of the RUT has been modified, it is needed to clear all routes in the RUT: the Tester sends a RIPng Response packet from TR4 and TR1 in which all Metrics are set to infinity (16).

# IRISA

#### 5.5.1.5 RTE Deletion (\*)

Purpose: Check that Deleted Route by setting the Metric to 16 are correctly reported in Regular Routing Update and Triggered Update on each Link

#### **References:**

[RFC2080] •

**Resource Requirement:** 

None

#### **Test Requirement:**

- PRFX\_10 has to be announced by the RUT on Link1. •
- PRFX\_11 has to be announced by the RUT on Link2.
- This test is dependant from the algorithm used (ie Poison Reverse, Split Horizon, and none). According to [RFC2080] the preferred method of operation is Poison Reverse although the implementations Should provide a per-interface control allowing No Horizoning, Split Horizoning and Poison Reverse

## **Discussion:**

Every 30 seconds, the RIPng process is awakened to send an unsolicited Response message, containing the complete routing table, to every neighboring router.

#### **Procedure:**

- Do The following operation for each Algorithm Selection: •
  - No Horizoning
  - **Split Horizon**
  - **Poison Reverse**
- 2. Wait For the First Regular Routing Update on Link2
- 3. TR4 sends a RIPng Response to give its RIPng routing table to the RUT.
  - The UDP ports source and destination are the RIPng port (ie. 521).

The source address is the Link-local address of TR4 and the destination address is the RIPng Multicast group FF02::9.

The Hop limit has to be set to 255. RTEs sent by TR4 in Ripng Response are the following :

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_4      | 1      | 0         |

- 4. Wait For the second Regular Routing Update on Link2 (between 15 and 45 seconds from the First one). A triggered Update SHOULD also be sent prior to the Regular routing Update.
- TR4 sends a RIPng Response to give its RIPng routing table to the RUT. 5. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR4 and the destination address is the RIPng Multicast group FF02::9.

The Hop limit has to be set to 255. RTEs sent by TR4 in Ripng Response are the following :

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_4      | 16     | 0         |

- 6. Wait For the Third Regular Routing Update on Link2. A triggered Update SHOULD also be sent prior to the Regular routing Update.
- 7. WAIT 120s until the Garbage-Collection timer has expired.
- 8. Wait For the next Regular Routing Update on Link2.



9. TR1 sends a RIPng Response to give its RIPng routing table to the RUT.

The UDP ports source and destination are the RIPng port (ie. 521).

The source address is the Link-local address of TR1and the destination address is the RIPng Multicast group FF02::9.

The Hop limit has to be set to 255. RTEs sent by TR1 in Ripng Response are the following :

|        | IPv6 Prefix | Metric | Route Tag |  |
|--------|-------------|--------|-----------|--|
| PRFX_1 |             | 1      | 0         |  |

- 10. Wait For the next Regular Routing Update on Link2 (between 15 and 45 seconds from the previous one). A triggered Update SHOULD also be sent prior to the Regular routing Update.
- 11. TR1 sends a RIPng Response to give its RIPng routing table to the RUT.
  - The UDP ports source and destination are the RIPng port (ie. 521).

The source address is the Link-local address of TR1and the destination address is the RIPng Multicast group FF02::9.

The Hop limit has to be set to 255. RTEs sent by TR1 in Ripng Response are the following :

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_1      | 16     | 0         |

12. Wait For the next Regular Routing Update on Link2 (between 15 and 45 seconds from the previous one). A triggered Update SHOULD also be sent prior to the Regular routing Update.

#### 13. WAIT 120s until the Garbage-Collection timer has expired.

14. Wait For the next Regular Routing Update on Link2.

#### **Observable Results:**

- Step 1: The Regular Routing Update on Link2 should contain:
  - i. With No Horizoning

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |
| PRFX_11     | 1      | 0         |

#### ii. With Split Horizon

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |

#### iii. With Poison Reverse

|   | IPv6 Prefix | Metric | Route Tag |
|---|-------------|--------|-----------|
| Ρ | RFX_10      | 1      | 0         |
| Ρ | RFX_11      | 16     | 0         |

#### • Step 3:

- A triggered Update SHOULD be sent prior on Link2 according to the algorithm used. It should contain:
  - i. With No Horizoning

|        | IPv6 Prefix | Metric | Route Tag |
|--------|-------------|--------|-----------|
| PRFX_4 |             | 2      | 0         |

## ii. With Split Horizon

No Triggered Update SHOULD be sent on Link2

|  | 1 | R | I. | S | Δ |
|--|---|---|----|---|---|
|  |   |   |    | - | ~ |

| IPv6 F | Prefix | Metrie | c Route Ta | g |
|--------|--------|--------|------------|---|
| PRFX_4 |        | 16     | 0          |   |

 If a Regular Routing Update is not received 45 seconds after the previous one, the test verdict will be FAIL. The Regular Routing Update on Link2 should contain:

#### i. With No Horizoning

| IPv6 Prefix |   | Metric | Route Tag |
|-------------|---|--------|-----------|
| PRFX_10     | 1 |        | 0         |
| PRFX_11     | 1 |        | 0         |
| PRFX_4      | 2 |        | 0         |

## ii. With Split Horizon

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |

## iii. With Poison Reverse

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |
| PRFX_11     | 16     | 0         |
| PRFX_4      | 16     | 0         |

## Step 5:

 A triggered Update SHOULD be sent prior on Link2 according to the algorithm used. It should contain:

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_4      | 16     | 0         |

- If a Regular Routing Update is not received 45 seconds after the previous one, the test verdict will be FAIL. The Regular Routing Update on Link2 should contain:

## i. With No Horizoning

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |
| PRFX_11     | 1      | 0         |
| PRFX_4      | 16     | 0         |

## ii. With Split Horizon

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |
| PRFX_11     | 16     | 0         |
| PRFX_4      | 16     | 0         |



- Step 6: Route for PRFX\_4 MUST now be removed of the RUT.
- Step 7: The Regular Routing Update on Link2 should contain:

## i. With No Horizoning

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |
| PRFX_11     | 1      | 0         |

## ii. With Split Horizon

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |

## iii. With Poison Reverse

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |
| PRFX_11     | 16     | 0         |

## • Step 9:

\_

A triggered Update SHOULD be sent prior on Link2. It should contain:

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_1      | 2      | 0         |

- If a Regular Routing Update is not received 45 seconds after the previous one, the test verdict will be FAIL. The Regular Routing Update on Link2 should contain:

## i. With No Horizoning

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |
| PRFX_11     | 1      | 0         |
| PRFX_1      | 2      | 0         |

## ii. With Split Horizon

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |
| PRFX_1      | 2      | 0         |

## iii. With Poison Reverse

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |
| PRFX_11     | 16     | 0         |
| PRFX_1      | 2      | 0         |

## • Step 11:

\_

A triggered Update SHOULD be sent prior on Link2. It should contain:

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_1      | 16     | 0         |



If a Regular Routing Update is not received 45 seconds after the previous one, the test verdict will be FAIL. The Regular Routing Update on Link2 should contain:

### i. With No Horizoning

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |
| PRFX_11     | 1      | 0         |
| PRFX_1      | 16     | 0         |

## ii. With Split Horizon

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |
| PRFX_1      | 16     | 0         |

iii. With Poison Reverse

| (   | ) |
|-----|---|
| 6 ( | ) |
| 6 ( | ) |
|     |   |

**Step 13:** The Regular Routing Update on Link2 should contain:

## i. With No Horizoning

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |
| PRFX_11     | 1      | 0         |

## ii. With Split Horizon

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |



| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |
| PRFX_11     | 16     | 0         |

## **Test Sequence:**

| Tester<br>(TRi) | Linkl | RUT | Link2   | Tester<br>(TRi) |
|-----------------|-------|-----|---|-----------------|
|                 |       | 1   | RIPng Response (regular Update)   |                 |
|                 |       | 2   | RIPng Response  | TR4             |
|                 |       | 3   | RIPng Response (Trigger Update)   |                 |
|                 |       |     | RIPng Response (regular Update)   |                 |
|                 |       | 4   | RIPng Response  | TR4             |
|                 |       | 5   | RIPng Response (Trigger Update)<br>><br>RIPng Response (regular Update) |                 |
|                 |       |     | >   |                 |

## 6: Wait 120 seconds. The Garbage-collection timer will have expired for PRFX\_4.

|     |                | 7  | RIPng Response (regular Update) |
|-----|----------------|----|---------------------------------|
|     | RIPng Response |    |                                 |
| TR1 | >              | 8  |                                 |
|     |                |    | RIPng Response (Trigger Update) |
|     |                | 9  | >                               |
|     |                |    | RIPng Response (regular Update) |
|     |                |    | >                               |
|     | RIPng Response |    |                                 |
| TR1 | >              | 10 |                                 |
|     |                |    | RIPng Response (Trigger Update) |
|     |                | 11 | >                               |
|     |                |    | RIPng Response (regular Update) |
|     |                |    | >                               |

#### **Postamble:**

Because the Routing Table of the RUT has been modified, it is needed to clear all routes in the RUT: the Tester sends a RIPng Response packet from TR1 and TR4 in which all Metrics are set to infinity (16).

## 5.5.2 Unsollicited Answers Processing

## 5.5.2.1 Regular Routing Update Timer (\*)

Purpose: Check the correct handling of the Regular Routing Update. le. Check that Regular routing Update are handled by a timer with a random value between 15 and 45s.

#### **References:**

• [RFC2080]

#### **Resource Requirement:**

• None

#### **Test Requirement:**

- PRFX\_10 has to be announced by the RUT on Link1.
- PRFX\_11 has to be announced by the RUT on Link2.
- This test is dependent from the algorithm used (ie Poison Reverse, Split Horizon, and none). According to
  [RFC2080] the preferred method of operation is Poison Reverse although the implementations Should provide
  a per-interface control allowing No Horizoning, Split Horizoning and Poison Reverse

#### **Discussion:**

Every 30 seconds, the RIPng process is awakened to send an unsolicited Response message, containing the complete routing table, to every neighboring router. When there are many routers on a single network, there is a tendency for them to synchronize with each other such that they all issue updates at the same time. This can happen whenever the 30 second timer is affected by the processing load on the system. It is undesirable for the update messages to become synchronized, since it can lead to unnecessary collisions on broadcast networks.for more details). Therefore, implementations are required to take one of two precautions:

- The 30-second updates are triggered by a clock whose rate is not affected by system load or the time required to service the previous update timer.

- The 30-second timer is offset by a small random time (+/- 0 to 15 seconds) each time it is set. The offset is derived from: 0.5 \* the update period (i.e. 30).

#### Procedure:

- Do The following operation for each Algorithm Selection:
  - No Horizoning
  - Split Horizon
  - Poison Reverse
- 1. Wait For the First Regular Routing Update on Link1
- 2. Wait For the second Regular Routing Update on Link1. (between 15 and 45 seconds). Let's call **T12**, the delay between the first and the second Regular Routing Update.
- 3. Wait For the third Regular Routing Update on Link1. (between 15 and 45 seconds more). Let's call **T23**, the delay between the first and the second Regular Routing Update.
- 4. Wait For the fourth Regular Routing Update on Link1. (between 15 and 45 seconds more). Let's call **T34**, the delay between the first and the second Regular Routing Update.
- 5. Wait For the First Regular Routing Update on Link2
- 6. Wait For the second Regular Routing Update on Link2. (between 15 and 45 seconds). Let's call **T'12**, the delay between the first and the second Regular Routing Update on Link2.
- 7. Wait For the third Regular Routing Update on Link2. (between 15 and 45 seconds more). Let's call **T'23**, the delay between the first and the second Regular Routing Update on Link2.
- 8. Wait For the fourth Regular Routing Update on Link2. (between 15 and 45 seconds more). Let's call **T'34**, the delay between the first and the second Regular Routing Update on Link2.



#### **Observable Results:**

- **Step 4:** If a Regular Routing Update is not received 45 seconds after the previous one on Link 1, the test verdict will be FAIL. Each Regular Routing Update should contain:
  - i. With No Horizoning

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |
| PRFX_11     | 1      | 0         |

## ii. With Split Horizon

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_11     | 1      | 0         |

#### iii. With Poison Reverse

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 16     | 0         |
| PRFX_11     | 1      | 0         |

Moreover to avoid the synchronization problem the different delays T12, T23, T34 MUST be all different.

• Step 8: If a Regular Routing Update is not received 45 seconds after the previous one on Link2, the test verdict will be FAIL. Each Regular Routing Update should contain:

#### i. With No Horizoning

| IPv6 Prefix | Metri | c Route Tag |  |
|-------------|-------|-------------|--|
| PRFX_10     | 1     | 0           |  |
| PRFX_11     | 1     | 0           |  |

## ii. With Split Horizon

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |

#### iii. With Poison Reverse

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |
| PRFX_11     | 16     | 0         |

Moreover to avoid the synchronization problem the different delays T'12, T'23, T'34 MUST be all different.



## **Test Sequence:**

| Time<br>between<br>Responses | Link1                           | RUT | Link2                           | Tester<br>(TRi) |
|------------------------------|---------------------------------|-----|---------------------------------|-----------------|
| 0                            | RIPng Response (regular Update) | 1   |                                 |                 |
| T12                          | RIPng Response (regular Update) | 2   |                                 |                 |
| Т23                          | RIPng Response (regular Update) | 3   |                                 |                 |
| T34                          | RIPng Response (regular Update) | 4   |                                 |                 |
|                              |                                 | 5   | RIPng Response (regular Update) | 0               |
|                              |                                 | 6   | RIPng Response (regular Update) | T'12            |
|                              |                                 | 7   | RIPng Response (regular Update) | T'23            |
|                              |                                 | 8   | RIPng Response (regular Update) | T′34            |

## Postamble:

Because the Routing Table of the RUT is clear nothing should be done in this postamble.

## 🔽 I R I S A

## 5.5.2.2 Garbage-collection Time (\*)

#### Purpose: Check that route are correctly announced during the garbage-collection time.

#### **Test Requirement:**

- PRFX\_10 has to be announced by the RUT on Link1.
- PRFX\_11 has to be announced by the RUT on Link2.
- This test is dependent from the algorithm used (ie Poison Reverse, Split Horizon, and none). According to
  [RFC2080] the preferred method of operation is Poison Reverse although the implementations Should provide
  a per-interface control allowing No Horizoning, Split Horizoning and Poison Reverse

#### Discussion:

There are two timers associated with each route, a "timeout" and a "garbage-collection time." Upon expiration of the timeout, the route is no longer valid; however, it is retained in the routing table for a short time so that neighbors can be notified that the route has been dropped. Upon expiration of the garbage-collection timer, the route is finally removed from the routing table.

The timeout is initialized when a route is established, and any time an update message is received for the route. If 180 seconds elapse from the last time the timeout was initialized, the route is considered to have expired, and the deletion process described below begins for that route.

Deletions can occur for one of two reasons: the timeout expires, or the metric is set to 16 because of an update received from the current router (see section 2.4.2 for a discussion of processing updates from other routers). In either case, the following events happen:

- The garbage-collection timer is set for 120 seconds.

- The metric for the route is set to 16 (infinity). This causes the route to be removed from service.

- The route change flag is to indicate that this entry has been changed

- The output process is signalled to trigger a response.

Until the garbage-collection timer expires, the route is included in all updates sent by this router. When the garbage-collection timer expires, the route is deleted from the routing table.

Should a new route to this network be established while the garbage-collection timer is running, the new route will replace the one that is about to be deleted. In this case the garbage-collection timer must be cleared

#### Procedure:

- Do The following operation for each Algorithm Selection:
  - No Horizoning
  - Split Horizon
  - Poison Reverse
  - 1. Wait For the First Regular Routing Update on Link2
  - TR2 sends a RIPng Response to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR2 and the destination address is the RIPng Multicast group FF02::9. Moreover the Hop limit has to be set to 255. RTEs sent by TR2 in Ripng Response are the following :

| IPv6 P | refix | Metric | Route Tag |
|--------|-------|--------|-----------|
| PRFX_2 |       | 1      | 0         |



- 3. Wait 180 seconds: The timeout should have expired juste after a Routing Update. Wait for the next Triggered Update on Link2 (in maximum 5 seconds) since the next Routing Update is in 14 to 44s.
- 4. Check all the regular Routing Update on Link2 during 110 seconds.
- 5. Wait 10 seconds. The Garbage-collection timer will have now expired.
- 6. Wait For the next Regular Routing Update on Link2

## **Observable Results:**

• Step 1:The Regular Routing Update on Link2 should contain:

## i. With No Horizoning

|      | IPv6 Prefix | Met | ric Route | Tag |
|------|-------------|-----|-----------|-----|
| PRFX | _10         | 1   | 0         |     |
| PRFX | _11         | 1   | 0         |     |

## ii. With Split Horizon

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |

## iii. With Poison Reverse

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |
| PRFX_11     | 16     | 0         |

• Step 3: The Triggered Update on Link2 should at least contain whatever the algorithm used:

|        | IPv6 Prefix | Metric | Route Tag |
|--------|-------------|--------|-----------|
| PRFX_2 |             | 16     | 0         |

It MAY also contains some other entries.

- Step 4: All the Regular Routing Update on Link2 should contain:
  - i. With No Horizoning

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |
| PRFX_11     | 1      | 0         |
| PRFX_2      | 16     | 0         |

## ii. With Split Horizon

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |
| PRFX_2      | 16     | 0         |



| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |
| PRFX_11     | 16     | 0         |
| PRFX_2      | 16     | 0         |

- Step 6: The Regular Routing Update on Link2 should contain:
  - i. With No Horizoning

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |
| PRFX_11     | 1      | 0         |

## ii. With Split Horizon

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |

## iii. With Poison Reverse

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |
| PRFX_11     | 16     | 0         |

## **Test Sequence:**

| Tester<br>(TRi) | Link1          | RUT | Link2                           | Tester<br>(TRi) |
|-----------------|----------------|-----|---------------------------------|-----------------|
|                 |                |     | RIPng Response (regular Update) |                 |
|                 |                | 1   | >                               |                 |
|                 | RIPng Response |     |                                 |                 |
| TR2             | >              | 2   |                                 |                 |
|                 |                |     | RIPng Response (regular Update) |                 |
|                 |                | 3   | >                               |                 |

#### 3: Wait 180 seconds. The Timeout wil have expired for TR4

| 4 | RIPng Response (regular Update)                                     |
|---|---|
| T | Check all the regular Routing Update on Link2<br>during 110 seconds |

#### 5: Wait 10 seconds. The Garbage-collection timer wil have expired for TR4

|  |   | RIPng Response (regular Update) |
|--|---|---------------------------------|
|  | 6 | >                               |

#### Postamble:

Because the Routing Table of the RUT is clear nothing should be done in this postamble. Nevertheless it could be required to clear all remaining routes in the RUT by sending a RIPng Response packet from TR2 in which all Metrics are set to infinity(16).

## 🔽 I R I S A

## 5.5.2.3 Trigger Update Limitation (\*)

Purpose: Check the correct handling of the Regular Routing Update. le. Check that Regular routing Update are handled by a timer with a random value between 15 and 45s.

#### **References:**

• [RFC2080]

**Resource Requirement:** 

None

#### **Test Requirement:**

- PRFX\_10 has to be announced by the RUT on Link1.
- PRFX\_11 has to be announced by the RUT on Link2.
- This test is dependant from the algorithm used (ie Poison Reverse, Split Horizon, and none). According to [RFC2080] the preferred method of operation is Poison Reverse although the implementations Should provide a per-interface control allowing No Horizoning, Split Horizoning and Poison Reverse

#### **Discussion:**

Every 30 seconds, the RIPng process is awakened to send an unsolicited Response message, containing the complete routing table, to every neighboring router. When there are many routers on a single network, there is a tendency for them to synchronize with each other such that they all issue updates at the same time. This can happen whenever the 30 second timer is affected by the processing load on the system. It is undesirable for the update messages to become synchronized, since it can lead to unnecessary collisions on broadcast networks.for more details). Therefore, implementations are required to take one of two precautions:

- The 30-second updates are triggered by a clock whose rate is not affected by system load or the time required to service the previous update timer.

- The 30-second timer is offset by a small random time (+/- 0 to 15 seconds) each time it is set. The offset is derived from: 0.5 \* the update period (i.e. 30).

Triggered updates require special handling for two reasons. First, experience shows that triggered updates can cause excessive loads on networks with limited capacity or networks with many routers on them.

Therefore, the protocol requires that implementors include provisions to limit the frequency of triggered updates. After a triggered update is sent, a timer should be set for a random interval between 1 and 5 seconds. If other changes that would trigger updates occur before the timer expires, a single update is triggered when the timer expires. The timer is then reset to another random value between 1 and 5 seconds. Triggered update is due by the time the triggered update would be sent.

Second, triggered updates do not need to include the entire routing table. In principle, only those routes which have changed need to be included. Therefore messages generated as part of a triggered update must include at least those routes that have their route change flag set. They may include additional routes, at the discretion of the implementor; however, sending complete routing updates is strongly discouraged. When a triggered update is processed, messages should be generated for every directly-connected network. Split Horizon processing is done when generating triggered updates as well as normal updates. If, after Split Horizon processing for a given network, a changed route will appear unchanged on that network (e.g., it appears with an infinite metric), the route need not be sent. If no routes need be sent on that network, the update may be omitted. Once all of the triggered updates have been generated, the route change flags should be cleared.

#### Procedure:

- Do The following operation for each Algorithm Selection:
  - No Horizoning
  - Split Horizon
  - Poison Reverse
- 1. Wait For the First Regular Routing Update on Link2



2. **TR2** sends a **RIPng Response** to give its RIPng routing table to the RUT.

The UDP ports source and destination are the RIPng port (ie. 521).

The source address is the Link-local address of TR4 and the destination address is the RIPng Multicast group FF02::9.

The Hop limit has to be set to 255. RTEs sent by TR4 in Ripng Response are the following :

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_2      | 4      | 0         |

3. Wait For the next Triggered Update (between 1s to 5s) on Link2.

 TR2 quickly sends 3 RIPng Responses to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR4 and the destination address is the RIPng Multicast group FF02::9.

The Hop limit has to be set to 255. RTEs sent by TR4 in the 3 Ripng Responses will be the following :

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_2      | 2      | 0x21      |
| PRFX_4      | 1      | 0x21      |

b.

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_2      | 1      | 0x22      |
| PRFX_4      | 16     | 0x22      |
| PRFX_8      | 1      | 0x22      |

C.

| IPv6 Prefix | M | etric | Route Tag |
|-------------|---|-------|-----------|
| PRFX_2      | 3 |       | 0x23      |

5. Wait For the next Triggered Update (between 1s to 5s) on Link2.

## **Observable Results:**

- Step 1:The Regular Routing Update on Link2 should contain:
  - i. With No Horizoning

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |
| PRFX_11     | 1      | 0         |

## ii. With Split Horizon

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |

## iii. With Poison Reverse

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_10     | 1      | 0         |
| PRFX_11     | 16     | 0         |

• Step 3: The Triggered Update on Link2 should at least contain whatever the algorithm used:

|        | IPv6 Prefix |   | Metric | Route Tag |
|--------|-------------|---|--------|-----------|
| PRFX_2 |             | 4 |        | 0         |

It MAY also contains some other entries.

• Step 5: Because all three Update have been sent very quicly (less than 1 seconds), only the final Triggered Update has to be sent on Link2. It should at least contain whatever the algorithm used:

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_2      | 3      | 0x23      |
| PRFX_4      | 16     | 0         |
| PRFX_8      | 1      | 0x22      |

It MAY also contains some other entries.

## **Test Sequence:**

| Tester<br>(TRi) | Linkl          | RUT     | Link2                             | Tester<br>(TRi) |
|-----------------|----------------|---------|-----------------------------------|-----------------|
|                 |                | 1       | RIPng Response (regular Update)   |                 |
| TR2             | RIPng Response | 2       |                                   |                 |
|                 |                | 3       | RIPng Response (Triggered Update) |                 |
| TR2             | RIPng Response |         |                                   |                 |
|                 | RIPng Response | 4c<br>5 | RIPng Response (Triggered Update) |                 |

#### **Postamble:**

Because the Routing Table of the RUT has been modified, it is needed to clear all routes in the RUT: the Tester sends a RIPng Response packet from TR2 in which all Metrics are set to infinity (16).



## 5.6 Routing Process

## 5.6.1.1 Route Selection

Purpose: The goal of this test is to check that the correct route with the longest prefix is chosen by the RUT even if another route with a lower metric is available

#### **References:**

• [RFC2080]

#### **Resource Requirement:**

• None

#### **Test Requirement:**

- PRFX\_10 has to be announced by the RUT on Link1.
- PRFX\_11 has to be announced by the RUT on Link2.

#### Discussion:

The route with the longest prefix must be chosen to forward packets even if another route with a lower metric is available.

### Packet:

• RTEs sent by TR1 in RIPng Response are the following :

| IPv6 Prefix     | Me | etric | Route Tag |
|-----------------|----|-------|-----------|
| 2001:10::f1f1/0 | 1  |       | 0x1       |

• RTEs sent by TR3 in RIPng Response are the following :

| IPv6 Prefix |   | Metric | Route Tag |
|-------------|---|--------|-----------|
| PRFX_3/52   | 2 |        | 0x3       |
| PRFX_4/64   | 2 |        | 0x3       |

• RTEs sent by TR4 in RIPng Response are the following :

| IPv6 Prefix | Metric | Route Tag |
|-------------|--------|-----------|
| PRFX_3/64   | 3      | 0x4       |
| PRFX_4/52   | 3      | 0x4       |

#### **Procedure:**

1. **TR1** sends a **RIPng Response** to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521).

The source address is the Link-local address of TR1 and the destination address is the RIPng Multicast group FF02::9.

The Hop limit has to be set to 255. This response contains the route 2001:10::f1f1/0 which is the global address of the RUT on Link1 with a prefix length of 0. It must be considered as the default route since the prefix length is 0.



 TR3 sends a RIPng Response to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521).
 The source address is the Link-local address of TP3 and the destination address is the RIPng Multicast g

The source address is the Link-local address of TR3 and the destination address is the RIPng Multicast group FF02::9.

The Hop limit has to be set to 255.

- TR4 sends a RIPng Response to give its RIPng routing table to the RUT. The UDP ports source and destination are the RIPng port (ie. 521). The source address is the Link-local address of TR3 and the destination address is the RIPng Multicast group FF02::9. The Hop limit has to be set to 255.
- 5. TR3 sends a RIPng Request to get some information of the routing table of the RUT. The UDP ports source is set to 777 and destination is the RIPng port (ie. 521). The source address is the global address of TR3 and the destination address is the global address of the RUT on Link2. The request is done for PRFX\_3/52,PRF\_3/64, PRFX\_4/52, PRFX\_4/64 and the Default Route (0:0:0:0:0:0:0:0:0) with a prefix length of 0).
- 6. TR2 sends an Echo Request through the RUT to:
  - a. PRFX\_3::1
  - b. PRFX\_4::1
  - c. PRFX\_15::1

The source Address is TR2 Global Address.

- 7. TR3 sends an Echo Request through the RUT to:
  - a. PRFX\_3::1
  - b. PRFX\_4::1
  - c. PRFX\_15::1

The source Address is TR3 Global Address.

#### **Observable Results:**

- Step 1,2, 3: Regular routing updates are generated every 30s. The corresponding response contains the whole routing table. Because routes are created, an update has to be triggered. Nevertheless, triggered update may be suppressed if a regular update is due by the time the triggered update would be sent. Route Entries with metric 15 or 16 have not to be taken into account by the RUT.
- Step 4: A Response has to be generated by the RUT on link1. The Response source address is the RUT Global address of Link 1, the destination address is TR2 global address, the source port is the RIPng port source, the destination port is 777. The Response should contain the following fields:

| IPv6 Prefix     | Met | ric Route Tag | J |
|-----------------|-----|---------------|---|
| PRFX_3/52       | 3   | 0x3           |   |
| PRFX_3/64       | 4   | 0x4           |   |
| PRFX_4/52       | 4   | 0x4           |   |
| PRFX_4/64       | 3   | 0x3           |   |
| 0:0:0:0:0:0:0/0 | 2   | 0x1           |   |

• Step 5: A Response has to be generated by the RUT on link2. The Response source address is the RUT Global address of Link 2, the destination address is TR3 global address, the source port is the RIPng port source and the destination port is 777. The Response should contain the following fields:

| IPv6 Prefix       | Metric | Route Tag |
|-------------------|--------|-----------|
| PRFX_3/52         | 3      | 0x3       |
| PRFX_3/64         | 4      | 0x4       |
| PRFX_4/52         | 4      | 0x4       |
| PRFX_4/64         | 3      | 0x3       |
| 0:0:0:0:0:0:0:0/0 | 2      | 0x1       |
|                   |        |           |

- Step 6: The Echo Request for PRFX\_3::1 MUST be forwarded to TR4 and the Echo Request for PRFX\_4::1 MUST be forwarded to TR3. The chosen route MUST have the longest prefix even if an alternative route exist with a lower prefix. The Echo Request for PRFX\_15::1 MUST be forwarded to TR1.
- Step 7: The Echo Request for PRFX\_3::1 MUST be forwarded to TR4 and the Echo Request for PRFX\_4::1 MUST be forwarded to TR3. The chosen route MUST have the longest prefix even if an alternative route exist with a lower prefix. The Echo Request for PRFX\_15::1 MUST be forwarded to TR1.



## **Test Sequence:**

| Tester<br>(TRi) | Link1                     | RUT                  | Link2  | Tester<br>(TRi) |
|-----------------|---------------------------|----------------------|--|-----------------|
| TR1             | RIPng Response            | > 1                  |  |                 |
| TR2             |                           | 2                    | RIPng Response                                       | TR3             |
|                 |                           | 2                    | RIPng Response                                       |                 |
| TR2             | RIPng Request             | 3                    | <  | TR4             |
| TR2<br>TR2      | RIPng Response            | -                    |  |                 |
|                 | ·                         | 5                    | RIPng Request  | TR3             |
|                 |                           | Step5                | RIPng Response                                       | TR3             |
| TR2             | Echo Request (PRFX_3::1)  |                      |  | 1110            |
|                 | Echo Request (PRFX_4::1)  | Step6(a)             | Echo Request (PRFX_3::1)                             | TR4             |
| TR2             |                           | > 6 (b)<br>Step6 (b) | Echo Request (PRFX_4::1)                             | TR3             |
| TR2             | Echo Request (PRFX_15::1) | > 6 (C)              |  |                 |
| TR1             | Echo Request (PRFX_15::1) | - Step6(c)           |  |                 |
|                 |                           | 7(a)                 | Echo Request (PRFX_3::1)                             | TR3             |
|                 |                           | Step7(a)             | Echo Request (PRFX_3::1)<br>Echo Request (PRFX 4::1) | TR4             |
|                 |                           | 7(b)                 | <pre></pre>  | TR3             |
|                 |                           | Step7(b)             | Echo Request (PRFX_15::1)                            | TR3             |
|                 | Echo Request (PRFX_15::1) | 7(c)                 | <  | TR3             |
| TR1             | <                         | - Step7(c)           |  |                 |

## Postamble:

Because the Routing Table of the RUT has been modified, it is needed to clear all routes in the RUT: the Tester sends a **Response Packet** from **TR1**, **TR3** and **TR4** in which all Metrics are set to infinity (16).



## 5.7 Future Extensions

- router sollicitation check (NDP)
- Link down correctly propagated
- ICMP Redirect and routing
- Several global or LL @ => Answer/Update should use the same @ everytime
- Test d'unsollicited answer may be enhanced by using some different way to update or delete a route such as described in previous section Update/Delete
- Test of a Request in which the PREFIX Length is a sub PREFIX of a network announced by the RUT.

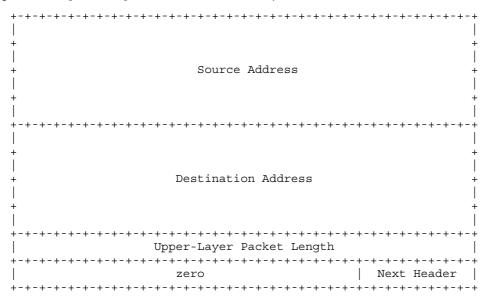
## 6 Annexes

## 6.1 IPv6 packets Checksum computation

In this annexe we present the way IPv6 related checksums of this test suite have to be computed..

## 6.1.1 Pseudo-header

Any transport or other upper-layer protocol that includes the addresses from the IP header in its checksum computation must be modified for use over IPv6, to include the 128-bit IPv6 addresses instead of 32-bit IPv4 addresses. In particular, the following illustration **[RFC2460]** shows the TCP and UDP "pseudo-header" for IPv6:



If the IPv6 packet contains a Routing header, the Destination Address used in the pseudo-header is that of the final destination. At the originating node, that address will be in the last element of the Routing header; at the recipient(s), that address will be in the Destination Address field of the IPv6 header.

The Next Header value in the pseudo-header identifies the upper-layer protocol (e.g., 6 for TCP, or 17 for UDP). It will differ from the Next Header value in the IPv6 header if there are extension headers between the IPv6 header and the upper-layer header.

The Upper-Layer Packet Length in the pseudo-header is the length of the upper-layer header and data (e.g., TCP header plus TCP data). Some upper-layer protocols carry their own length information (e.g., the Length field in the UDP header); for such protocols, that is the length used in the pseudo-header. Other protocols (such as TCP) do not carry their own length information, in which case the length used in the pseudo-header is the Payload Length from the IPv6 header, minus the length of any extension headers present between the IPv6 header and the upper-layer header.

## 6.1.2 ICMPv6 Checksum

The ICMPv6 Header Format and the ICMPv6 Header Checksum calculation is defined in [RFC2463].

The ICMPv6 Header Format is the following:

The different fields are explained in [RFC768].

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The checksum is the 16-bit one's complement of the one's complement sum of the entire ICMPv6 message starting with the ICMPv6 message type field, prepended with the previous "pseudo-header". The Next Header value used in the pseudo-header is 58.

## 6.1.3 UDP and TCP Checksums

The UDP/TCP Header Formats and checksums calculation are identical in IPv4 and IPv6 but IPv6 uses the previous pseudo-header in its checksum calculation.

The UDP Header Format is the following:

| 0           | 78    | 15 16 | 23 24    | 31 |
|-------------|-------|-------|----------|----|
| +           | +     | +     | +        | +  |
| S           | ource | Des   | tination |    |
|             | Port  |       | Port     |    |
| +           | +     | +     | +        | +  |
|             |       |       |          |    |
| L           | ength | Ch    | ecksum   |    |
| +           | +     | +     | +        | +  |
|             |       |       |          |    |
| data octets |       |       |          |    |
| +           |       |       |          |    |
|             |       |       |          |    |

The different fields are explained in [RFC768].

Checksum is the 16-bit one's complement of the one's complement sum of a pseudo header of information from the IP header, the UDP header, and the data, padded with zero octets at the end (if necessary) to make a multiple of two octets.

Unlike IPv4, when UDP packets are originated by an IPv6 node, the UDP checksum is not optional. That is, whenever originating a UDP packet, an IPv6 node must compute a UDP checksum over the packet and the pseudo-header.

The TCP Header Format is the following:

| 0 1<br>0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6<br>+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+- | -+ |  |  |  |
|--|--|--|--|--|
| Source Port  | Destination Port                         |  |  |  |
| +-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-   | +-+-+-+-+-+-+-+-+-+-+-+-++-++-++-++-+    |  |  |  |
| Acknowledgme   | ent Number                               |  |  |  |
| +-+-+-+-++++++++++++++++++++++++++++++   | +-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-   |  |  |  |
| Checksum   | Urgent Pointer                           |  |  |  |
| ++++++++++++++++++++++++++++++++++++++   |  |  |  |  |
| +-   | +-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-   |  |  |  |

The different fields are explained in [RFC793].

The checksum field is the 16 bit one's complement of the one's complement sum of all 16 bit words in the header and text. If a segment contains an odd number of header and text octets to be checksummed, the last octet is padded on the right with zeros to form a 16 bit word for checksum purposes. The pad is not transmitted as part of the segment. While computing the checksum, the checksum field itself is replaced with zeros.



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